

ETSI TS 143 020 V16.1.0 (2021-08)



**Digital cellular telecommunications system (Phase 2+) (GSM);
Security related network functions
(3GPP TS 43.020 version 16.1.0 Release 16)**



Reference

RTS/TSGS-0343020vg10

Keywords

GSM,SECURITY

ETSI

650 Route des Lucioles
F-06921 Sophia Antipolis Cedex - FRANCE

Tel.: +33 4 92 94 42 00 Fax: +33 4 93 65 47 16

Siret N° 348 623 562 00017 - NAF 742 C
Association à but non lucratif enregistrée à la
Sous-Préfecture de Grasse (06) N° 7803/88

Important notice

The present document can be downloaded from:

<http://www.etsi.org/standards-search>

The present document may be made available in electronic versions and/or in print. The content of any electronic and/or print versions of the present document shall not be modified without the prior written authorization of ETSI. In case of any existing or perceived difference in contents between such versions and/or in print, the prevailing version of an ETSI deliverable is the one made publicly available in PDF format at www.etsi.org/deliver.

Users of the present document should be aware that the document may be subject to revision or change of status.

Information on the current status of this and other ETSI documents is available at

<https://portal.etsi.org/TB/ETSIDeliverableStatus.aspx>

If you find errors in the present document, please send your comment to one of the following services:

<https://portal.etsi.org/People/CommiteeSupportStaff.aspx>

Copyright Notification

No part may be reproduced or utilized in any form or by any means, electronic or mechanical, including photocopying and microfilm except as authorized by written permission of ETSI.

The content of the PDF version shall not be modified without the written authorization of ETSI.

The copyright and the foregoing restriction extend to reproduction in all media.

© ETSI 2021.

All rights reserved.

DECT™, **PLUGTESTS™**, **UMTS™** and the ETSI logo are trademarks of ETSI registered for the benefit of its Members.

3GPP™ and **LTE™** are trademarks of ETSI registered for the benefit of its Members and of the 3GPP Organizational Partners.

oneM2M™ logo is a trademark of ETSI registered for the benefit of its Members and of the oneM2M Partners.

GSM® and the GSM logo are trademarks registered and owned by the GSM Association.

Intellectual Property Rights

Essential patents

IPRs essential or potentially essential to normative deliverables may have been declared to ETSI. The information pertaining to these essential IPRs, if any, is publicly available for **ETSI members and non-members**, and can be found in ETSI SR 000 314: "*Intellectual Property Rights (IPRs); Essential, or potentially Essential, IPRs notified to ETSI in respect of ETSI standards*", which is available from the ETSI Secretariat. Latest updates are available on the ETSI Web server (<https://ipr.etsi.org/>).

Pursuant to the ETSI IPR Policy, no investigation, including IPR searches, has been carried out by ETSI. No guarantee can be given as to the existence of other IPRs not referenced in ETSI SR 000 314 (or the updates on the ETSI Web server) which are, or may be, or may become, essential to the present document.

Trademarks

The present document may include trademarks and/or tradenames which are asserted and/or registered by their owners. ETSI claims no ownership of these except for any which are indicated as being the property of ETSI, and conveys no right to use or reproduce any trademark and/or tradename. Mention of those trademarks in the present document does not constitute an endorsement by ETSI of products, services or organizations associated with those trademarks.

Legal Notice

This Technical Specification (TS) has been produced by ETSI 3rd Generation Partnership Project (3GPP).

The present document may refer to technical specifications or reports using their 3GPP identities. These shall be interpreted as being references to the corresponding ETSI deliverables.

The cross reference between 3GPP and ETSI identities can be found under <http://webapp.etsi.org/key/queryform.asp>.

Modal verbs terminology

In the present document "**shall**", "**shall not**", "**should**", "**should not**", "**may**", "**need not**", "**will**", "**will not**", "**can**" and "**cannot**" are to be interpreted as described in clause 3.2 of the [ETSI Drafting Rules](#) (Verbal forms for the expression of provisions).

"**must**" and "**must not**" are **NOT** allowed in ETSI deliverables except when used in direct citation.

Contents

Intellectual Property Rights	2
Legal Notice	2
Modal verbs terminology.....	2
Foreword.....	8
0 Scope	9
0.1 References	9
0.2 Abbreviations	10
1 General	10
2 Subscriber identity confidentiality	11
2.1 Generality	11
2.2 Identifying method	11
2.3 Procedures	12
2.3.1 Location updating in the same MSC area	12
2.3.2 Location updating in a new MSCs area, within the same VLR area.....	12
2.3.3 Location updating in a new VLR; old VLR reachable	13
2.3.4 Location Updating in a new VLR; old VLR not reachable.....	14
2.3.5 Reallocation of a new TMSI	15
2.3.6 Local TMSI unknown	16
2.3.7 Location updating in a new VLR in case of a loss of information.....	17
2.3.8 Unsuccessful TMSI allocation.....	17
2.3.9 Combined location area updating with the routing area updating.....	18
3 Subscriber identity authentication	19
3.1 Generality	19
3.2 The authentication procedure	19
3.3 Subscriber Authentication Key management	20
3.3.1 General authentication procedure	20
3.3.2 Authentication at location updating in a new VLR, using TMSI.....	21
3.3.3 Authentication at location updating in a new VLR, using IMSI.....	22
3.3.4 Authentication at location updating in a new VLR, using TMSI, TMSI unknown in "old" VLR	23
3.3.5 Authentication at location updating in a new VLR, using TMSI, old VLR not reachable	24
3.3.6 Authentication with IMSI if authentication with TMSI fails	24
3.3.7 Re-use of security related information in failure situations	24
4 Confidentiality of signalling information elements, connectionless data and user information elements on physical connections	25
4.1 Generality	25
4.2 The ciphering method.....	25
4.3 Key setting.....	26
4.4 Ciphering key sequence number	27
4.5 Starting of the ciphering and deciphering processes	27
4.6 Synchronization.....	27
4.7 Handover	27
4.8 Negotiation of A5 algorithm	28
4.9 Support of A5 Algorithms in MS	28
4.10 Support of A5 Algorithms in the BSS	29
5 Synthetic summary	30
Annex A (informative): Security issues related to signalling schemes and key management	31
A.1 Introduction	31
A.2 Short description of the schemes.....	31
A.3 List of abbreviations.....	32

Annex B (informative):	Security information to be stored in the entities of the GSM system.....	46
B.1	Introduction	46
B.2	Entities and security information	46
B.2.1	Home Location Register (HLR)	46
B.2.2	Visitor Location Register (VLR).....	46
B.2.3	Mobile services Switching Centre (MSC)/Base Station System (BSS)	46
B.2.4	Mobile Station (MS).....	47
B.2.5	Authentication Centre (AuC)	47
Annex C (normative):	External specifications of security related algorithms.....	48
C.0	Scope	48
C.1	Specifications for Algorithm A5	48
C.1.1	Purpose	48
C.1.2	Implementation indications	48
C.1.3	External specifications of Algorithm A5	50
C.1.3.1	A5 algorithms with 64-bit keys.....	50
C.1.3.2	A5 algorithms with 128-bit keys.....	50
C.1.4	Internal specification of Algorithm A5	50
C.1.5	Definition of NPBB for different modulations.....	50
C.2	Algorithm A3	50
C.2.1	Purpose	50
C.2.2	Implementation and operational requirements	51
C.3	Algorithm A8	51
C.3.1	Purpose	51
C.3.2	Implementation and operational requirements	51
Annex D (normative):	Security related network functions for General Packet Radio Service	52
D.1	General	52
D.2	Subscriber identity confidentiality	52
D.2.1	Generality	52
D.2.2	Identifying method	53
D.2.3	Procedures	53
D.2.3.1	Routing area updating in the same SGSN area	53
D.2.3.2	Routing area updating in a new SGSN; old SGSN reachable.....	54
D.2.3.3	Routing area updating in a new SGSN; old SGSN not reachable.....	55
D.2.3.4	Reallocation of a TLLI	55
D.2.3.5	Local TLLI unknown.....	56
D.2.3.6	Routing area updating in a new SGSN in case of a loss of information	57
D.2.3.7	Unsuccessful TLLI allocation.....	57
D.3	Subscriber identity authentication	58
D.3.1	Generality	58
D.3.2	The authentication procedure	58
D.3.3	Subscriber Authentication Key management	58
D.3.3.1	General authentication procedure	58
D.3.3.2	Authentication at routing area updating in a new SGSN, using TLLI	59
D.3.3.3	Authentication at routing area updating in a new SGSN, using IMSI	60
D.3.3.4	Authentication at routing area updating in a new SGSN, using TLLI, TLLI unknown in 'old' SGSN	61
D.3.3.5	Authentication at routing area updating in a new SGSN, using TLLI, old SGSN not reachable.....	62
D.3.3.6	Authentication with IMSI if authentication with TLLI fails.....	62
D.3.3.7	Re-use of security related information in failure situations	62
D.4	Confidentiality of user information and signalling between MS and SGSN	63
D.4.1	Generality	63
D.4.2	The ciphering method.....	63
D.4.3	Key setting.....	63
D.4.4	Ciphering key sequence number	64
D.4.5	Starting of the ciphering and deciphering processes	64

D.4.6	Synchronisation	65
D.4.7	Inter SGSN routing area update	65
D.4.8	Negotiation of GPRS-A5 algorithm	65
D.4.9	Support of GPRS-A5 Algorithms in MS	66
D.5	Synthetic summary	67
D.6	Security of the GPRS backbone	67
Annex E (normative): GSM Cordless Telephony System (CTS), (Phase 1); Security related network functions; Stage 2.....68		
E.1	Introduction	68
E.1.1	Scope	68
E.1.2	References	68
E.1.3	Definitions and Abbreviations.....	68
E.1.3.1	Definitions	68
E.1.3.2	Abbreviations.....	69
E.2	General	70
E.3	CTS local security system	71
E.3.1	Mobile Subscriber identity confidentiality	71
E.3.1.1	Identifying method.....	71
E.3.1.2	Procedures.....	71
E.3.1.2.1	CTSMSI assignment	71
E.3.1.2.2	CTSMSI update.....	72
E.3.1.2.3	CTS local identification	72
E.3.2	Identity authentication	72
E.3.2.1	The mutual authentication procedure.....	72
E.3.2.1.1	Authentication failure.....	73
E.3.2.2	Authentication Key management.....	73
E.3.3	Confidentiality of user information and signalling between CTS-MS and CTS-FP	74
E.3.3.1	The ciphering method	74
E.3.3.2	Key setting	74
E.3.3.3	Starting of the ciphering and deciphering processes.....	75
E.3.3.4	Synchronisation	76
E.3.4	Structured procedures with CTS local security relevance	76
E.3.4.1	Local Part of the Enrolment of a CTS-MS onto a CTS-FP.....	76
E.3.4.1.1	Local part of the enrolment procedure	76
E.3.4.2	General Access procedure	79
E.3.4.2.1	Attachment	79
E.3.4.2.2	CTS local security data update.....	80
E.3.4.3	De-enrolment of a CTS-MS	80
E.3.4.3.1	De-enrolment initiated by the CTS-FP.....	80
E.3.4.3.2	De-enrolment initiated by a CTS-MS	80
E.4	CTS supervising security system	81
E.4.1	Supervision data and supervision data protection	81
E.4.1.1	Structure of supervision data	81
E.4.1.2	Supervision data protection	81
E.4.1.3	Key management	82
E.4.2	CTS subscriber identity	82
E.4.3	Identity authentication with the CTS operator and the PLMN	82
E.4.3.1	Authentication of the CTS-FP	82
E.4.3.2	Authentication of the CTS-MS	83
E.4.4	Secure operation control.....	84
E.4.4.1	GSM layer 3 signalling	84
E.4.4.2	CTS application signalling via the Fixed Network.....	84
E.4.4.3	CTS operation control procedures	85
E.4.4.3.1	Initialisation of a CTS-FP	85
E.4.4.3.2	De-initialisation of a CTS-FP.....	85
E.4.4.3.3	Enrolment.....	86
E.4.4.3.3.1	Enrolment conducted via the CTS fixed network interface.....	86

E.4.4.3.4	Supervising security in the CTS-FP/CTS-SN access procedure	87
E.4.4.3.4.1	Update of operation data.....	87
E.4.5	Equipment checking	88
E.4.6	FP-SIM card checking.....	88
E.5	Other CTS security features	89
E.5.1	Secure storage of sensitive data and software in the CTS-MS	89
E.5.1.1	Inside CTS-ME	89
E.5.2	Secure storage of sensitive data and software in CTS-FP	89
E.5.3	CTS-FP reprogramming protection	89
E.6	FP Integrity.....	89
E.6.1	Threats.....	90
E.6.1.1	Changing of FP software	90
E.6.1.2	Changing of IFPEI.....	91
E.6.1.3	Changing of IFPSI and operator and subscription related keys (K_{iFP} , K_{OP})	91
E.6.1.4	Changing of timers and timer limits	91
E.6.1.5	Changing of radio usage parameters.....	91
E.6.2	Protection and storage mechanisms.....	91
E.6.2.1	Static or semi static values.....	91
E.6.2.2	Timers.....	91
E.6.2.3	Physical protection.....	91
E.7	Type approval issues	92
E.8	Security information to be stored in the entities of the CTS	92
E.8.1	Entities and security information.....	92
E.8.1.1	CTS-HLR.....	92
E.8.1.2	CTS-SN	92
E.8.1.3	CTS-AuC.....	93
E.8.1.4	CTS Fixed Part Equipment (CTS-FPE).....	93
E.8.1.5	Fixed Part SIM card (FP-SIM)	93
E.8.1.6	CTS Mobile Equipment (CTS-ME).....	94
E.8.1.7	Mobile Station SIM card (MS-SIM).....	94
E.9	External specification of security related algorithms	94
E.9.1	Algorithm B1.....	95
E.9.1.1	Purpose	95
E.9.1.2	Implementation and operational requirements.....	95
E.9.2	Algorithm B2.....	95
E.9.2.1	Purpose	95
E.9.2.2	Implementation and operational requirements.....	95
E.9.3	Algorithms B3 and B4.....	96
E.9.3.1	Purpose	96
E.9.3.2	Implementation and operational requirements.....	96
E.9.4	Algorithms B5 and B6.....	96
E.9.4.1	Purpose	96
E.9.4.2	Implementation and operational requirements.....	96
E.10	Coding of the FPAC and CTS-PIN	97
E.11	(informative annex): Guidelines for generation of random numbers.....	97
Annex F (normative):	Ciphering of Voice Group Call Service (VGCS) and Voice Broadcast Service (VBS).....	99
F.1	Introduction	99
F.1.1	Scope	99
F.1.2	References	99
F.1.3	Definitions and Abbreviations.....	100
F.1.3.1	Definitions	100
F.1.3.2	Abbreviations.....	100
F.2	Security Requirements	100

F.3	Storage of the Master Group Keys and overview of flows	101
F.3.1	Distribution of ciphering data during establishment of a voice/broadcast group call.....	101
F.3.2	Signalling information required for the voice group call uplink access in the anchor MSC (normal case, subsequent talker on dedicated channel)	104
F.3.3	Signalling information required to transfer the originator or subsequent talker from a dedicated channel to a group call channel.....	106
F.4	Key derivation	106
F.4.1	Key derivation within the USIM / GCR	107
F.4.2	Key derivation within the ME/BSS	108
F.4.3	Encryption algorithm selection.....	109
F.4.4	Algorithm requirements	109
F.4.4.1	A8_V	109
F.4.4.2	KMF.....	109
F.5	Encryption of voice group calls.....	110
F.6	Specification of the Key Modification Function (KMF).....	110
Annex G (informative): Generation of VSTK RAND		111
Annex H (normative): Access security related functions for enhanced General Packet Radio Service (GPRS) in relation to Cellular Internet of Things (CIoT)		112
H.1	Introduction	112
H.1.1	General	112
H.1.2	Considerations on bidding down attacks	112
H.2	Authentication and key agreement	112
H.3	Ciphering and integrity mode negotiation.....	112
H.4	Protection of GMM messages	118
H.5	Algorithms for ciphering and integrity protection.....	118
H.5.0	General	118
H.5.1	Null ciphering algorithm	119
H.5.2	Ciphering algorithm	119
H.5.2.1	Inputs and outputs.....	119
H.5.2.1.1	General	119
H.5.2.1.2	CONSTANT-F.....	120
H.5.2.2	GEA5	120
H.5.3	Integrity algorithm.....	120
H.5.3.1	Inputs and outputs.....	120
H.5.3.1.1	General	120
H.5.3.1.2	INPUT-I.....	120
H.5.3.1.3	CONSTANT-F.....	121
H.5.3.2	GIA4	121
H.5.3.3	GIA5	121
H.6	Derivation of Kc128 and Ki128	121
H.7	Integrity protection of user plane	122
H.8	Definition of MAC-GMM in GMM Authentication and Ciphering Request and GMM Authentication and Ciphering Response messages	122
H.8.1	Inputs and outputs	122
H.9	Protected negotiation of IOV values	123
H.9.1	Protected IOV container	123
H.9.2	LLC XID procedure with protected IOV container.....	124
Annex I (informative): Change history		125
History		126

Foreword

This Technical Specification has been produced by the 3rd Generation Partnership Project (3GPP).

The contents of the present document are subject to continuing work within the TSG and may change following formal TSG approval. Should the TSG modify the contents of the present document, it will be re-released by the TSG with an identifying change of release date and an increase in version number as follows:

Version x.y.z

where:

- x the first digit:
 - 1 presented to TSG for information;
 - 2 presented to TSG for approval;
 - 3 or greater indicates TSG approved document under change control.
- y the second digit is incremented for all changes of substance, i.e. technical enhancements, corrections, updates, etc.
- z the third digit is incremented when editorial only changes have been incorporated in the document.

0 Scope

This Technical Specification specifies the network functions needed to provide the security related service and functions specified in 3GPP TS 42.009.

This specification does not address the cryptological algorithms that are needed to provide different security related features. This topic is addressed in annex C. Wherever a cryptological algorithm or mechanism is needed, this is signalled with a reference to annex C. The references refers only to functionalities, and some algorithms may be identical or use common hardware.

0.1 References

The following documents contain provisions which, through reference in this text, constitute provisions of the present document.

- References are either specific (identified by date of publication, edition number, version number, etc.) or non-specific.
- For a specific reference, subsequent revisions do not apply.
- For a non-specific reference, the latest version applies. In the case of a reference to a 3GPP document (including a GSM document), a non-specific reference implicitly refers to the latest version of that document *in the same Release as the present document*.

- [1] 3GPP TS 21.905: "Vocabulary for 3GPP Specifications".
- [2] 3GPP TS 41.061: " GPRS ciphering algorithm requirements".
- [3] Void
- [4] 3GPP TS 42.009: " Security aspects".
- [5] 3GPP TS 42.017: " Subscriber Identity Modules (SIM) Functional characteristics".
- [6] 3GPP TS 42.056: " GSM Cordless Telephone System (CTS) Phase 1; Service Description; Stage 1".
- [7] 3GPP TS 22.060: "General Packet Radio Service (GPRS); Service description; Stage 1".
- [8] 3GPP TS 23.003: "Numbering, addressing and identification".
- [9] GSM 03.56: "Digital cellular telecommunications system (Phase 2+); GSM Cordless Telephone System (CTS), Phase 1; CTS Architecture Description; Stage 2".
- [10] 3GPP TS 23.060: " Service description; Stage 2".
- [11] 3GPP TS 24.008: "Mobile radio interface layer 3 specification".
- [12] Void
- [13] 3GPP TS 45.001: "Physical layer on the radio path; General description".
- [14] 3GPP TS 45.002: "Multiplexing and multiple access on the radio path".
- [15] 3GPP TS 45.003: "Channel coding".
- [16] 3GPP TS 29.002: " Mobile Application Part (MAP) specification".
- [17] 3GPP TS 51.011: " Specification of the Subscriber Identity Module- Mobile Equipment (SIM-ME) interface".
- [18] 3GPP TS 33.102: "Technical Specification Group Services and System Aspects; 3G Security; Security architecture ".

- [19] 3GPP TS 24.301: "Technical Specification Group Core Network and Terminals; Non-Access-Stratum (NAS) protocol for Evolved Packet System (EPS)".
- [20] 3GPP TS 44.064: "Technical Specification Group Core Network and Terminals; Mobile Station - Serving GPRS Support Node (MS-SGSN); Logical Link Control (LLC) layer specification".
- [21] 3GPP TS 55.226: " Technical Specification Group Services and System Aspects; 3G Security; Specification of the A5/4 encryption algorithms for GSM and ECSD, and the GEA4 encryption algorithm for GPRS".
- [22] 3GPP TS 33.220: " Generic Authentication Architecture (GAA); Generic Bootstrapping Architecture (GBA)".
- [23] Void
- [24] 3GPP TS 33.102: " 3G security; Security architecture".
- [25] 3GPP TS 55.251: "Specification of the GEA5 encryption and GIA5 integrity algorithms for GPRS; GEA5 and GIA5 algorithm specification".
- [26] 3GPP TS 55.241: "Specification of the GIA4 integrity algorithm for GPRS; GIA4 specification".

0.2 Abbreviations

Abbreviations used in this specification are listed in 3GPP TS 21.905.

Specific abbreviations used in annex A are listed in clause A.3.

Specific CTS related abbreviations used in annex E are listed in clause E.1.3.

Specific VCGS and VBS related abbreviations used in annex F are listed in clause F.1.3.

Throughout this specification, the abbreviation K_{C128} is used to indicate a 128-bit ciphering key as derived by UMTS AKA [18]. The abbreviation K_{C128} is only used where it matters that the ciphering key is 128 bits long; the abbreviation K_c is used in all other places.

1 General

The different security related services and functions that are listed in 3GPP TS 42.009 are grouped as follows:

- Subscriber identity confidentiality;
- Subscriber identity authentication;
- Signalling information element and connectionless user data confidentiality and data confidentiality for physical connections (ciphering).

It shall be possible to introduce new authentication and ciphering algorithms during the systems lifetime. The fixed network may support more than one authentication and ciphering algorithm.

The security procedures include mechanisms to enable recovery in event of signalling failures. These recovery procedures are designed to minimize the risk of a breach in the security of the system.

General on figures in this specification:

- In the figures below, signalling exchanges are referred to by functional names. The exact messages and message types are specified in 3GPP TS 24.008 and 3GPP TS 29.002.
- No assumptions are made for function splitting between MSC (Mobile Switching Centre), VLR (Visitor Location Register) and BSS (Base Station System). Signalling is described directly between MS and the local network (i.e. BSS, MSC and VLR denoted in the figures by BSS/MSC/VLR). The splitting in annex A is given only for illustrative purposes.

- Addressing fields are not given; all information relates to the signalling layer. The TMSI allows addressing schemes without IMSI, but the actual implementation is specified in the GSM 04-series.
- The term HPLMN in the figures below is used as a general term which should be understood as HLR (Home Location Register) or AuC (Authentication Centre).
- What is put in a box is not part of the described procedure but it is relevant to the understanding of the figure.

2 Subscriber identity confidentiality

2.1 Generality

The purpose of this function is to avoid the possibility for an intruder to identify which subscriber is using a given resource on the radio path (e.g. TCH (Traffic Channel) or signalling resources) by listening to the signalling exchanges on the radio path. This allows both a high level of confidentiality for user data and signalling and protection against the tracing of a user's location.

The provision of this function implies that the IMSI (International Mobile Subscriber Identity), or any information allowing a listener to derive the IMSI easily, should not normally be transmitted in clear text in any signalling message on the radio path.

Consequently, to obtain the required level of protection, it is necessary that:

- a protected identifying method is normally used instead of the IMSI on the radio path; and
- the IMSI is not normally used as addressing means on the radio path (see 3GPP TS 42.009);
- when the signalling procedures permit it, signalling information elements that convey information about the mobile subscriber identity must be ciphered for transmission on the radio path.

The identifying method is specified in the following subclause. The ciphering of communication over the radio path is specified in clause 4.

2.2 Identifying method

The means used to identify a mobile subscriber on the radio path consists of a TMSI (Temporary Mobile Subscriber Identity). This TMSI is a local number, having a meaning only in a given location area; the TMSI must be accompanied by the LAI (Location Area Identification) to avoid ambiguities. The maximum length and guidance for defining the format of a TMSI are specified in 3GPP TS 23.003.

The network (e.g. a VLR) manages suitable data bases to keep the relation between TMSIs and IMSIs. When a TMSI is received with an LAI that does not correspond to the current VLR, the IMSI of the MS must be requested from the VLR in charge of the indicated location area if its address is known; otherwise the IMSI is requested from the MS.

A new TMSI must be allocated at least in each location updating procedure. The allocation of a new TMSI corresponds implicitly for the MS to the de-allocation of the previous one. In the fixed part of the network, the cancellation of the record for an MS in a VLR implies the de-allocation of the corresponding TMSI.

To cope with some malfunctioning, e.g. arising from a software failure, the fixed part of the network can require the identification of the MS in clear. This procedure is a breach in the provision of the service, and should be used only when necessary.

When a new TMSI is allocated to an MS, it is transmitted to the MS in a ciphered mode. This ciphered mode is the same as defined in clause 4.

The MS must store its current TMSI in a non volatile memory, together with the LAI, so that these data are not lost when the MS is switched off.

2.3 Procedures

This subclause presents the procedures, or elements of procedures, pertaining to the management of TMSIs.

2.3.1 Location updating in the same MSC area

This procedure is part of the location updating procedure which takes place when the original location area and the new location area depend on the same MSC. The part of this procedure relative to TMSI management is reduced to a TMSI re-allocation (from TMSIo with "o" for "old" to TMSIn with "n" for "new").

The MS sends TMSIo as an identifying field at the beginning of the location updating procedure.

The procedure is schematized in figure 2.1.

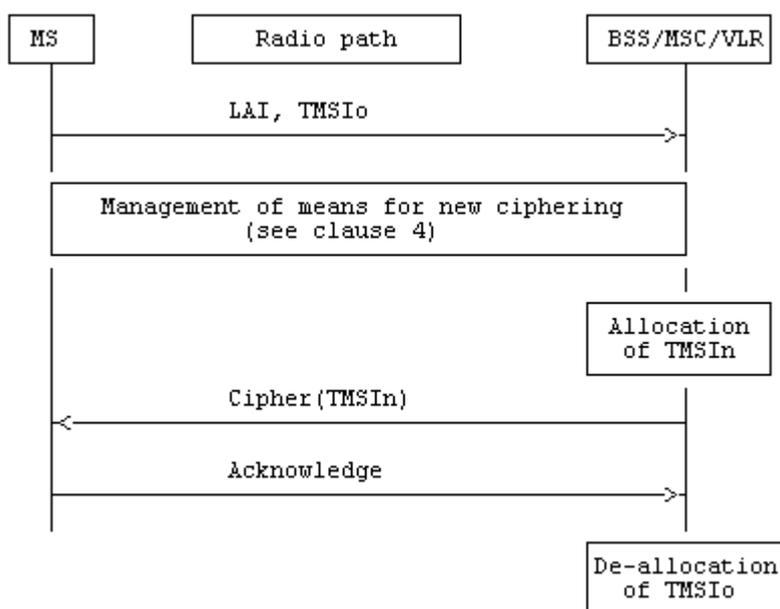


Figure 2.1: Location updating in the same MSC area

Signalling Functionalities:

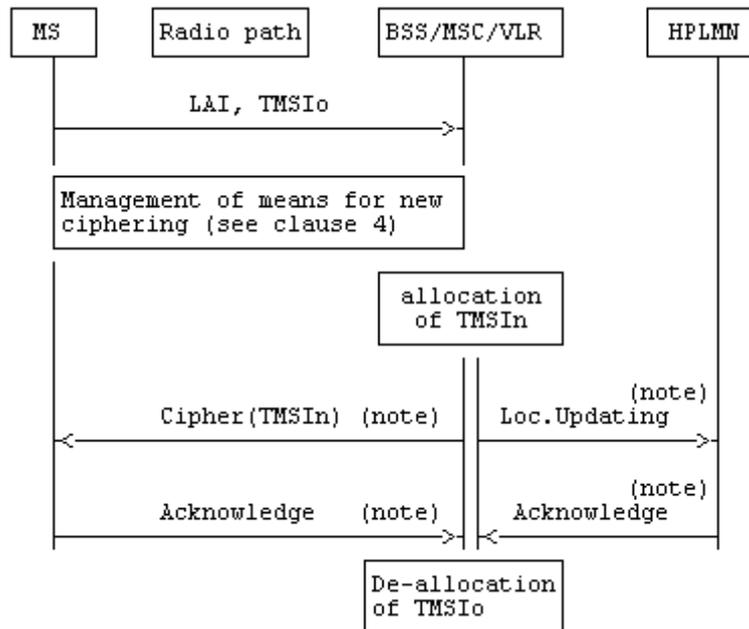
Management of means for new ciphering:

The MS and BSS/MSC/VLR agree on means for ciphering signalling information elements, in particular to transmit TMSIn.

2.3.2 Location updating in a new MSCs area, within the same VLR area

This procedure is part of the location updating procedure which takes place when the original location area and the new location area depend on different MSCs, but on the same VLR.

The procedure is schematized on figure 2.2.



NOTE: From a security point of view, the order of the procedures is irrelevant.

Figure 2.2: Location updating in a new MSCs area, within the same VLR area

Signalling functionalities:

Loc.Updating:

stands for Location Updating

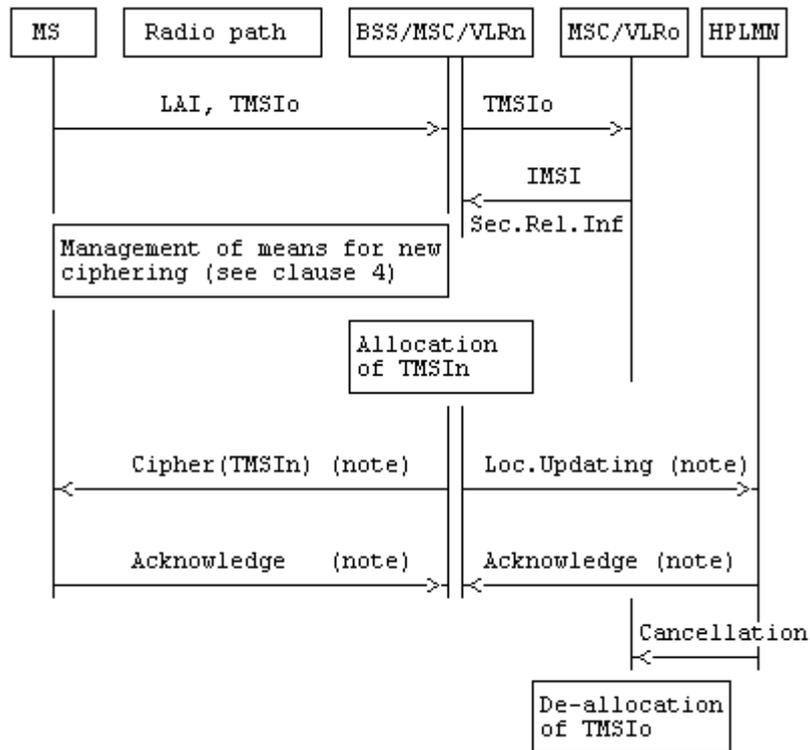
The BSS/MSC/VLR indicates that the location of the MS must be updated.

2.3.3 Location updating in a new VLR; old VLR reachable

This procedure is part of the normal location updating procedure, using TMSI and LAI, when the original location area and the new location area depend on different VLRs.

The MS is still registered in VLR_o ("o" for old or original) and requests registration in VLR_n ("n" for new). LAI and TMSIo are sent by MS as identifying fields during the location updating procedure.

The procedure is schematized in figure 2.3.



NOTE: From a security point of view, the order of the procedures is irrelevant.

Figure 2.3: Location updating in a new VLR; old VLR reachable

Signalling functionalities:

Sec.Rel.Info.:

Stands for Security Related information

The MSC/VLRn needs some information for authentication and ciphering; this information is obtained from MSC/VLRo.

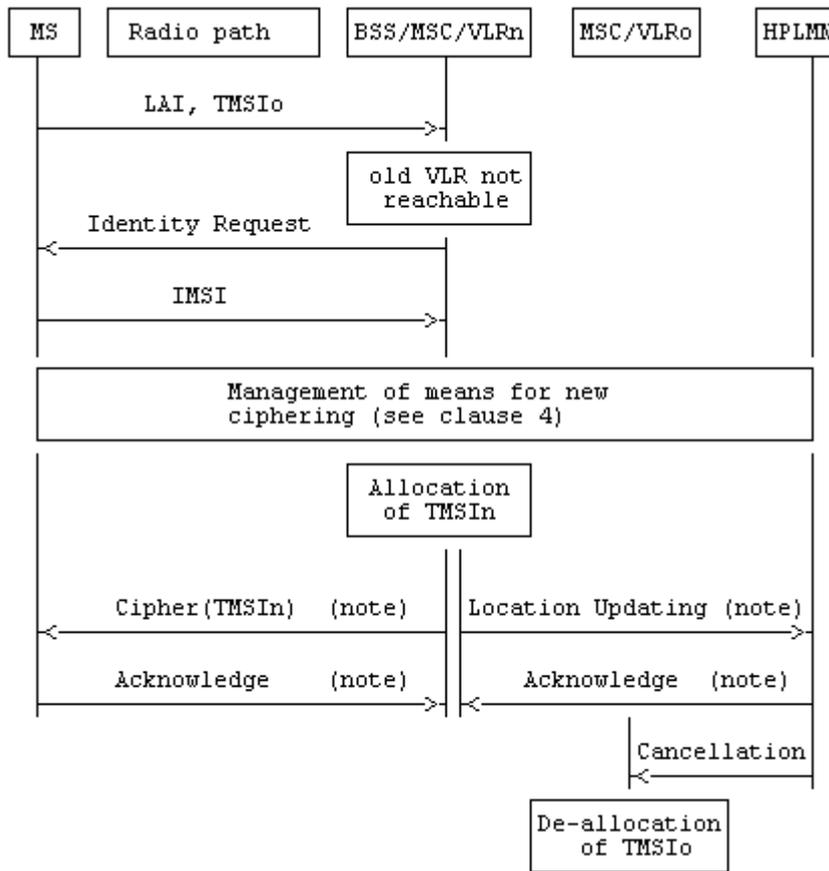
Cancellation:

The HLR indicates to VLRo that the MS is now under control of another VLR. The "old" TMSI is free for allocation.

2.3.4 Location Updating in a new VLR; old VLR not reachable

This variant of the procedure in subclause 2.3.3 arises when the VLR receiving the LAI and TMSIo cannot identify the VLRo. In that case the relation between TMSIo and IMSI is lost, and the identification of the MS in clear is necessary.

The procedure is schematized in figure 2.4



NOTE: From a security point of view, the order of the procedures is irrelevant.

Figure 2.4: Location Updating in a new VLR; old VLR not reachable

2.3.5 Reallocation of a new TMSI

This function can be initiated by the network whenever a radio connection exists. The procedure can be included in other procedures, e.g. through the means of optional parameters. The execution of this function is left to the network operator.

When a new TMSI is allocated to an MS the network must prevent the old TMSI from being allocated again until the MS has acknowledged the allocation of the new TMSI.

If an IMSI record is deleted in the VLR by O&M action, the network must prevent any TMSI associated with the deleted IMSI record from being allocated again until a new TMSI is successfully allocated to that IMSI.

If an IMSI record is deleted in the HLR by O&M action, it is not possible to prevent any TMSI associated with the IMSI record from being allocated again. However, if the MS whose IMSI record was deleted should attempt to access the network using the TMSI after the TMSI has been allocated to a different IMSI, then authentication or ciphering of the MS whose IMSI was deleted will almost certainly fail, which will cause the TMSI to be deleted from the MS.

The case where allocation of a new TMSI is unsuccessful is described in subclause 2.3.8.

This procedure is schematized in figure 2.5.

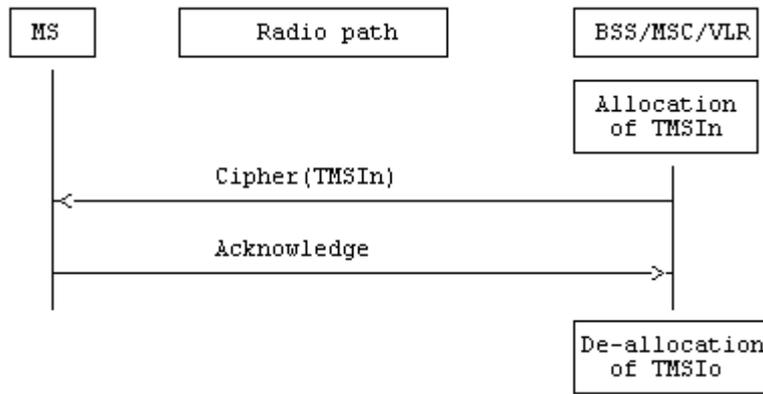
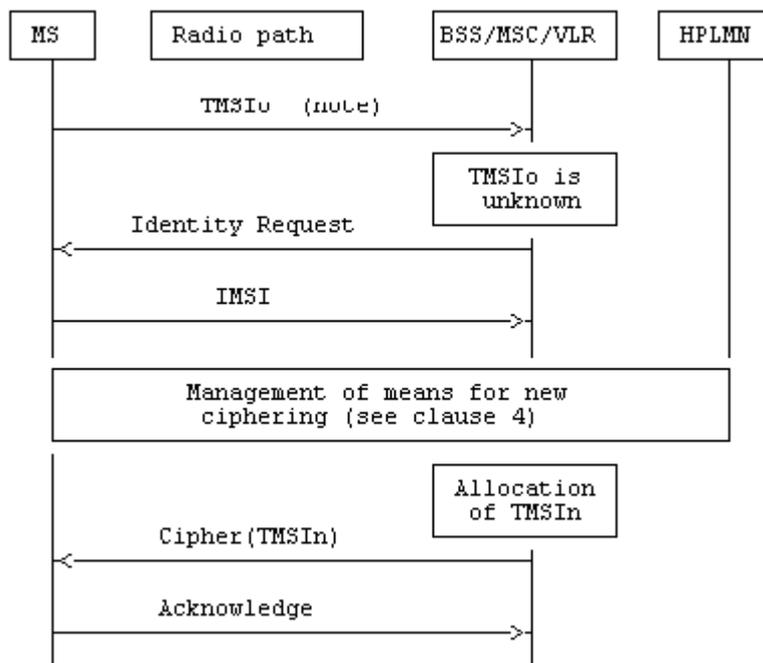


Figure 2.5: Reallocation of a new TMSI

2.3.6 Local TMSI unknown

This procedure is a variant of the procedure described in subclauses 2.3.1 and 2.3.2, and happens when a data loss has occurred in a VLR and when a MS uses an unknown TMSI, e.g. for a communication request or for a location updating request in a location area managed by the same VLR.

This procedure is schematized in figure 2.6.



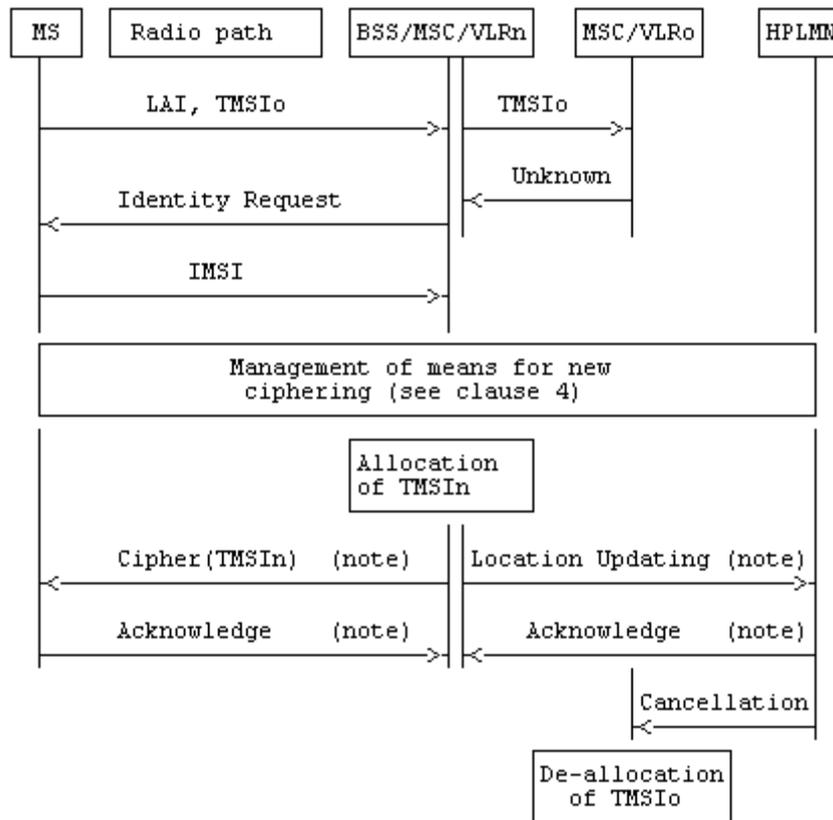
NOTE: Any message in which TMSIo is used as an identifying means in a location area managed by the same VLR.

Figure 2.6: Location updating in the same MSC area; local TMSI unknown

2.3.7 Location updating in a new VLR in case of a loss of information

This variant of the procedure described in 2.3.3 arises when the VLR in charge of the MS has suffered a loss of data. In that case the relation between TMSIo and IMSI is lost, and the identification of the MS in clear is necessary.

The procedure is schematized in figure 2.7.



NOTE: From a security point of view, the order of the procedures is irrelevant.

Figure 2.7: Location updating in a new VLR in case of a loss of information

2.3.8 Unsuccessful TMSI allocation

If the MS does not acknowledge the allocation of a new TMSI, the network shall maintain the association between the old TMSI and the IMSI and between the new TMSI and the IMSI.

For an MS-originated transaction, the network shall allow the MS to identify itself by either the old TMSI or the new TMSI. This will allow the network to determine the TMSI stored in the MS; the association between the other TMSI and the IMSI shall then be deleted, to allow the unused TMSI to be allocated to another MS.

For a network-originated transaction, the network shall identify the MS by its IMSI. When radio contact has been established, the network shall instruct the MS to delete any stored TMSI. When the MS has acknowledged this instruction, the network shall delete the association between the IMSI of the MS and any TMSI; this will allow the released TMSIs to be allocated to another MS.

In either of the cases above, the network may initiate the normal TMSI reallocation procedure.

Repeated failure of TMSI reallocation (passing a limit set by the operator) may be reported for O&M action.

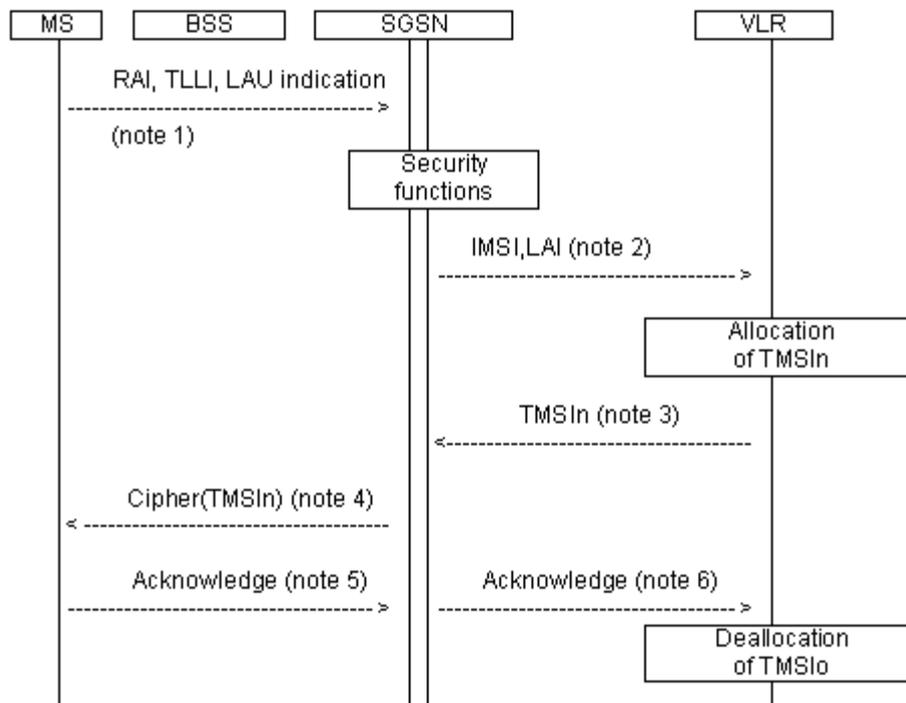
2.3.9 Combined location area updating with the routing area updating

This subclause is only applicable if GPRS is supported.

This procedure is part of the location updating of a General Packet Radio Service (GPRS) class A or B mobile when the Gs-interface (SGSN MSC/VLR signalling interface) is implemented. This procedure is not relevant if the Gs-interface is not implemented.

The location area updating procedure and the routing area updating procedure are combined to one MS Serving GPRS Support Node (SGSN) procedure. The MS includes a Location Area Update (LAU) indication in the Routing Area Update Request message. The SGSN performs the location updating towards the VLR on behalf of the MS.

The procedure described in figure 2.8 shows only the interaction between the SGSN and the VLR. The full procedure including the update to other network element (e.g. HLR, old MSC/VLR) is described in 3GPP TS 23.060.



NOTE 1: The Routing Area Update Request message including the old Routing Area Identifier (RAI), the Temporary Logical Link Identifier (TLLI), and an indication that a combined Location Area Update (LAU) is performed.

NOTE 2: Location Updating message.

NOTE 3: Location Updating Accept message including the new TMSI.

NOTE 4: Routing Area Update Accept message including the new TMSI and the new TLLI (if any).

NOTE 5: Routing Area Update Complete message including the TLLI and TMSI.

NOTE 6: TMSI Reallocation Complete message including the TMSI.

Figure 2.8: Combined routing area and location updating in the same VLR

When the VLR does not change the TMSI, the old TMSI will stay in use and there is no need to send any TMSI to the MS.

In case of combined routing area update and inter-VLR location area updating procedure, the old TMSI will be cancelled and the HLR is updated as described in 3GPP TS 23.060.

If the Location Updating message indicates a reject (if for example the MS try to enter a forbidden location area), then this should be indicated to the MS and the MS shall not access non-GPRS service until a successful Location Update is performed.

For the combined location and routing area update and the combined GPRS Attach and IMSI Attach for GPRS class A and B mobiles, the authentication is performed by the SGSN. The authentication procedure for GPRS is described in annex D. The MSC/VLR relies on the SGSN authentication. This authentication procedure generates no ciphering key for circuit switched ciphering.

The ciphering key for circuit switched operation is allocated through an authentication by MSC/VLR when the circuit switched service is requested. Also, the MSC/VLR may use the old ciphering key if existing.

3 Subscriber identity authentication

3.1 Generality

The definition and operational requirements of subscriber identity authentication are given in 3GPP TS 42.009.

The authentication procedure will also be used to set the ciphering key (see clause 4). Therefore, it is performed after the subscriber identity (TMSI/IMSI) is known by the network and before the channel is encrypted.

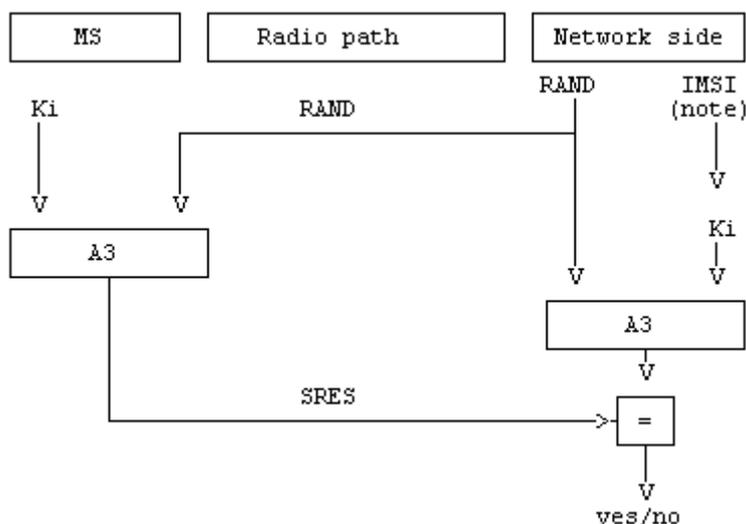
Two network functions are necessary: the authentication procedure itself, and the key management inside the fixed subsystem.

3.2 The authentication procedure

The authentication procedure consists of the following exchange between the fixed subsystem and the MS.

- The fixed subsystem transmits a non-predictable number RAND to the MS.
- The MS computes the signature of RAND, say SRES, using algorithm A3 and some secret information: the Individual Subscriber Authentication Key, denoted below by Ki.
- The MS transmits the signature SRES to the fixed subsystem.
- The fixed subsystem tests SRES for validity.

The general procedure is schematized in figure 3.1.



NOTE: IMSI is used to retrieve Ki in the network.

Figure 3.1: The authentication procedure

Authentication algorithm A3 is specified in annex C.

3.3 Subscriber Authentication Key management

The Subscriber Authentication Key K_i is allocated, together with the IMSI, at subscription time.

K_i is stored on the network side in the Home Public Land Mobile Network (HPLMN), in an Authentication Centre (AuC). A PLMN may contain one or more AuC. An AuC can be physically integrated with other functions, e.g. in a Home Location Register (HLR).

3.3.1 General authentication procedure

When needed for each MS, the BSS/MSC/VLR requests security related information from the HLR/AuC corresponding to the MS. This includes an array of pairs of corresponding RAND and SRES. These pairs are obtained by applying Algorithm A3 to each RAND and the key K_i as shown in figure 3.1. The pairs are stored in the VLR as part of the security related information.

The procedure used for updating the vectors RAND/SRES is schematized in figure 3.2.

NOTE: The Authentication Vector Response contains also $K_c(1..n)$ which is not shown in this and the following figures. For discussion of K_c see clause 4.

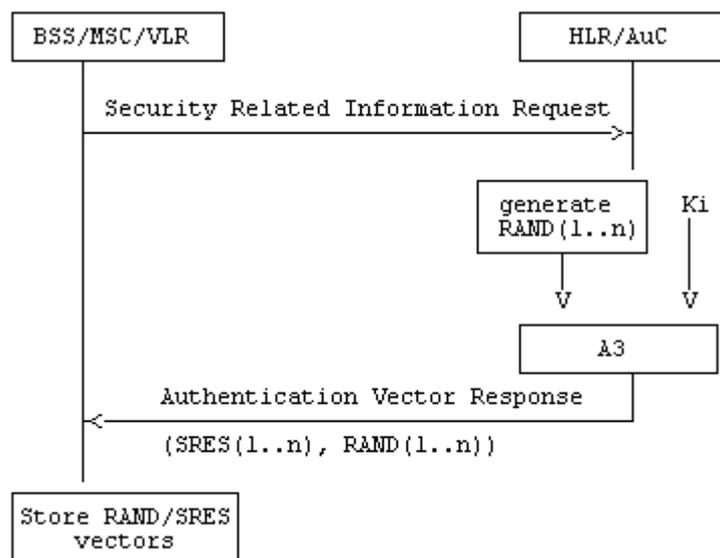


Figure 3.2: Procedure for updating the vectors RAND/SRES

When an MSC/VLR performs an authentication, including the case of a location updating within the same VLR area, it chooses a RAND value in the array corresponding to the MS. It then tests the answer from the MS by comparing it with the corresponding SRES, as schematized in figure 3.3.

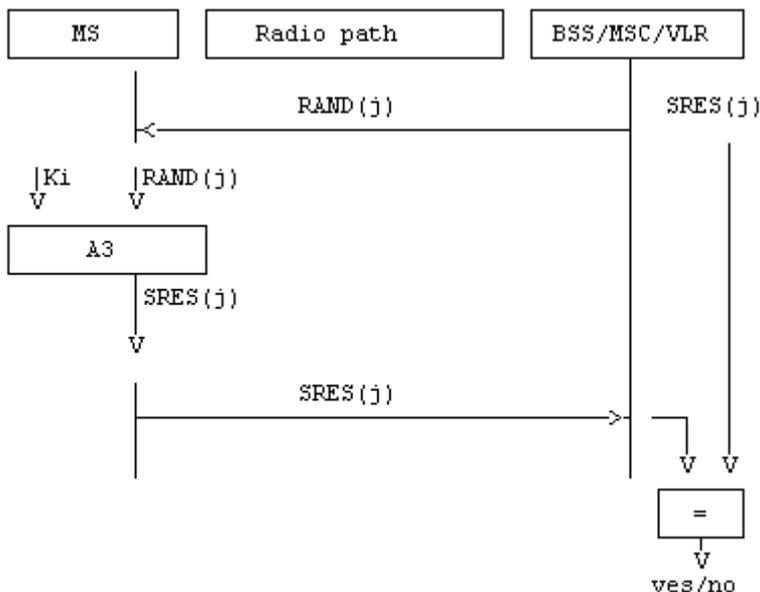


Figure 3.3: General authentication procedure

3.3.2 Authentication at location updating in a new VLR, using TMSI

During location updating in a new VLR (VLRn), the procedure to get pairs for subsequent authentication may differ from that described in the previous subclause. In the case when identification is done using TMSI, pairs for authentication as part of security related information are given by the old VLR (VLRo). The old VLR shall send to the new VLR only those pairs which have not been used.

The procedure is schematized in figure 3.4.

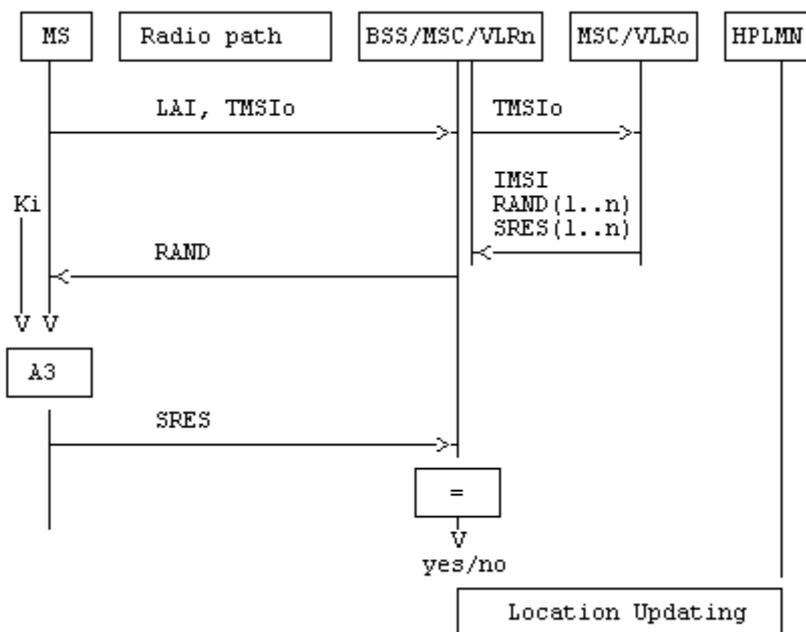


Figure 3.4: Authentication at location updating in a new VLR, using TMSI

3.3.3 Authentication at location updating in a new VLR, using IMSI

When the IMSI is used for identification, or more generally when the old VLR is not reachable, the procedure described in subclause 3.3.2 cannot be used. Instead, pairs of RAND/SRES contained in the security related information are requested directly from the HPLMN.

The procedure is schematized in figure 3.5.

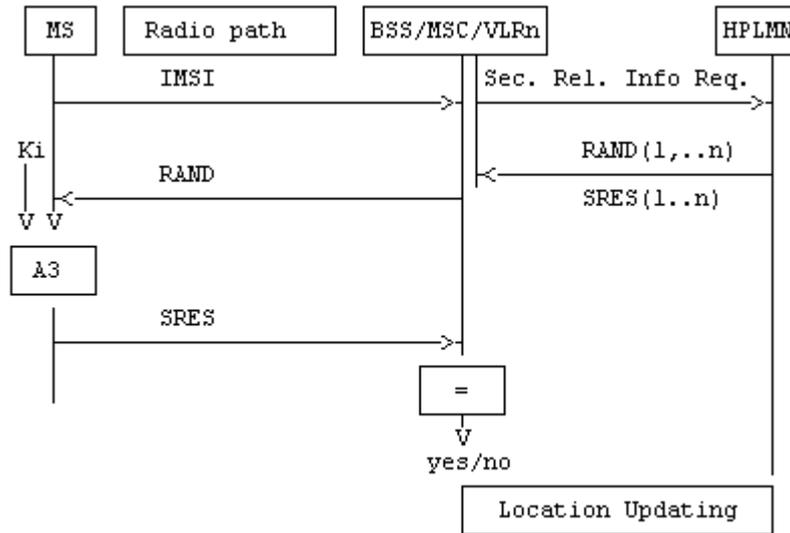


Figure 3.5: Authentication at location updating in a new VLR, using IMSI

3.3.4 Authentication at location updating in a new VLR, using TMSI, TMSI unknown in "old" VLR

This case is an abnormal one, when a data loss has occurred in the "old" VLR.

The procedure is schematized in figure 3.6.

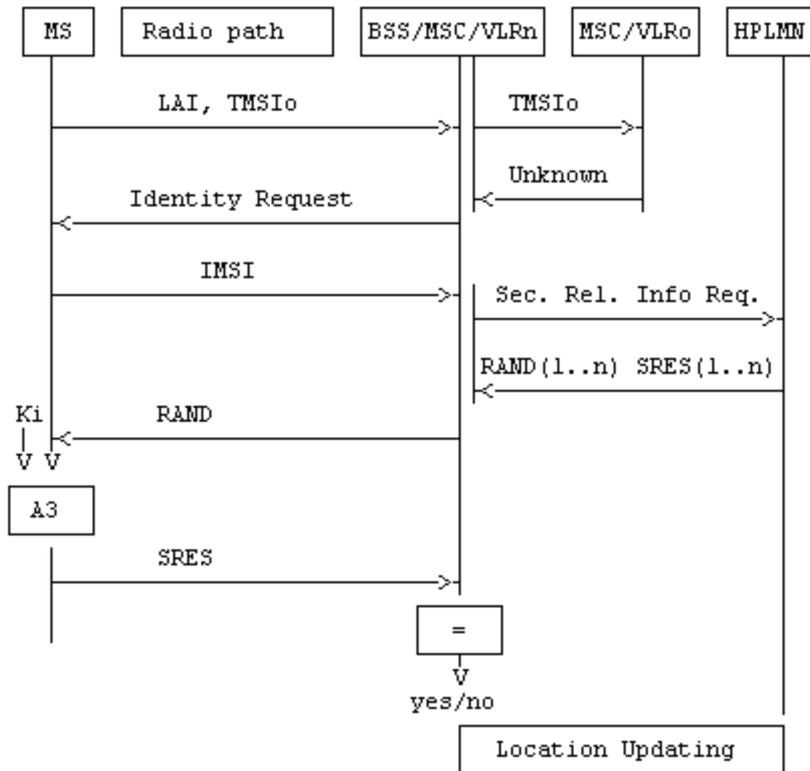


Figure 3.6: Authentication at location updating in a new VLR, using TMSI, TMSI unknown in "old" VLR

3.3.5 Authentication at location updating in a new VLR, using TMSI, old VLR not reachable

The case occurs when an old VLR cannot be reached by the new VLR.

The procedure is schematized in figure 3.7

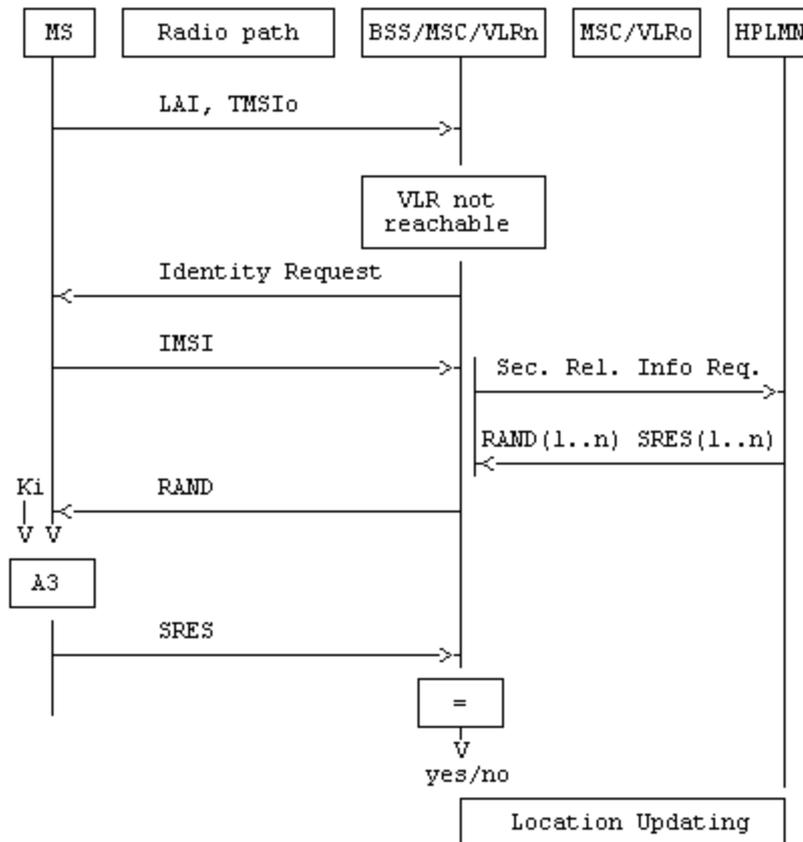


Figure 3.7: Authentication at location updating in a new VLR, using TMSI, old VLR not reachable

3.3.6 Authentication with IMSI if authentication with TMSI fails

If authentication of an MS which identifies itself with a TMSI is unsuccessful, the network requests the IMSI from the MS, and repeats the authentication using the IMSI. Optionally, if authentication using the TMSI fails the network may reject the access request or location registration request which triggered the authentication.

3.3.7 Re-use of security related information in failure situations

Security related information consisting of sets of RAND, SRES and Kc is stored in the VLR and in the HLR.

When a VLR has used a set of security related information to authenticate an MS, it shall delete the set of security related information or mark it as used. When a VLR needs to use security related information, it shall use a set which is not marked as used in preference to a set which is marked as used; if there are no sets which are not marked as used then the VLR shall request fresh security related information from the HLR. If a set of fresh security related information cannot be obtained in this case because of a system failure, the VLR may re-use a set which is marked as used.

“System failure” in this context means that the VLR was unable to establish contact with the HLR, or the HLR returned a positive acknowledgement containing no sets of security related information, or the HLR returned an error indicating that there was a system failure or that the request was badly formatted.

If the HLR responds to a request for security related information with an indication that the subscriber is unknown or barred in the HLR, the VLR shall not re-use security information which has been marked as used.

It is an operator option to define how many times a set of security related information may be re-used in the VLR; when a set of security related information has been re-used as many times as is permitted by the operator, it shall be deleted.

If a VLR successfully requests security related information from the HLR, it shall discard any security related information which is marked as used in the VLR.

If a VLR receives from another VLR a request for security related information, it shall send only the sets which are not marked as used.

If an HLR receives a request for security related information, it shall send any sets which are not marked as used; those sets shall then be deleted or marked as used. If there are no sets which are not marked as used, the HLR may as an operator option send sets which are marked as used. It is an operator option to define how many times a set of security related information may be re-sent by the HLR; when a set of security related information has been sent as many times as is permitted by the operator, it shall be deleted.

4 Confidentiality of signalling information elements, connectionless data and user information elements on physical connections

4.1 Generality

In 3GPP TS 42.009, some signalling information elements are considered sensitive and must be protected.

To ensure identity confidentiality (see clause 2), the Temporary Subscriber Identity must be transferred in a protected mode at allocation time and at other times when the signalling procedures permit it.

The confidentiality of connection less user data requires at least the protection of the message part pertaining to OSI layers 4 and above.

The user information confidentiality of user information on physical connections concerns the information transmitted on a traffic channel on the MS-BSS interface (e.g. for speech). It is not an end-to-end confidentiality service.

These needs for a protected mode of transmission are fulfilled with the same mechanism where the confidentiality function is a OSI layer 1 function. The scheme described below assumes that the main part of the signalling information elements is transmitted on DCCH (Dedicated Control Channel), and that the CCCH (Common Control Channel) is only used for the allocation of a DCCH.

Four points have to be specified:

- the ciphering method;
- the key setting;
- the starting of the enciphering and deciphering processes;
- the synchronization.

4.2 The ciphering method

The layer 1 data flow (transmitted on DCCH or TCH) is ciphered by a bit per bit or stream cipher, i.e. the data flow on the radio path is obtained by the bit per bit binary addition of the user data flow and a ciphering bit stream, generated by

algorithm A5 using a key determined as specified in subclause 4.3. The key is denoted below by K_c if it is the 64-bit key and K_{c128} if it is the 128-bit key derived as specified in TS 33.102 [18], and is called "Cipherring Key".

For multislot configurations (e.g. HSCSD) different cipherring bit streams are used on the different timeslots. On timeslot "n" a cipherring bit stream, generated by algorithm A5, using a key K_{cn} is used. K_{cn} is derived from the 64-bit K_c as follows:

Let BN denote a binary encoding onto 64 bits of the timeslot number "n" (range 0-7). Bit "i" of K_{cn} , $K_{cn}(i)$, is then calculated as $K_c(i) \text{ xor } (BN \ll 32(i))$ ("xor" indicates: "bit per bit binary addition" and " $\ll 32$ " indicates: "32 bit circular shift"), the number convention being such that the lsb of K_c is xored with the lsb of the shifted BN .

Decipherring is performed by exactly the same method.

For the 128-bit K_{c128} derived according to TS 33.102 [18], the corresponding keys K_{c128n} is used, and K_{c128n} is derived from the 128-bit K_{c128} as follows:

Let BN denote a binary encoding onto 128 bits of the timeslot number "n" (range 0-7). Bit "i" of K_{c128n} , $K_{c128n}(i)$, is then calculated as $K_{c128}(i) \text{ xor } (BN \ll 32(i))$ ("xor" indicates: "bit per bit binary addition" and " $\ll 32$ " indicates: "32 bit circular shift"), the number convention being such that the lsb of K_{c128} is xored with the lsb of the shifted BN .

Algorithm A5 is specified in annex C.

4.3 Key setting

Mutual key setting is the procedure that allows the mobile station and the network to agree on the key K_c to use in the cipherring and decipherring algorithms A5.

A key setting is triggered by the authentication procedure. Key setting may be initiated by the network as often as the network operator wishes.

Key setting must occur on a DCCH not yet encrypted and as soon as the identity of the mobile subscriber (i.e. TMSI or IMSI) is known by the network.

The transmission of K_c to the MS is indirect and uses the authentication RAND value; K_c is derived from RAND by using algorithm A8 and the Subscriber Authentication key K_i , as defined in annex C.

As a consequence, the procedures for the management of K_c are the authentication procedures described in subclause 3.3.

The values K_c are computed together with the SRES values. The security related information (see subclause 3.3.1) consists of RAND, SRES and K_c .

The key K_c is stored by the mobile station until it is updated at the next authentication.

Key setting is schematized in figure 4.1.

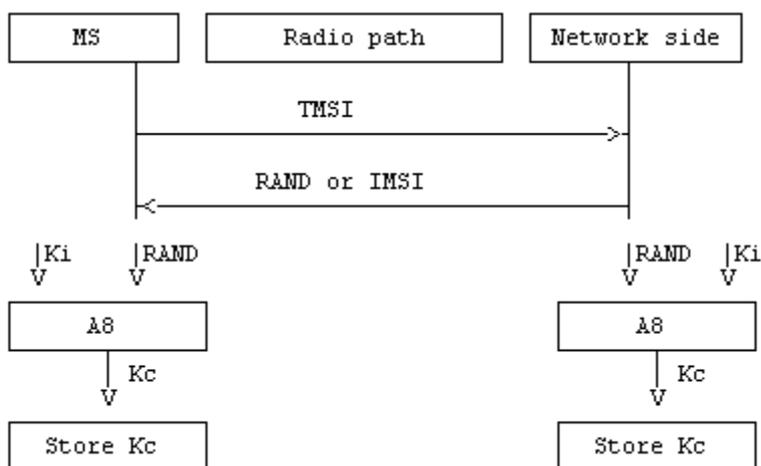


Figure 4.1: Key setting

4.4 Ciphering key sequence number

The ciphering key sequence number is a number which is associated with the ciphering key K_c and they are stored together in the mobile station and in the network.

However since it is not directly involved in any security mechanism, it is not addressed in this specification but in 3GPP TS 24.008 instead.

4.5 Starting of the ciphering and deciphering processes

The MS and the BSS must co-ordinate the instants at which the enciphering and deciphering processes start on DCCH and TCH.

On DCCH, this procedure takes place under the control of the network some time after the completion of the authentication procedure (if any), or after the key K_c has been made available at the BSS.

No information elements for which protection is needed must be sent before the ciphering and deciphering processes are operating.

The transition from clear text mode to ciphered mode proceeds as follows: deciphering starts in the BSS, which sends in clear text to the MS a specific message, here called "Start cipher". Both the enciphering and deciphering start on the MS side after the message "Start cipher" has been correctly received by the MS. Finally, enciphering on the BSS side starts as soon as a frame or a message from the MS has been correctly deciphered at the BSS.

The starting of enciphering and deciphering processes is schematized in figure 4.2.

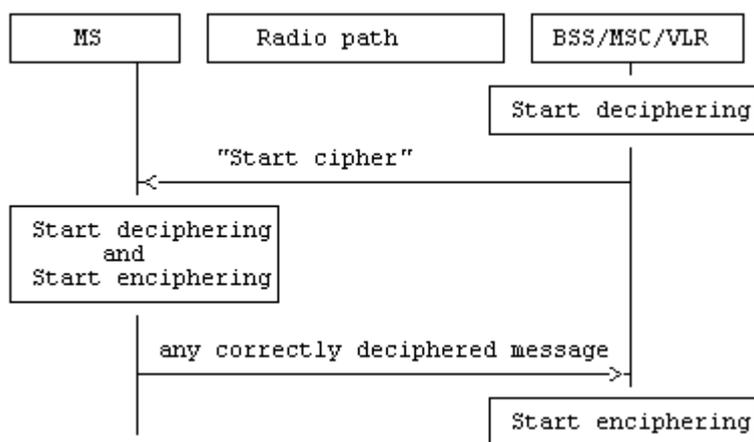


Figure 4.2: Starting of the enciphering and deciphering processes

When a TCH is allocated for user data transmission, the key used is the one set during the preceding DCCH session (Call Set-up). The enciphering and deciphering processes start immediately.

4.6 Synchronization

The enciphering stream at one end and the deciphering stream at the other end must be synchronized, for the enciphering bit stream and the deciphering bit streams to coincide. The underlying Synchronization scheme is described in annex C.

4.7 Handover

When a handover occurs, the necessary information (e.g. key K_c , initialization data) is transmitted within the system infrastructure to enable the communication to proceed from the old BSS to the new one, and the Synchronization procedure is resumed. The key K_c remains unchanged at handover.

Handover involving both a 64-bit K_c and a 128-bit K_{c128} is slightly more complex.

- In case of a handover between two BTSes connected to the same BSC, the BSC signals both the selected algorithm and the ciphering key to the target BTS. If the BSC signals the use of a ciphering algorithm requiring a 128-bit ciphering key to the target BTS, the BSC sends K_{C128} to the target BTS. If only a 64-bit Kc is in the BSS, no ciphering algorithm (e.g., A5/4) requiring a 128-bit ciphering key shall be signalled from BSC to the target BTS.
- In case of a handover between two BSSes connected to the same MSC/VLR, the MSC/VLR signals the allowed ciphering algorithms to the target BSC. If one of the allowed ciphering algorithms requires a 64-bit ciphering key, the MSC/VLR shall send the 64-bit Kc to the target BSS. Additionally, if one of the allowed ciphering algorithms requires a 128-bit ciphering key, the MSC/VLR shall also send the 128-bit K_{C128} to the target BSS. If an MSC/VLR supporting K_{C128} could only obtain a 64-bit Kc for the MS, the MSC/VLR shall not include any ciphering algorithm (e.g., A5/4) requiring a 128-bit ciphering key in the allowed ciphering algorithms list. If the target BSC signals the use of a ciphering algorithm requiring a 128-bit ciphering key to the target BTS, the BSC sends K_{C128} to the target BTS.
- In case of a handover between two BSSes connected to different MSC/VLRs, the initial MSC/VLR shall send the allowed ciphering algorithms to the target MSC/VLR. If one of the allowed ciphering algorithms requires a 64-bit ciphering key, the initial MSC/VLR shall also send a 64-bit ciphering key to target MSC/VLR. . If one of the allowed ciphering algorithms requires a 128-bit ciphering key, the initial MSC/VLR shall also calculate the 128-bit ciphering key K_{C128} from the CK/IK as described in Annex B.5 of TS 33.102 [18], and shall send it to the target MSC. If the initial MSC/VLR can only obtain a 64-bit ciphering key for the MS, the anchor MSC/VLR shall not include any ciphering algorithm requiring a 128-bit ciphering key in the allowed algorithms list. The target MSC shall send the 64-bit Kc and/or the 128-bit K_{C128} , as received from the initial MSC/VLR, to the target BSS. If the target BSC signals the use of a ciphering algorithm requiring a 128-bit ciphering key to the BTS, the BSC sends K_{C128} to the target BTS.

4.8 Negotiation of A5 algorithm

Not more than seven versions of the A5 algorithm will be defined.

When an MS wishes to establish a connection with the network, the MS shall indicate to the network which of the seven versions of the A5 algorithm it supports. The network shall not provide service to an MS which indicates that it does not support the ciphering algorithm A5/1.

The network shall compare its ciphering capabilities and preferences, and any special requirements of the subscription of the MS, with those indicated by the MS and act according to the following rules:

- 1) If the MS and the network have no versions of the A5 algorithm in common and the network is not prepared to use an unciphered connection, then the connection shall be released.
- 2) If the MS and the network have at least one version of the A5 algorithm in common, then the network shall select one of the mutually acceptable versions of the A5 algorithm for use on that connection.
- 3) If the MS and the network have no versions of the A5 algorithm in common and the network is willing to use an unciphered connection, then an unciphered connection shall be used.

Since the use of 128-bit ciphering algorithms (e.g., A5/4) requires that the MS is in UMTS security context, if the MSC/VLR could only obtain a 64-bit Kc for the MS, the MSC/VLR shall not include A5/4 in the permitted GSM ciphering algorithms list when the algorithms are signalled to the BSS.

4.9 Support of A5 Algorithms in MS

It is mandatory for A5/1, A5/3, A5/4 and non encrypted mode to be implemented in mobile stations. It is prohibited to implement A5/2 in mobile stations. Only A5 algorithms that are included in 3GPP specifications shall be implemented in mobile stations.

The use of non encrypted mode, A5/1, A5/3 or A5/4 in the MS shall be disabled on a particular visited network if instructed to do so by the SIM/USIM application. The mechanism is based on an EF 'Disabled Algorithms' in the SIM/USIM application containing the unauthorized algorithms per visited network. If the EF 'Disabled Algorithms' is present and active, then the algorithms marked as disabled shall not be used by the MS in the corresponding visited network. The disabled algorithms may be defined on a global, per country or per network basis. The relevant file in the

SIM/USIM application is managed by the home operator based on information supplied to the home operator by the visited network.

NOTE 1: It is still possible for an attacker to spoof the VPLMN id. In that case, it is possible for the attacker to downgrade the encryption level. This could be mitigated by an interaction between the UE and the end user in order to confirm the visited country.

NOTE 2: A mechanism to enforce mutual authentication in GSM is described in clause 6.8.1.4 in TS 33.102 [24].

Editor's note: The following issues are FFS: Changing the supported algorithms during a handover between PLMNs. As this may lead to the network to believe the UE supports the original algorithms (received from the source network nodes for example) while the UE believes it supports the new set (modified based on changing PLMN). It should also be studied if it is necessary from a security perspective to change the supported algorithms after a handover, e.g. the UE is already connected so it is already on a false base station or a genuine network that would not handover to a false network. More details on the actual information that is held in the USIM and how the ME interpret that information is needed. In particular care should be taken to deal with corner cases such as the information in the USIM trying to disable all the algorithms that an ME supports (e.g. network supports A5/4 everywhere, but the UE only supports (up to) A5/3).

Editor's note: It is FFS whether disabling algorithms on a per network basis successfully achieves the intention of mitigating downgrade attacks by false basestations.

4.10 Support of A5 Algorithms in the BSS

It is mandatory for A5/3 and A5/4 to be implemented in the BSS.

5 Synthetic summary

Figure 5.1 shows in a synopsis a normal location updating procedure with all elements pertaining to security functions, i.e. to TMSI management, authentication and Kc management.

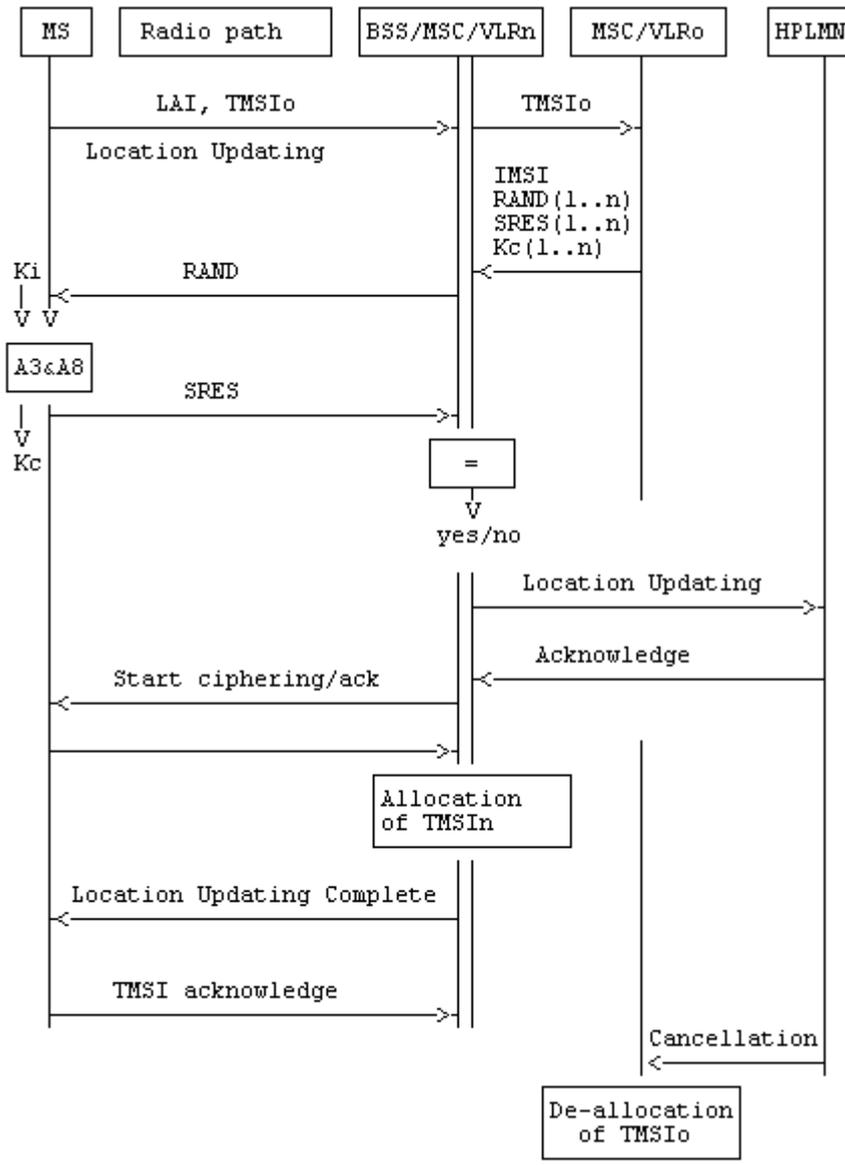


Figure 5.1: Normal location updating procedure

Annex A (informative): Security issues related to signalling schemes and key management

A.1 Introduction

The diagrams in this annex indicate the security items related to signalling functions and to some of the key management functions. The purpose of the diagrams is to give a general overview of signalling, both on the radio path and in the fixed network. The diagrams indicate how and where keys are generated, distributed, stored and used. The security functions are split between VLR and BSS/MSC.

A.2 Short description of the schemes

Scheme 1: Location registration

- no TMSI available.

The situation occurs where an MS requests registration and for some reason e.g. TMSI is lost or this is the first registration, there is no TMSI available. In this case the IMSI is used for identification. The IMSI is sent in clear text via the radio path as part of the location updating.

Scheme 2: Location updating

- MS registered in VLR;
- TMSI is still available.

The mobile station stays within the area controlled by the VLR. The mobile station is already registered in this VLR. All information belonging to the mobile station is stored in the VLR, so no connection with the HLR is necessary. Identification is done by the CKSN, LAI and TMSI. For authentication a new set of RAND, SRES and Kc is already available in the VLR.

Scheme 3: Location updating

- MS not yet registered in VLR;
- TMSI is still available.

The MS has roamed to an area controlled by another VLR. The LAI is used to address the "old" VLR. The TMSI is used for identification. The "old" VLR informs the "new" VLR about this MS. The security related information is sent by the "old" VLR to the "new" VLR.

Scheme 4: Location updating

- MS not yet registered in VLR and no old LAI.

The VLR cannot identify the VLR where the MS was last registered. Identification is therefore done by using the IMSI. The VLR cannot request authentication information from the previous VLR (LAI not available), so the HLR has to send the authentication information to the VLR.

Scheme 5: Call set-up

- mobile originated;
- early assignment.

The users of the registered MS wants to set-up a call. Identification is done by using the TMSI. All signalling information elements in all messages on the radio path are encrypted with ciphering key Kc. The PLMN is setting up calls with "early assignment".

Scheme 6: Call set-up

- mobile originated;
- off air call set-up.

As in scheme 5 the user of the registered MS wants to set-up a call. Identification is done by using the TMSI. All signalling information elements in all messages on the radio path are encrypted with ciphering key Kc after the cipher mode command message. The PLMN is setting up calls with "off air call set-up"

Scheme 7: Call set-up

- mobile terminated;
- early assignment.

A paging request is sent to the registered MS, addressed by the TMSI. All signalling information elements in all messages on the radio path are encrypted with ciphering key Kc after the cipher mode command message. The PLMN is setting up calls with "early assignment".

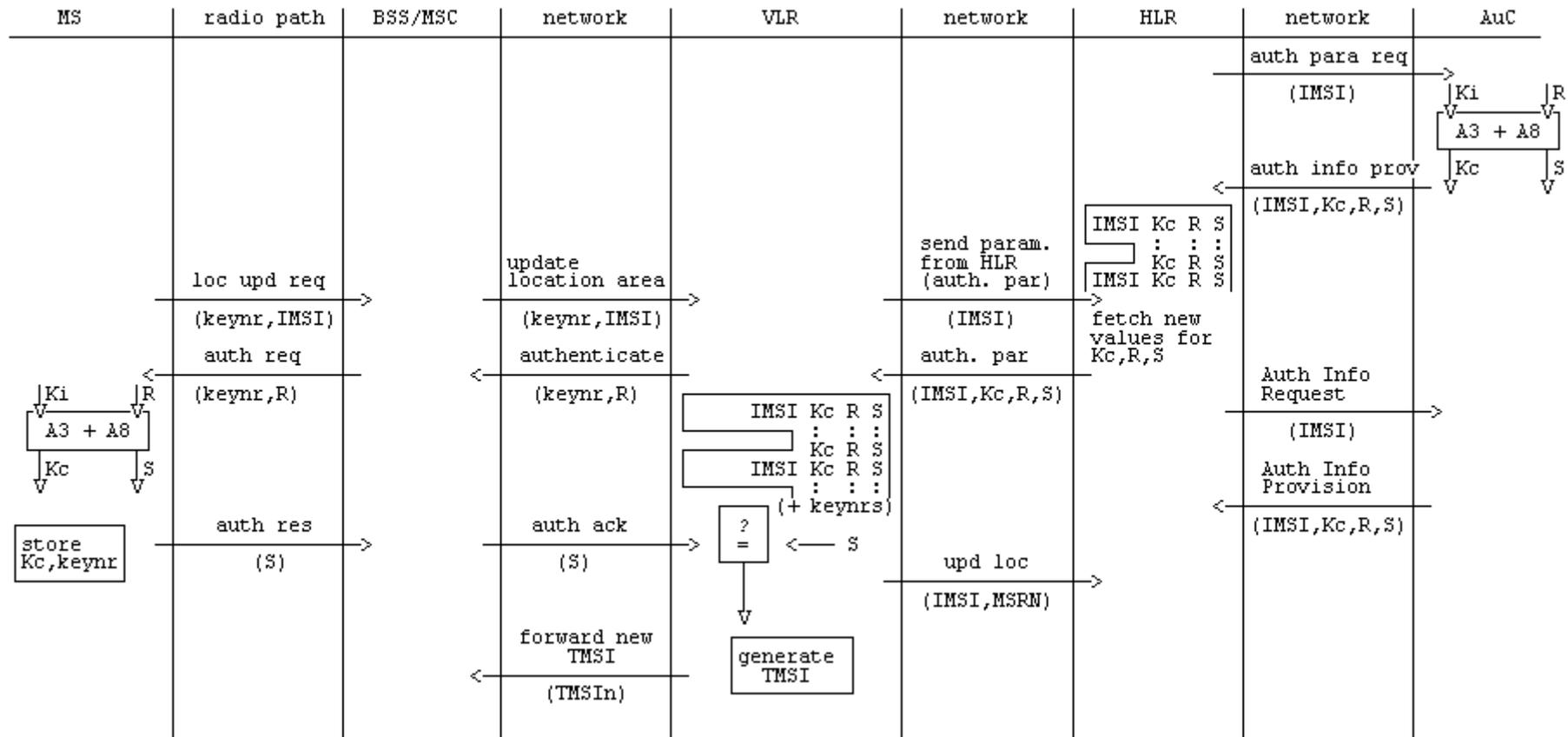
A.3 List of abbreviations

In addition to the abbreviations listed in 3GPP TS 21.905, the following abbreviations are used in the schemes:

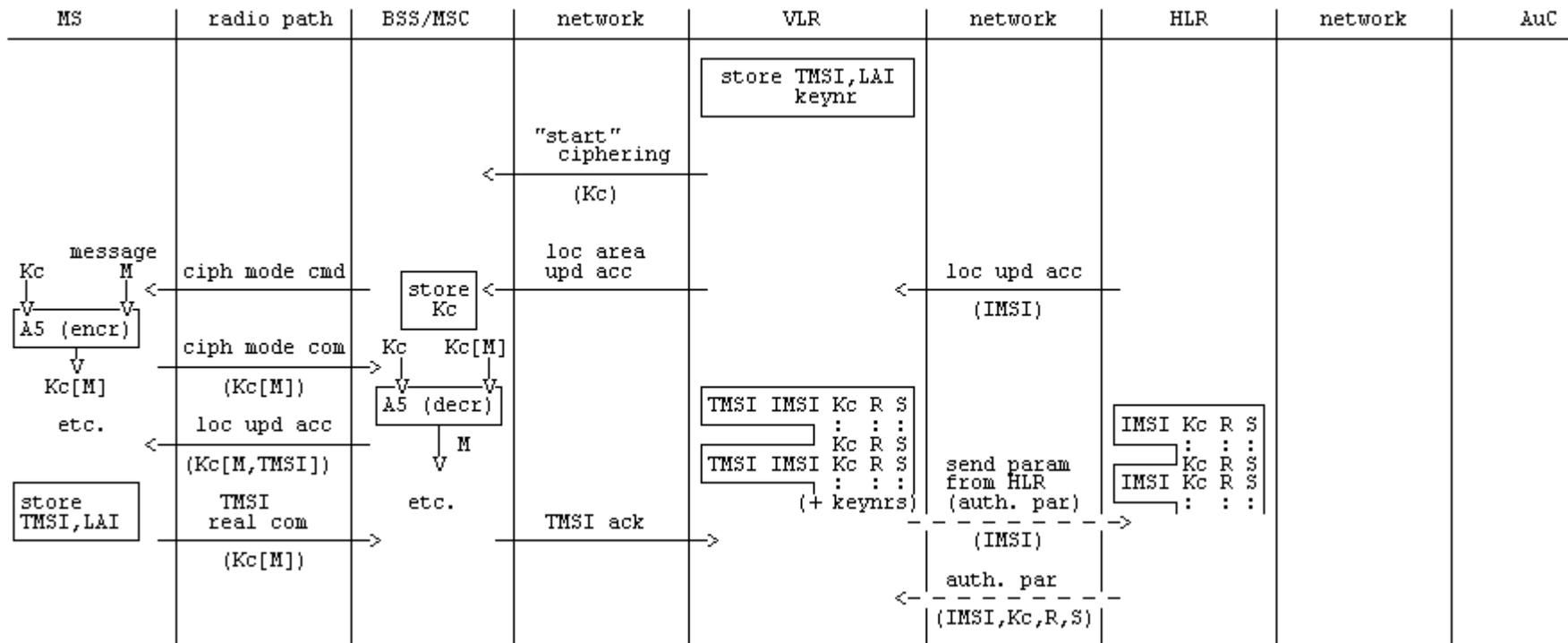
A3	authentication algorithm
A5	signalling data and user data encryption algorithm
A8	ciphering key generating algorithm
BSS	Base Station System
HLR	Home Location Register
IMSI	International Mobile Subscriber Identity
Kc	ciphering key (in the schemes below the notation Kc shall be read as Kc or Kc ₁₂₈ , depending on which ciphering algorithm is applied)
Kc[M]	message encrypted with ciphering key Kc
Kc[TMSI]	TMSI encrypted with ciphering key Kc
Ki	individual subscriber authentication key
LAI	Location Area Identity
MS	Mobile Station
MSC	Mobile services Switching Centre
R	Random number (RAND)
S	Signed response (SRES)
TMSI o/n	Temporary Mobile Subscriber Identity old/new
VLR o/n	Visitor Location Register old/new

Scheme 1 Location registration

- no TMSI available

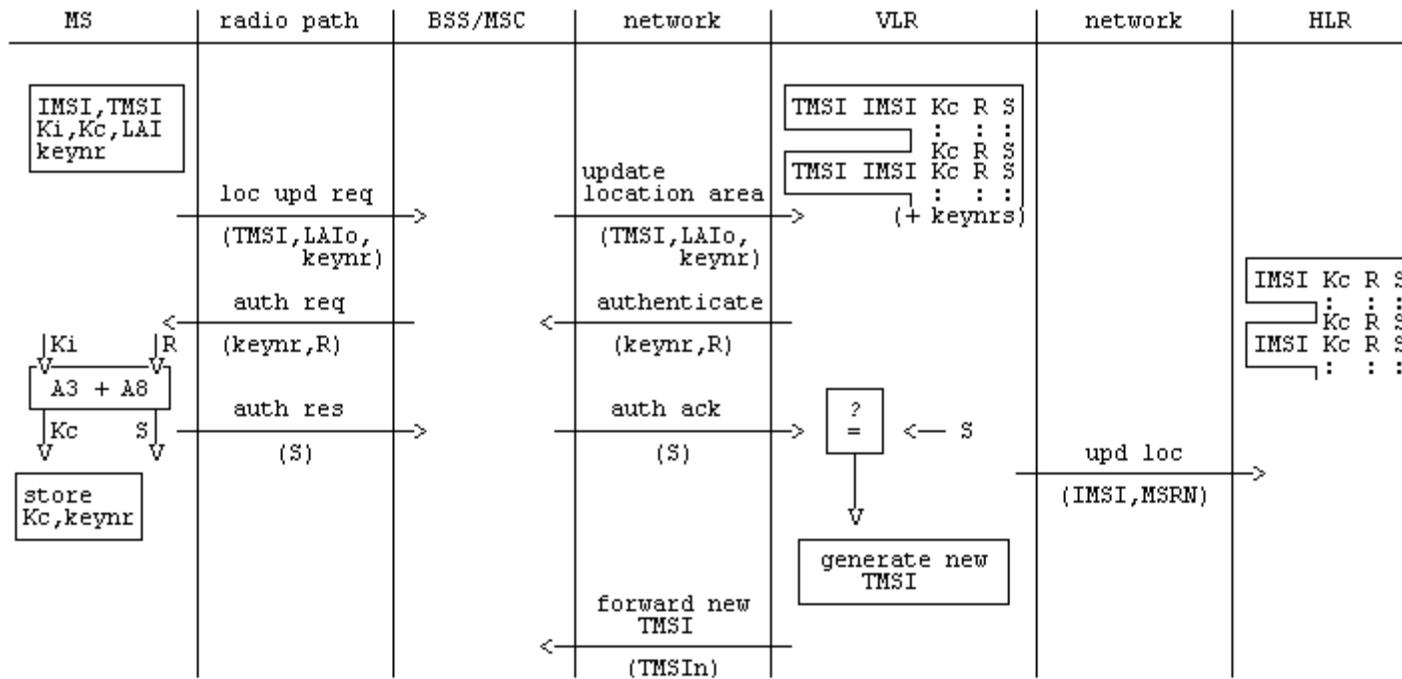


Scheme 1 (concluded)

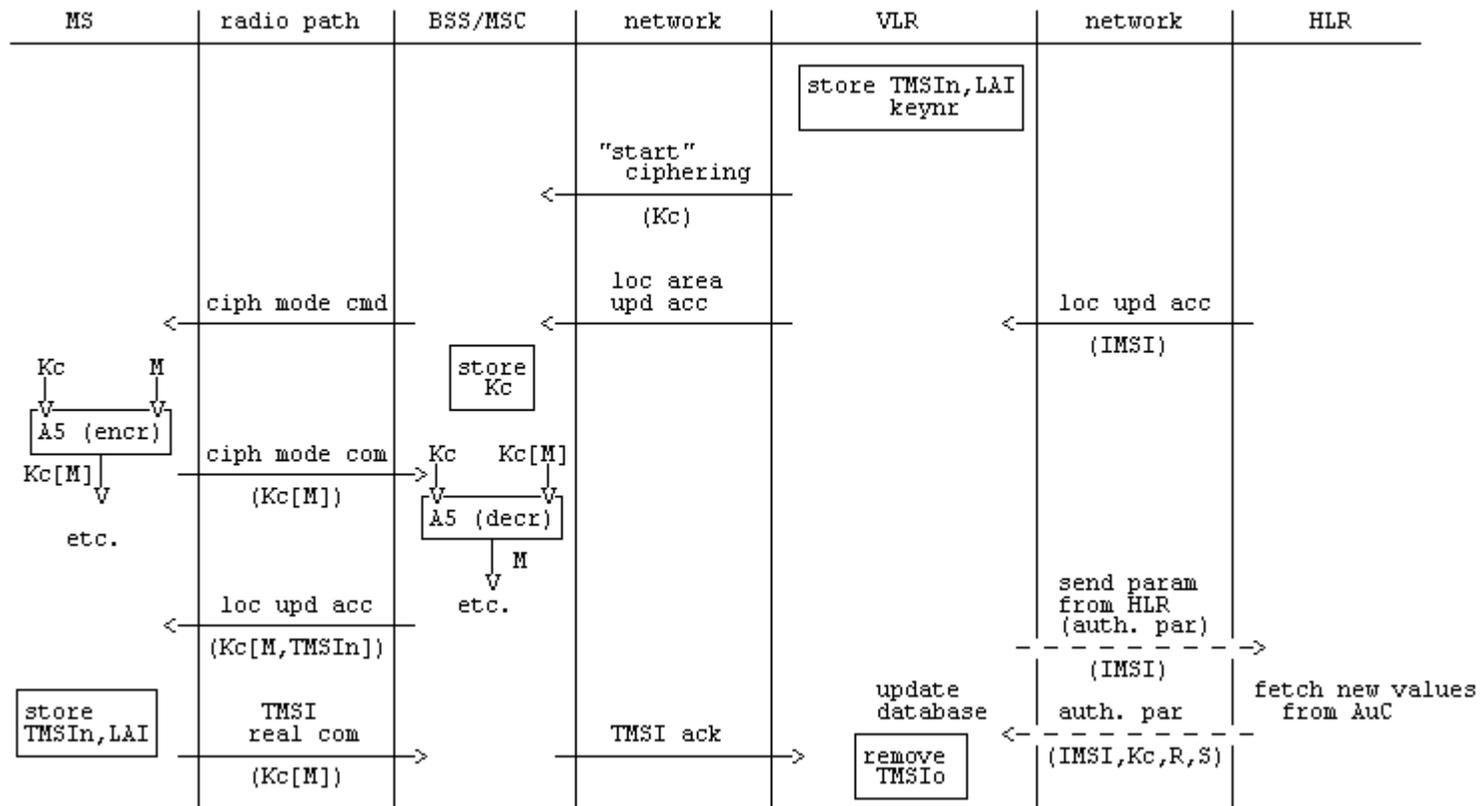


Scheme 2 Location updating

- MS registered in VLR
- TMSI is still available

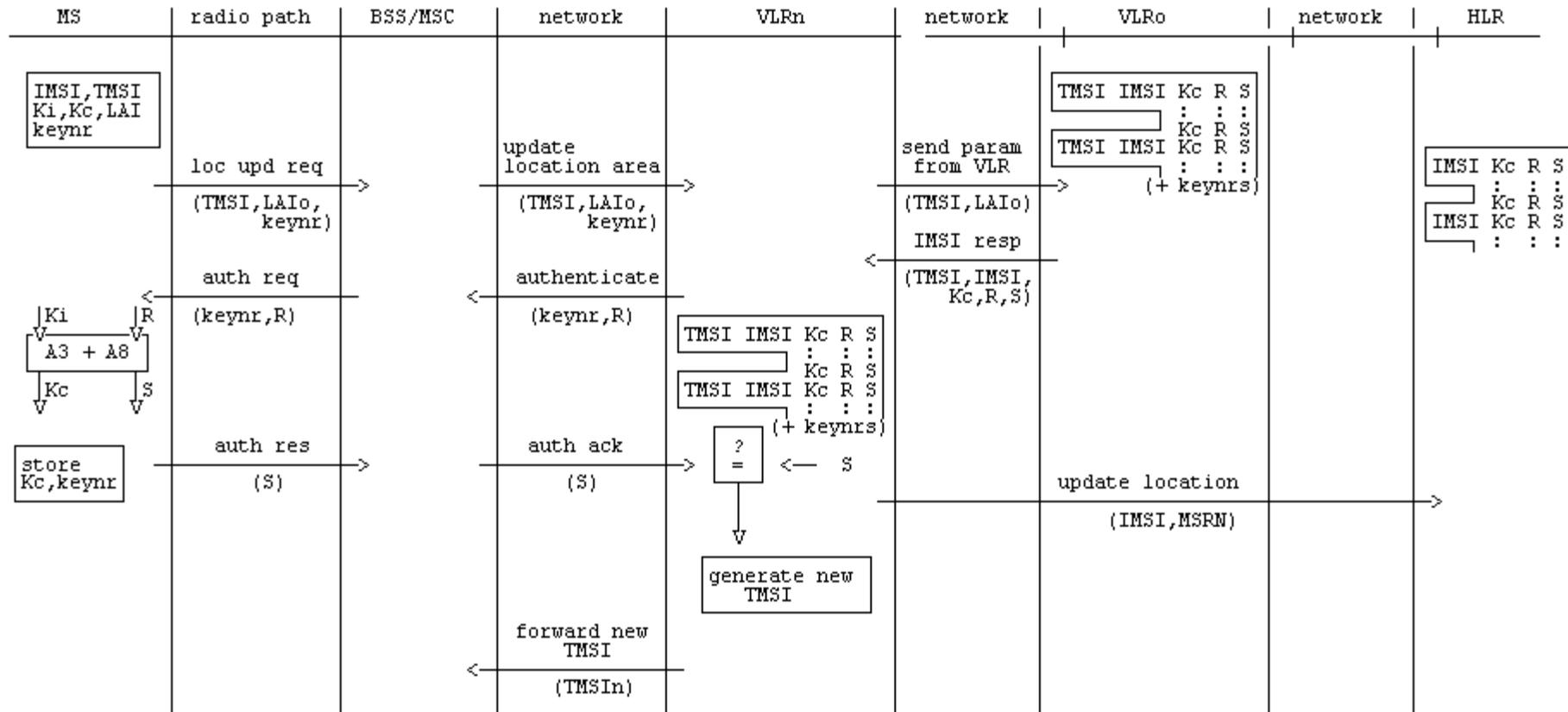


Scheme 2 (concluded)

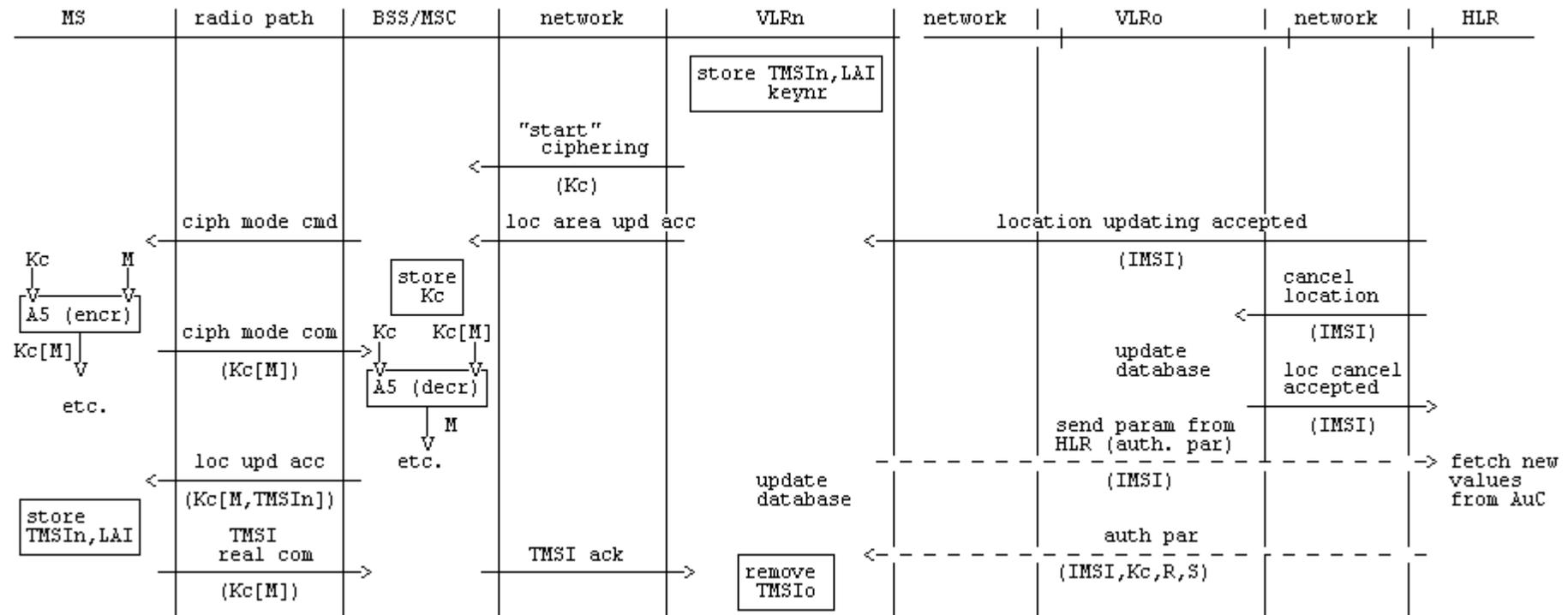


Scheme 3 Location updating

- MS not yet registered in VLR
- TMSI is still available

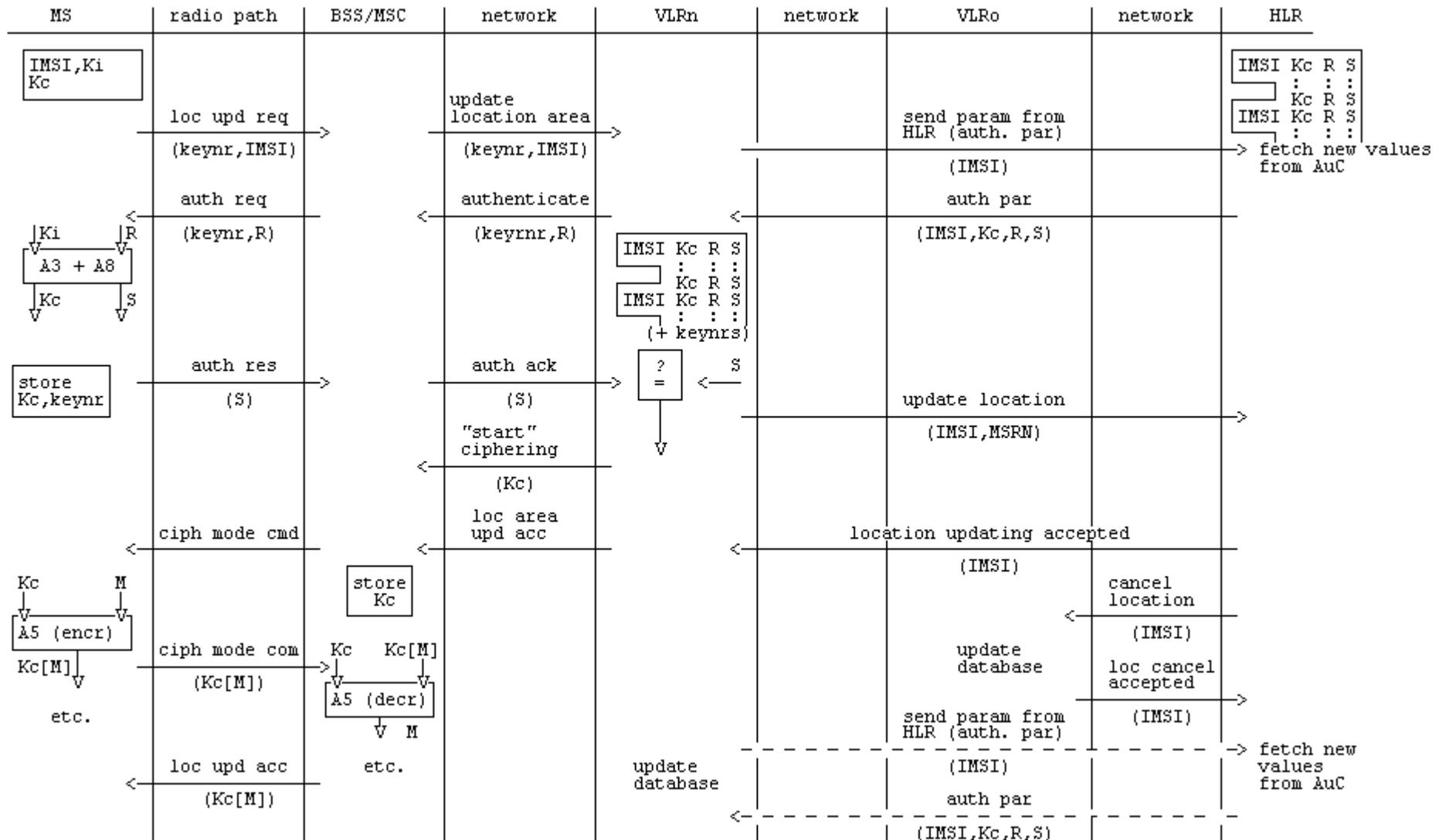


Scheme 3 (concluded)



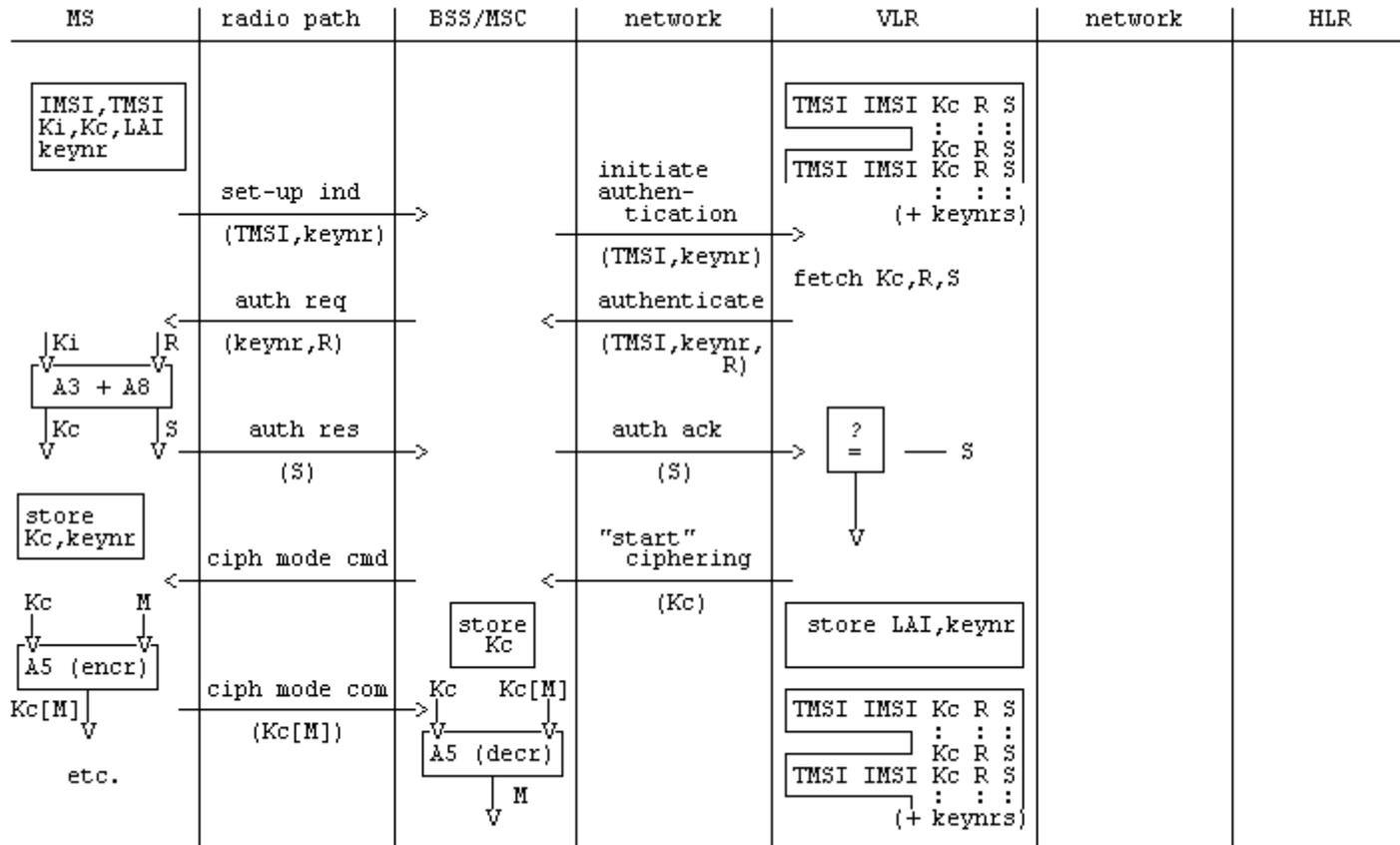
Scheme 4 Location updating

- MS not yet registered in VLR; no old LAI

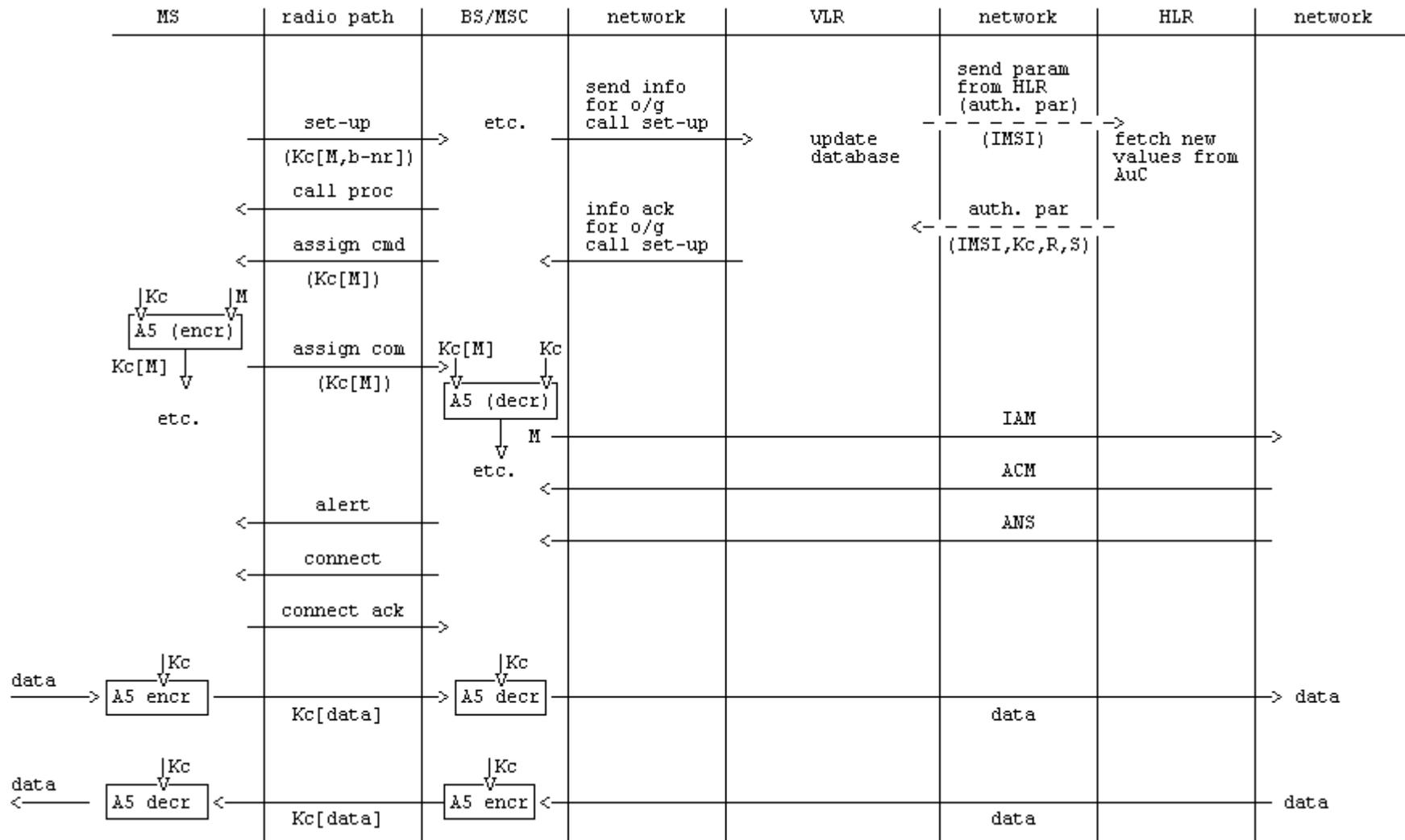


Scheme 5 Call set-up

- Mobile originated
- early assignment

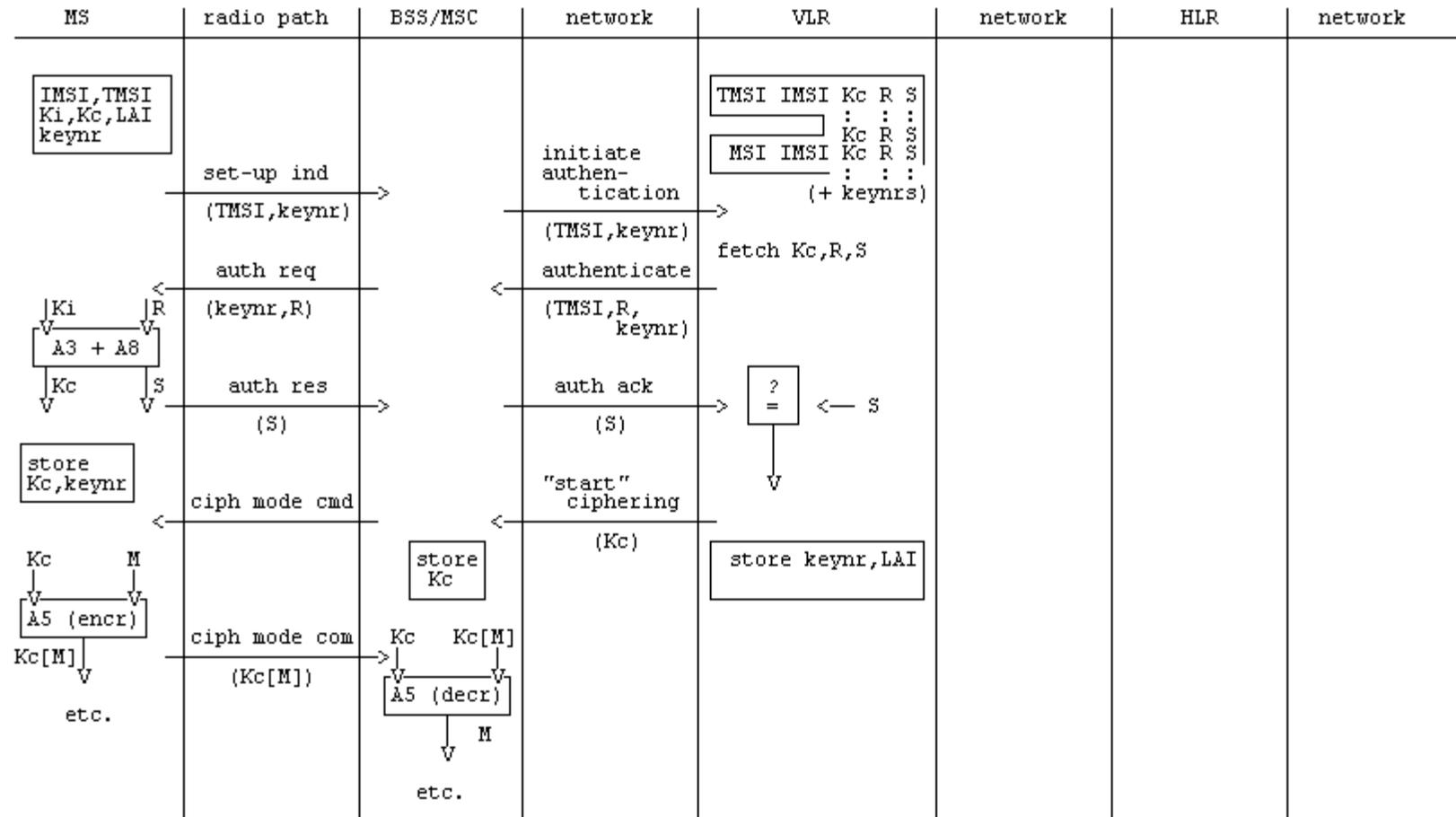


Scheme 5 (concluded)

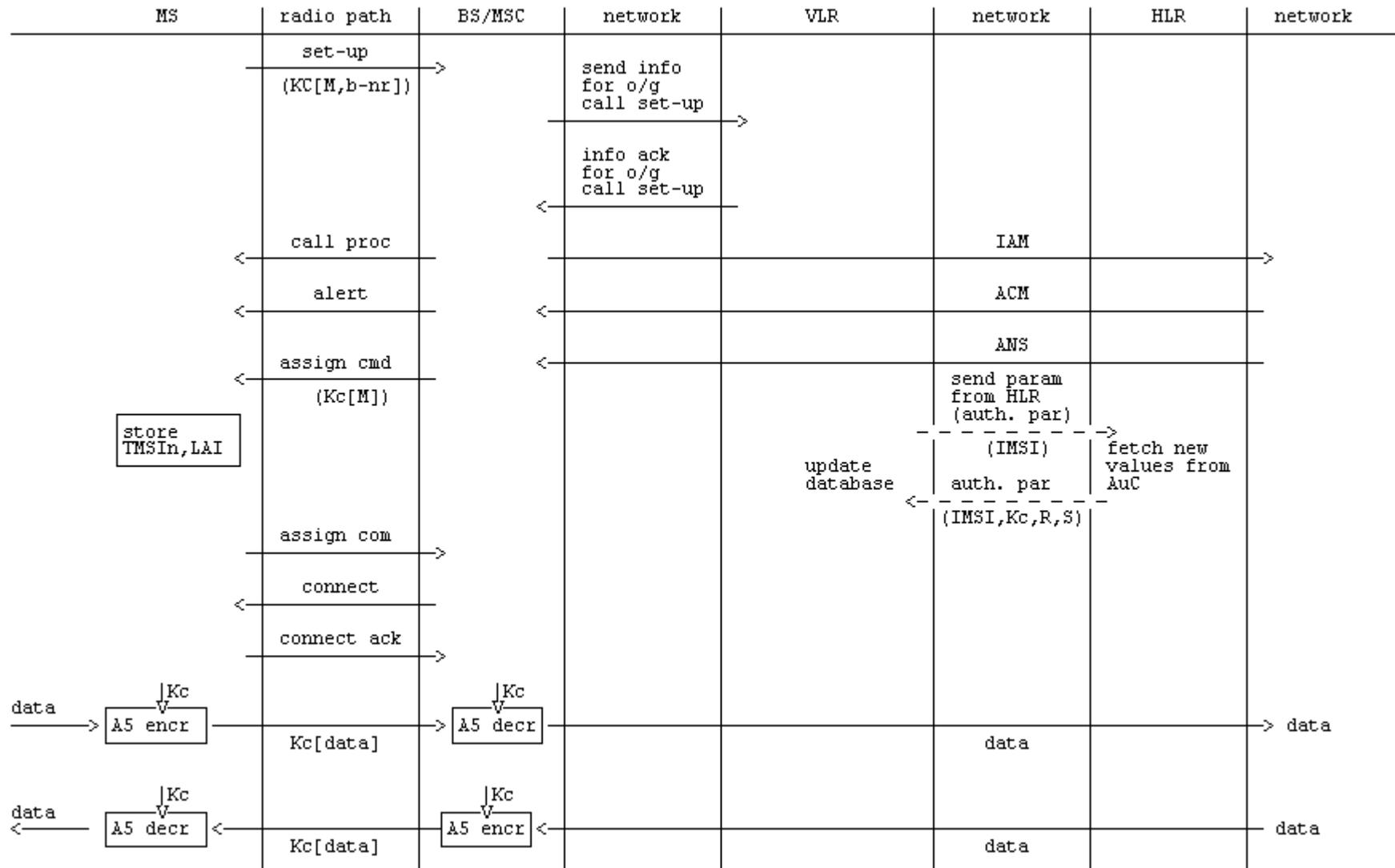


Scheme 6 Call set-up

- Mobile originated
- Off air call set-up

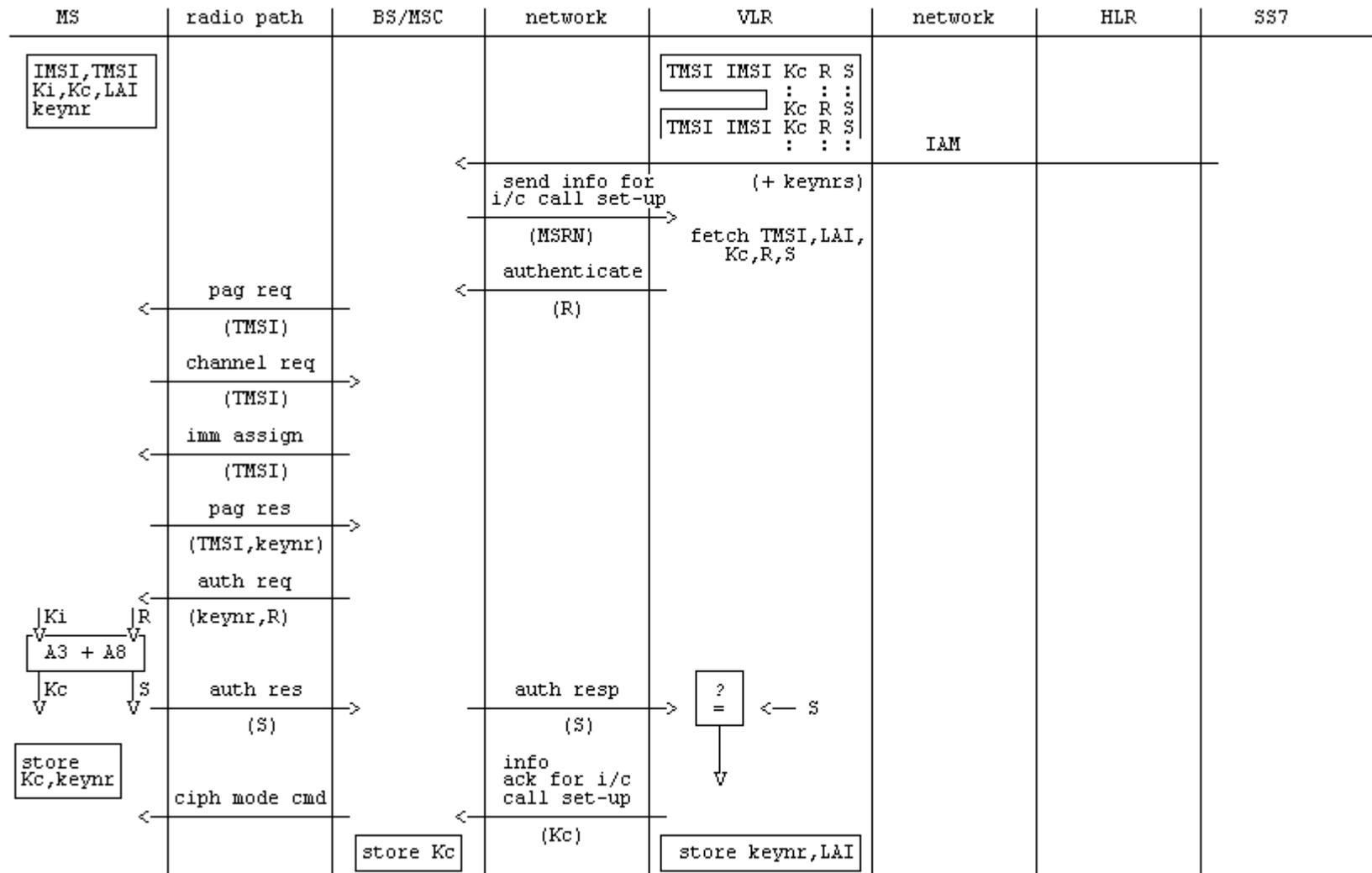


Scheme 6 (concluded)

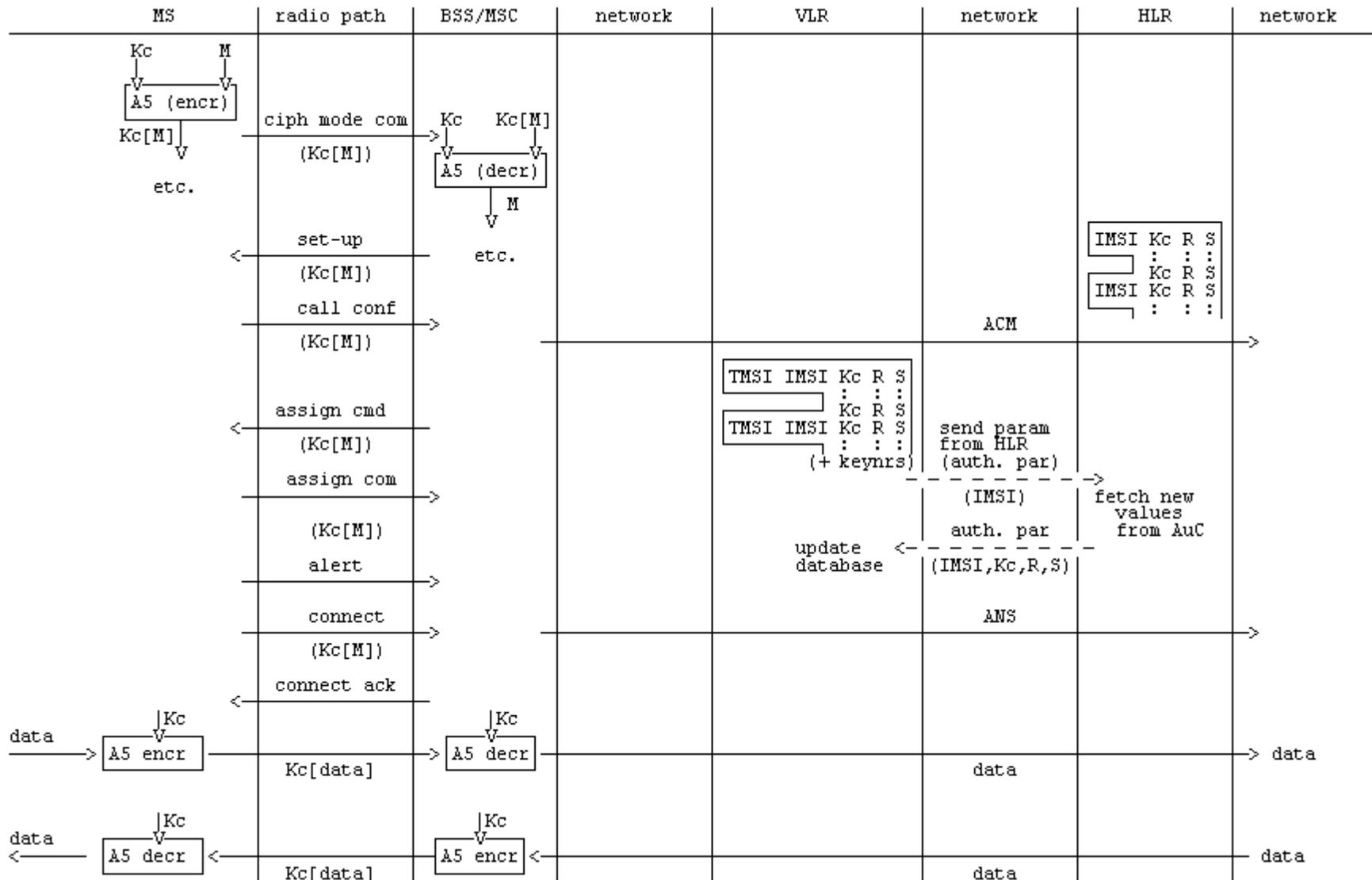


Scheme 7 Call set-up

- Mobile terminated
- Early assignment



Scheme 7 (concluded)



Annex B (informative): Security information to be stored in the entities of the GSM system

B.1 Introduction

This annex gives an overview of the security related information and the places where this information is stored in the GSM network.

The entities of the GSM network where security information is stored are:

- home location register;
- visitor location register;
- mobile services switching centre;
- base station system;
- mobile station;
- authentication centre.

B.2 Entities and security information

B.2.1 Home Location Register (HLR)

If required, sets of Kc, RAND and SRES coupled to each IMSI are stored in the HLR.

B.2.2 Visitor Location Register (VLR)

Sets of Kc, RAND and SRES coupled to each IMSI are stored in the VLR. In addition the CKSN, LAI and TMSI are stored together with the presumed valid Kc.

After a new TMSI is generated, both the old and the new TMSI are stored. When the old TMSI is no longer valid, it is removed from the database.

B.2.3 Mobile services Switching Centre (MSC)/Base Station System (BSS)

Encryption algorithm A5 is stored in the MSC/BSS.

Call related information stored in the MSC includes the ciphering key Kc and CKSN associated with the identity of the mobile engaged in this call.

After a new TMSI is generated, both the old and the new TMSI are stored. When the old TMSI is no longer valid, it is removed from the database.

B.2.4 Mobile Station (MS)

The mobile station stores permanently:

- authentication algorithm A3;
- encryption algorithm A5;
- ciphering key generating algorithm A8;
- individual subscriber authentication key K_i ;
- ciphering key K_c ;
- ciphering key sequence number;
- TMSI.

The mobile station generates and stores:

- ciphering key K_c .
- ciphering key K_{c128} (if a 128-bit ciphering algorithm is used).

The mobile station receives and stores:

- ciphering key sequence number;
- TMSI;
- LAI.

B.2.5 Authentication Centre (AuC)

In the authentication centre are implemented:

- authentication algorithm(s) A3;
- ciphering key generating algorithm(s) A8.

The secret individual authentication keys K_i of each subscriber are stored in an authentication centre.

Annex C (normative): External specifications of security related algorithms

C.0 Scope

This annex specifies the cryptological algorithms which are needed to provide the various security features and mechanisms defined in, respectively, 3GPP TS 42.009 and 3GPP TS 43.020.

The following three algorithms are considered in 3GPP TS 43.020:

- Algorithm A3: Authentication algorithm;
- Algorithm A5: Ciphering/deciphering algorithm;
- Algorithm A8: Ciphering key generator.

Algorithm A5 must be common to all GSM PLMNs and all mobile stations (in particular, to allow roaming). The external specifications of Algorithm A5 are defined in subclause C.1.3. The internal specifications of Algorithm A5 are managed under the responsibility of GSM/MoU; they will be made available in response to an appropriate request.

Algorithms A3 and A8 are at each PLMN operator discretion. Only the formats of their inputs and outputs must be specified. It is also desirable that the processing times of these algorithms remain below a maximum value. Proposals for Algorithm A3 and A8 are managed by GSM/MoU and available, for those PLMN operators who wish to use them, in response to an appropriate request.

C.1 Specifications for Algorithm A5

C.1.1 Purpose

Algorithm A5 realizes the protection of both user data and signalling information elements at the physical layer on the dedicated channels (TCH or DCCH).

Synchronization of both the enciphering and deciphering (especially at hand-over) must be guaranteed.

C.1.2 Implementation indications

Algorithm A5 is implemented into both the MS and the BSS. On the BSS side description below assumes that one algorithm A5 is implemented for each physical channel (TCH or DCCH).

The ciphering takes place before modulation and after interleaving (see 3GPP TS 45.001); the deciphering takes place after demodulation symmetrically. Both enciphering and deciphering need Algorithm A5 and start at different times (see clause 4).

As an indication, recall that, due to the TDMA techniques used in the system, the useful data (also called the plain text in the sequel) are organized into blocks of NPBB (Number of Payload Bits per Burst, see C.1.5) bits. In the GMSK case NPBB is equal to 114. Then, each block is incorporated into a normal burst (see 3GPP TS 45.002) and transmitted during a time slot. According to 3GPP TS 45.003, in the GMSK case, the useful information bits into a block are numbered e0 to e56 and e59 to e115 (the flag bits e57 and e58 are ignored). Successive slots for a given physical channel are separated at least by a frame duration, approximately 4.615 ms (see 3GPP TS 45.001).

In the case of 8-PSK modulation (for instance, ECSD), the useful data are organized into longer blocks than 114 bits. According to 3GPP TS 45.003 the useful information in a block is included in 116 symbols which are numbered E(0) to E(115). Each symbol contains 3 bits, hence a block contains 348 useful information bits (NPBB = 348 in the 8-PSK case). See C.1.5 for changes in the details.

For ciphering, Algorithm A5 produces, each 4.615 ms, a sequence of NPBB encipher/decipher bits (here called BLOCK) which is combined by a bit-wise modulo 2 addition with the NPBB-bit plain text block. The first

encipher/decipher bit produced by A5 is added to e0, the second to e1 and so on. As an indication, the resulting NPBB-bit block is then applied to the burst builder (see 3GPP TS 45.001). For those A5 algorithms that do not produce bit after bit output, the msb of the BLOCK, as specified in the relevant A5 algorithm specification, has to be regarded as the first produced, subsequently the next but one most significant bit has to be considered as the next produced bit until all BLOCK bits have been added as described above.

NOTE: As an example for A5/3: BLOCK1[0] is to be added with e0, BLOCK1[1] is to be added to e1, ..., BLOCK1[9] is to be added with e9 etc.

For each slot, deciphering is performed on the MS side with the first block (BLOCK1) of NPBB bits produced by A5, and enciphering is performed with the second block (BLOCK2). As a consequence, on the network side BLOCK1 is used for enciphering and BLOCK2 for deciphering. Therefore Algorithm A5 must produce two blocks of NPBB bits (i.e. BLOCK1 and BLOCK2) each 4.615 ms.

Synchronization is guaranteed by driving Algorithm A5 by an explicit time variable, COUNT, derived from the TDMA frame number. Therefore each NPBB-bit block produced by A5 depends only on the TDMA frame numbering and the ciphering key Kc (or Kc₁₂₈ for A5 algorithms requiring a 128-bit key).

COUNT is expressed in 22 bits as the concatenation of the binary representation of T1, T3 and T2. It is an input parameter of Algorithm A5. The coding of COUNT is shown in figure C.1.

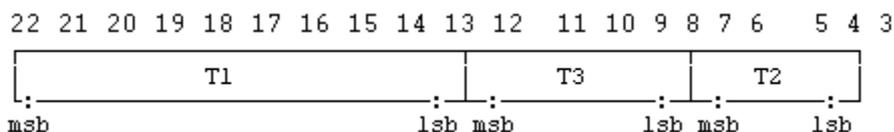


Figure C.1: The coding of COUNT

Binary representation of COUNT. Bit 22 is the most significant bit (msb) and bit 1 the least significant bit (lsb) of COUNT. T1, T3 and T2 are represented in binary. (For definition of T1, T3 and T2, see 3GPP TS 45.002).

Figure C.2 summarizes the implementation indications listed above for the GSMK case where NPBB is equal to 114, with only one enciphering/deciphering procedure represented (the second one for deciphering/enciphering is symmetrical).

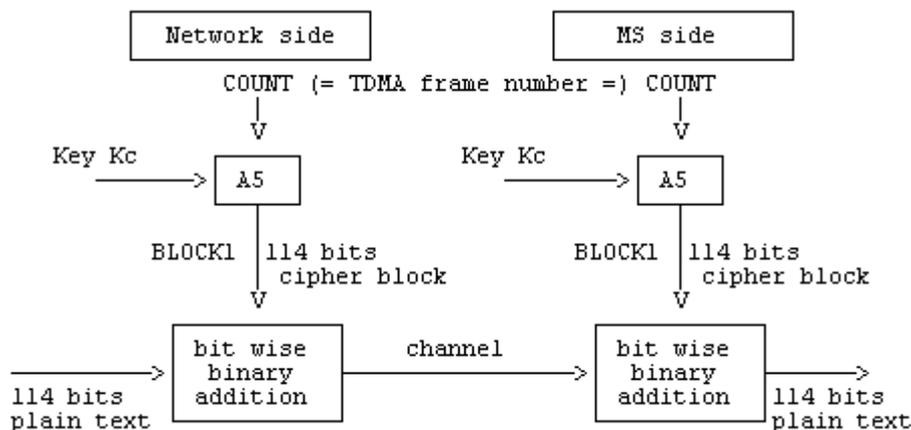


Figure C.2: Deciphering on the MS side

C.1.3 External specifications of Algorithm A5

C.1.3.1 A5 algorithms with 64-bit keys

The two input parameters (COUNT and K_c) and the output parameters (BLOCK1 and BLOCK2) of Algorithm A5 shall use the following formats:

- length of K_c : 64 bits;
- length of COUNT: 22 bits;
- length of BLOCK1: NPBB bits;
- length of BLOCK2: NPBB bits.

Algorithm A5 shall produce BLOCK1 and BLOCK2 in less than a TDMA frame duration, i.e. 4.615 ms.

NOTE: If the actual length of the ciphering key is less than 64 bits, then it is assumed that the actual ciphering key corresponds to the most significant bits of K_c , and that the remaining and less significant bits are set to zero. It must be clear that for signalling and testing purposes the ciphering key K_c is considered to be 64 unstructured bits.

C.1.3.2 A5 algorithms with 128-bit keys

The two input parameters (COUNT and K_{c128}) and the output parameters (BLOCK1 and BLOCK2) of Algorithm A5 shall use the following formats:

- length of K_{c128} : 128 bits;
- length of COUNT: 22 bits;
- length of BLOCK1: NPBB bits;
- length of BLOCK2: NPBB bits.

Algorithm A5 shall produce BLOCK1 and BLOCK2 in less than a TDMA frame duration, i.e. 4.615 ms.

C.1.4 Internal specification of Algorithm A5

The internal specification of Algorithm A5 is managed under the responsibility of GSMA; it will be made available to in response to an appropriate request.

C.1.5 Definition of NPBB for different modulations

NPBB (Number of Payload Bits per Burst) varies with the modulation used:

- GMSK: NPBB = 114 (applicable to TCH, SDCCH, SACCH, FACCH)
- 8-PSK: NPBB = 348 (applicable to O-TCH, O-FACCH, E-TCH, E-FACCH).

C.2 Algorithm A3

Algorithm A3 is considered as a matter for GSM PLMN operators. Therefore, only external specifications are given. However a proposal for a possible Algorithm A3 is managed by GSM/MoU and available upon appropriate request.

C.2.1 Purpose

As defined in 3GPP TS 43.020, the purpose of Algorithm A3 is to allow authentication of a mobile subscriber's identity.

To this end, Algorithm A3 must compute an expected response SRES from a random challenge RAND sent by the network. For this computation, Algorithm A3 makes use of the secret authentication key Ki.

C.2.2 Implementation and operational requirements

On the MS side, Algorithm A3 is contained in a Subscriber Identity Module, as specified in 3GPP TS 42.017.

On the network side, it is implemented in the HLR or the AuC. The two input parameters (RAND and Ki) and the output parameter (SRES) of Algorithm A3 shall use the following formats:

- length of Ki: 128 bits;
- length of RAND: 128 bits;
- length of SRES: 32 bits.

The run-time of Algorithm A3 shall be less than 500 ms.

C.3 Algorithm A8

Algorithm A8 is considered as a matter for GSM PLMN operators as is Algorithm A3.

A proposal for a possible Algorithm A8 is managed by GSM/MoU and available upon appropriate request.

C.3.1 Purpose

As defined in 3GPP TS 43.020, Algorithm A8 must compute the ciphering key Kc from the random challenge RAND sent during the authentication procedure, using the authentication key Ki.

C.3.2 Implementation and operational requirements

On the MS side, Algorithm A8 is contained in the SIM, as specified in 3GPP TS 42.017.

On the network side, Algorithm A8 is co-located with Algorithm A3.

The two input parameters (RAND and Ki) and the output parameter (Kc) of Algorithm A8 shall follow the following formats:

- length of Ki: 128 bits;
- length of RAND: 128 bits;
- length of Kc: 64 bits.

Since the maximum length of the actual ciphering key is fixed by GSM/MoU, Algorithm A8 shall produce this actual ciphering key and extend it (if necessary) into a 64 bit word where the non-significant bits are forced to zero. It is assumed that any non-significant bits are the least significant bits and that, the actual ciphering key is contained in the most significant bits. For signalling and testing purposes the ciphering key Kc has to be considered to be 64 unstructured bits.

Annex D (normative): Security related network functions for General Packet Radio Service

This annex is only applicable if GPRS is supported.

D.1 General

This annex gives an overview of the different security related services and functions for General Packet Radio Service (GPRS) which is described in 3GPP TS 22.060 and 3GPP TS 23.060. They are grouped as follows:

- Subscriber identity confidentiality;
- Subscriber identity authentication;
- Confidentiality of user information and signalling between MS and SGSN;
- Security of the GPRS backbone.

It shall be possible to introduce new authentication and ciphering algorithms during the systems lifetime. The fixed part of the network may support more than one authentication and ciphering algorithm.

The security procedures include mechanisms to enable recovery in the event of signalling failures. These recovery procedures are designed to minimise the risk of a breach in the security of the system.

In this annex, the terms GPRS-Kc and GPRS-CKSN are introduced to provide a clear distinction from the ciphering parameters (Kc and CKSN) used for circuit switched. The GPRS-Kc is the ciphering key used for GPRS, and GPRS-CKSN is the corresponding Ciphering Key Sequence Number used for GPRS. GPRS-Kc₁₂₈ is introduced in correspondence with Kc₁₂₈. The use of these parameters is described in clause D.4.

D.2 Subscriber identity confidentiality

D.2.1 Generality

The purpose of this function is to avoid the possibility for an intruder to identify which subscriber is using a given resource on the radio path by listening to the signalling exchanges or the user traffic on the radio path. This allows both a high level of confidentiality for user data and signalling and protection against the tracing of users location.

The provision of this function implies that the IMSI (International Mobile Subscriber Identity), or any information allowing a listener to derive the IMSI easily, should not normally be transmitted in clear text in any signalling message on the radio path.

Consequently, to obtain the required level of protection, it is necessary that:

- a protected identifying method is normally used instead of the IMSI on the radio path;
- the IMSI is not normally used as addressing means on the radio path (see 3GPP TS 42.009);
- when the signalling procedures permit it, signalling information elements that convey information about the mobile subscriber identity must be ciphered for transmission on the radio path.

The identifying method is specified in the following subclause. The ciphering of communication over the radio path is specified in clause D.4.

Furthermore, Anonymous Access allows a user to access the network without a subscriber identity (see 3GPP TS 23.060). Therefore, Anonymous Access always guarantees by its nature subscriber identity confidentiality. The following parts of the clause D.2 are not applicable for Anonymous Access.

D.2.2 Identifying method

The means used to identify a mobile subscriber on the radio path consists of a Temporary Logical Link Identity (TLLI). This TLLI is a local number, having a meaning only in a given RA (Routing Area); the TLLI must be accompanied by the Routing Area Identity (RAI) to avoid ambiguities. The maximum length and guidance for defining the format of a TLLI are specified in 3GPP TS 23.003.

The SGSN manages suitable data bases to keep the relation between TLLIs and IMSIs. When a TLLI is received with an RAI that does not correspond to the current SGSN, the IMSI of the MS must be requested from the SGSN in charge of the indicated routing area if its address is known; otherwise the IMSI is requested from the MS.

A new TLLI may be allocated in each routing area updating procedure. The allocation of a new TLLI corresponds implicitly for the MS to the de-allocation of the previous one. In the fixed part of the network, the cancellation of the record for an MS in a SGSN implies the de-allocation of the corresponding TLLI.

To cope with some malfunctioning, e.g. arising from a software failure, the fixed part of the network can require the identification of the MS in clear. This procedure is a breach in the provision of the service, and should be used only when necessary.

When a new TLLI is allocated to an MS, it is transmitted to the MS in a ciphered mode. This ciphered mode is the same as defined in clause D.4.

The MS must store its current TLLI in a non volatile memory, together with the RAI, so that these data are not lost when the MS is switched off.

D.2.3 Procedures

This subclause presents the procedures, or elements of procedures, pertaining to the management of TLLIs.

These security procedures may also be applied between two PLMNs of different operators for seamless service when the PLMN is changed.

D.2.3.1 Routing area updating in the same SGSN area

This procedure is part of the routing area updating procedure which takes place when the original routing area and the new routing area depend on the same SGSN. The part of this procedure relative to TLLI management is reduced to a TLLI re-allocation (from TLLIo with "o" for "old" to TLLIn with "n" for "new").

The MS sends TLLIo as an identifying field at the beginning of the routing area updating procedure.

The procedure is schematised in figure D.2.1.

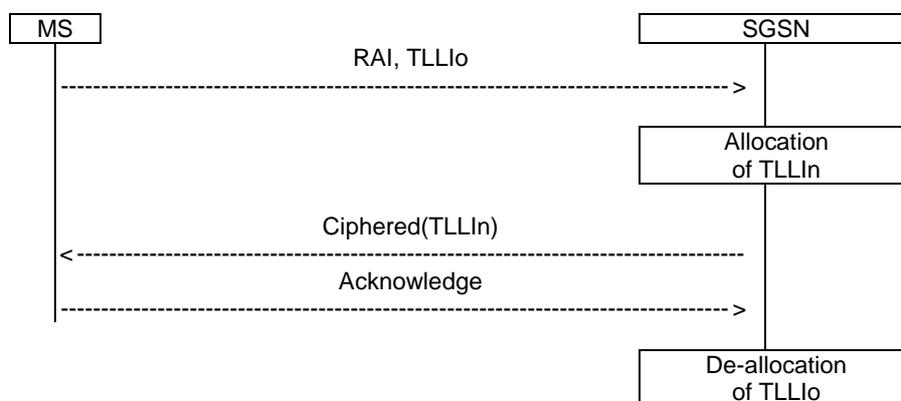


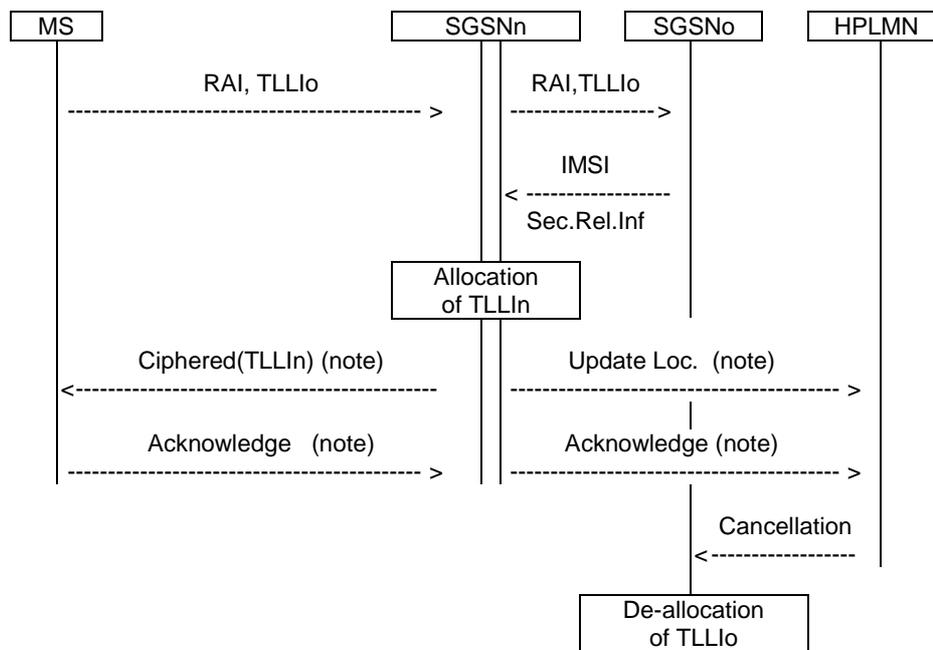
Figure D.2.1: Routing area updating in the same SGSN area

D.2.3.2 Routing area updating in a new SGSN; old SGSN reachable

This procedure is part of the routing area updating procedure, using TLLI and RAI, when the original routing area and the new routing area depend on different SGSNs.

The MS is still registered in SGSNo ("o" for old or original) and requests registration in SGSNn ("n" for new). RAI and TLLIo are sent by the MS as identifying fields during the routing area updating procedure. The Routing Area Update Request is not ciphered to allow the new SGSN to read RAI and TLLIo.

The procedure is schematised in figure D.2.2.



NOTE: From a security point of view, the order of the procedures is irrelevant.

Figure D.2.2: Routing area updating in a new SGSN; old SGSN reachable

Signalling functionalities:

Update Loc. stands for Update Location

The new SGSN informs the HLR that it is now handling the MS.

Sec.Rel.Info.:

Stands for Security Related information

The SGSNn needs some information for authentication and ciphering; this information is obtained from SGSNo.

Cancellation:

The HLR indicates to SGSNo that the MS is now under control of another SGSN. The "old" TLLI is free for allocation.

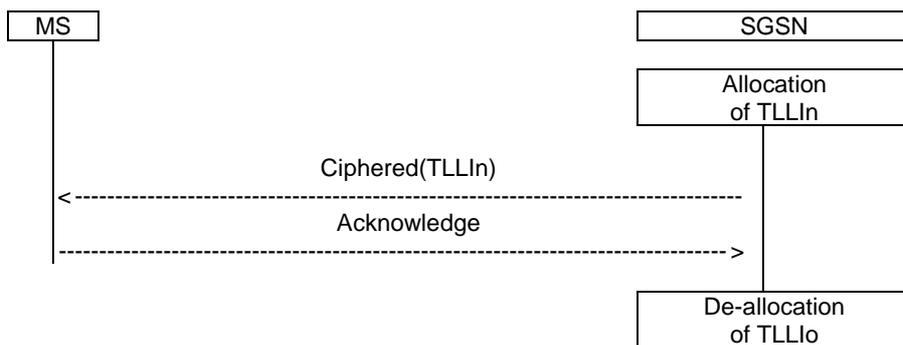
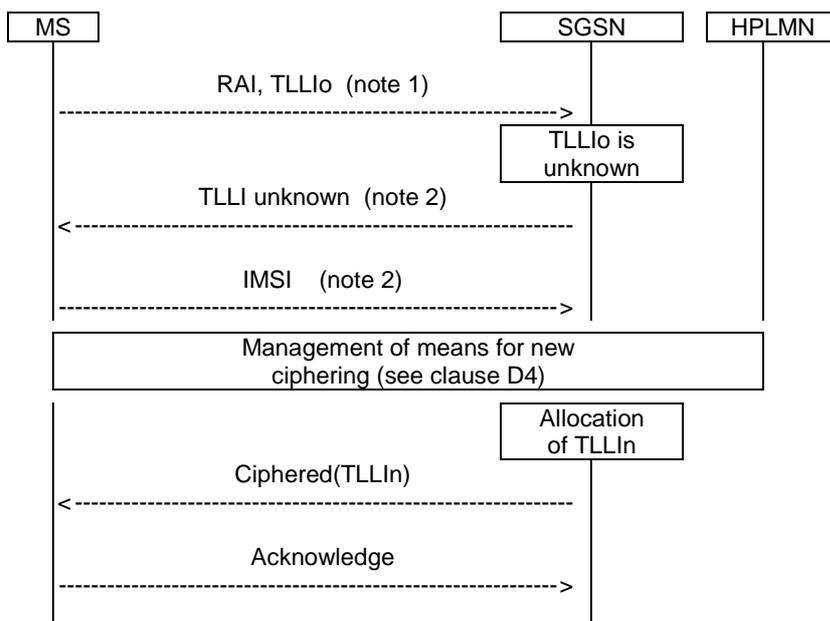


Figure D.2.4: Reallocation of a new TLLI

D.2.3.5 Local TLLI unknown

This procedure is a variant of the procedure described in subclauses D.2.3.1 and happens when a data loss has occurred in a SGSN and when a MS uses an unknown TLLI, e.g. for a communication request or for a routing area updating request in a routing area managed by the same SGSN. The SGSN indicates to the MS that the TLLI is unknown and the identification of the MS in clear is necessary.

This procedure is schematised in figure D.2.5.



NOTE 1: Any message in which TLLIo is used as an identifying means in a routing area managed by the same SGSN.

NOTE 2: From a security point of view, the exact signalling messages (described in 3GPP TS 23.060) used to indicate that the TLLI is unknown, or to send the IMSI are irrelevant.

Figure D.2.5: Routing area updating in the same SGSN area; local TLLI unknown

When an SGSN performs an authentication, including the case of a routing area updating within the same SGSN area, it chooses a RAND value in the array corresponding to the MS. It then tests the answer from the MS by comparing it with the corresponding SRES, as schematised in figure D.3.3.

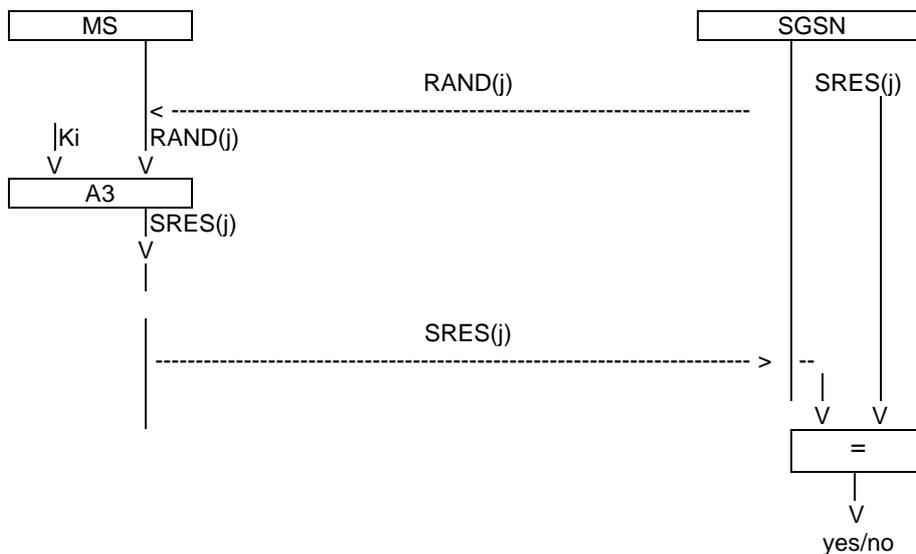


Figure D.3.3: General authentication procedure

D.3.3.2 Authentication at routing area updating in a new SGSN, using TLLI

During routing area updating in a new SGSN (SGSNn), the procedure to get pairs for subsequent authentication may differ from that described in the previous subclause. In the case when identification is done using TLLI, pairs for authentication as part of security related information are given by the old SGSN (SGSNo). The old SGSN shall send to the new SGSN only those pairs which have not been used. SGSNn may also request the triplets directly from HLR.

The procedure is schematised in figure D.3.4.

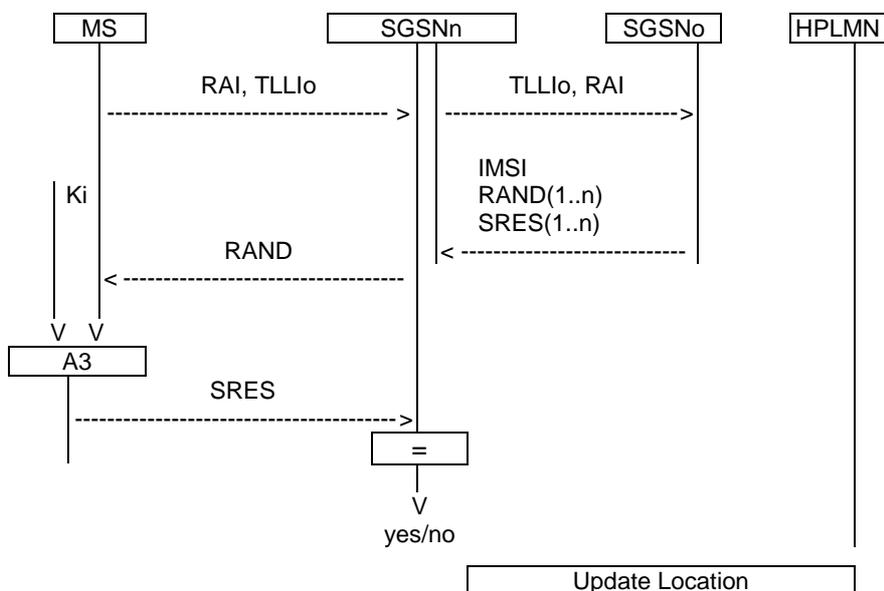


Figure D.3.4: Authentication at routing area updating in a new SGSN, using TLLI

D.3.3.3 Authentication at routing area updating in a new SGSN, using IMSI

When the IMSI is used for identification, or more generally when the old SGSN is not reachable, the procedure described in subclause D.3.3.2 cannot be used. Instead, pairs of RAND/SRES contained in the security related information are requested directly from the HPLMN.

The procedure is schematised in figure D.3.5.

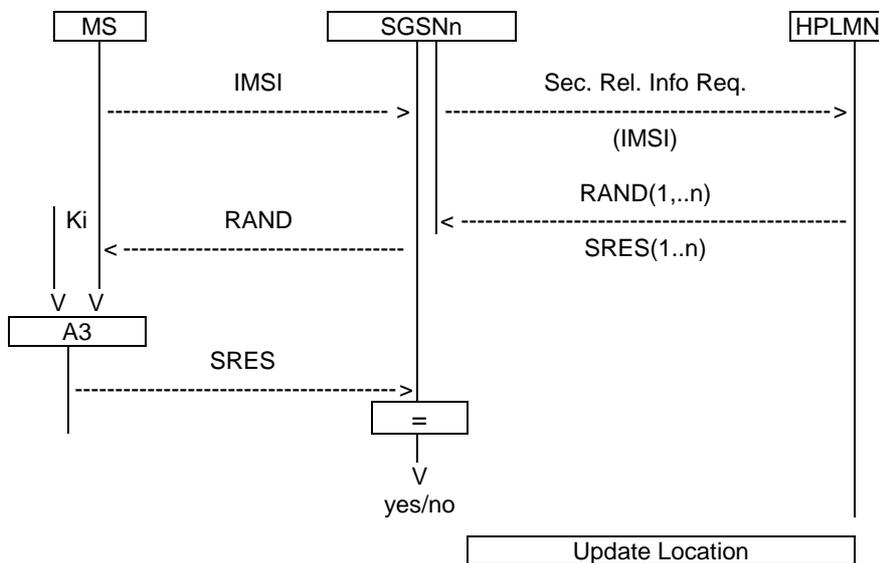


Figure D.3.5: Authentication at routing area updating in a new SGSN, using IMSI

If the HLR responds to a request for security related information with an indication that the subscriber is unknown or barred in the HLR, the SGSN shall not re-use security information which has been marked as used.

It is an operator option to define how many times a set of security related information may be re-used in the SGSN; when a set of security related information has been re-used as many times as is permitted by the operator, it shall be deleted.

If a SGSN successfully requests security related information from the HLR, it shall discard any security related information which is marked as used in the SGSN.

If a SGSN receives from another SGSN a request for security related information, it shall send only the sets which are not marked as used.

If an HLR receives a request for security related information, it shall send any sets which are not marked as used; those sets shall then be deleted or marked as used. If there are no sets which are not marked as used, the HLR may as an operator option send sets which are marked as used. It is an operator option to define how many times a set of security related information may be re-sent by the HLR; when a set of security related information has been sent as many times as is permitted by the operator, it shall be deleted.

D.4 Confidentiality of user information and signalling between MS and SGSN

D.4.1 Generality

In 3GPP TS 42.009, some signalling information elements are considered sensitive and must be protected.

To ensure identity confidentiality (see clause 2), the new TLLI must be transferred in a protected mode at allocation time.

The confidentiality of user information concerns the information transmitted on the logical connection between MS and SGSN.

These needs for a protected mode of transmission are fulfilled by a ciphering function in the LLC layer. It is not an end-to-end confidentiality service.

Four points have to be specified:

- the ciphering method;
- the key setting;
- the starting of the enciphering and deciphering processes;
- the synchronisation.

D.4.2 The ciphering method

The LLC layer information flow is ciphered by the algorithm GPRS-A5 as described in 3GPP TS 41.061. However, GPRS ciphering algorithms requiring 128-bit GPRS-Kc₁₂₈ shall be given that instead of the 64-bit GPRS-Kc as ciphering key.

NOTE: Specification TS 41.061 is not maintained after Release 4 and, therefore, it does not include the possibility of 128-bit Kc.

D.4.3 Key setting

Mutual key setting is the procedure that allows the mobile station and the network to agree on the key GPRS-Kc to use in the ciphering and deciphering algorithms GPRS-A5. This procedure corresponds to the procedure described in subclause 4.3 besides the different confidential subscriber identity. The GPRS-Kc is handled by the SGSN

D.5 Synthetic summary

Figure D.5.1 shows in a synopsis a routing area updating procedure with all elements pertaining to security functions, i.e. to TLLI management, authentication and GPRS-Kc management.

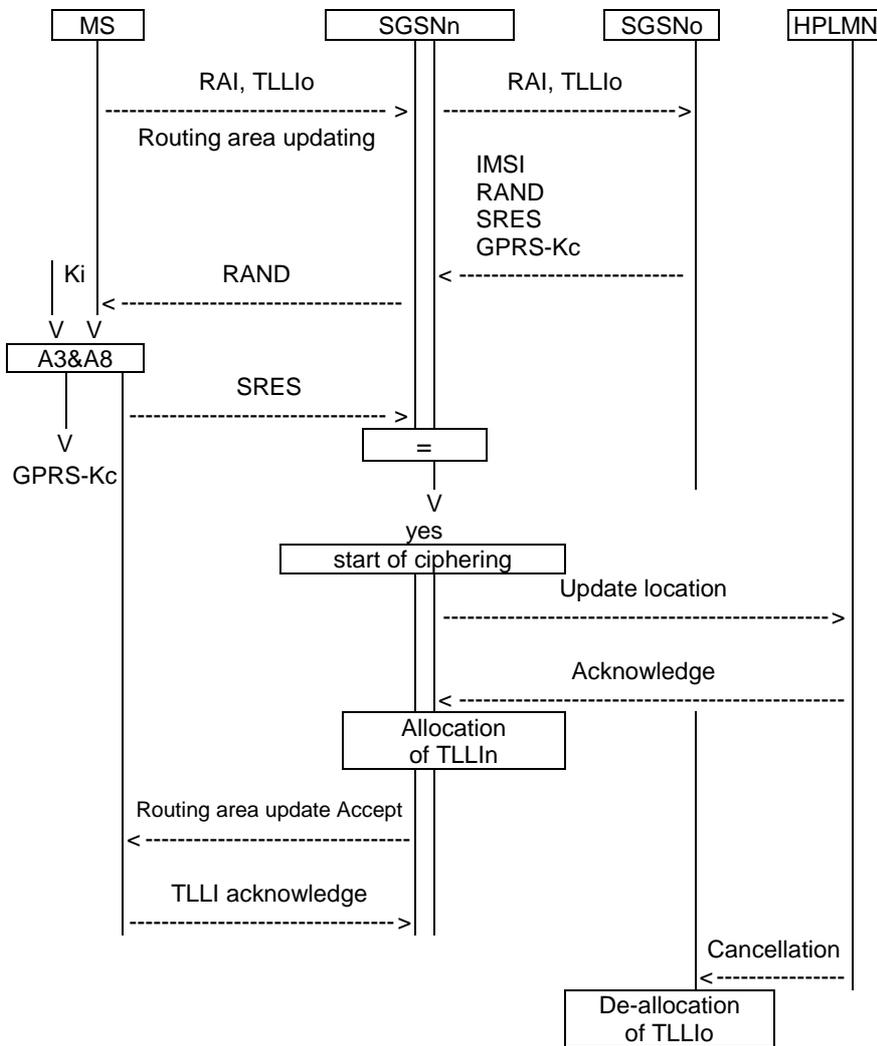


Figure D.5.1: Routing area updating procedure

D.6 Security of the GPRS backbone

The operator is responsible for the security of its own Intra-PLMN backbone which includes all network elements and physical connections. The operator shall prevent unauthorised access to its Intra-PLMN backbone. A secure Intra-PLMN backbone guarantees that no intruder can eavesdrop or modify user information and signalling in the Intra-PLMN backbone.

The GPRS architecture utilises GPRS tunnelling and private IP addressing within the backbone to restrict unauthorised access to the backbone. User traffic addressed to a network element shall be discarded. Firewall functionality may provide these means at the access points (Gi reference point and Gp interface) of the Intra-PLMN backbone.

The Inter-PLMN links shall be negotiated between operators as part of the roaming agreement. They shall ensure that the Inter-PLMN links are secure providing integrity and confidentiality. For example, secure links can be achieved by point to point links, private Inter-PLMN backbones or encrypted tunnels over the public Internet.

Operators shall be able to determine the origin of packets coming from the inter-PLMN backbone. One example is to use a Frame Relay PVC between two operators.

Annex E (normative): GSM Cordless Telephony System (CTS), (Phase 1); Security related network functions; Stage 2

This annex is defining the security related service and functions for the GSM Cordless Telephone System (CTS).

This annex is only applicable if CTS is supported.

E.1 Introduction

E.1.1 Scope

This annex specifies the functions needed to provide the security related services and functions specified in 3GPP TS 42.056.

E.1.2 References

- [1] 3GPP TS 21.905: "Vocabulary for 3GPP Specifications".
- [2] 3GPP TS 42.056: "GSM Cordless Telephone System (CTS) Phase 1; Service Description; Stage 1".
- [3] 3GPP TS 42.009: " Security Aspects".
- [4] GSM 03.56: "Digital cellular telecommunications system (Phase 2+); GSM Cordless Telephone System (CTS), Phase 1; CTS Architecture Description; Stage 2".
- [5] 3GPP TS 51.011: " Specification of the Subscriber Identity Module- Mobile Equipment (SIM-ME) interface".
- [6] CCITT Recommendation T.50: "International Alphabet No. 5". (ISO 646: 1983, Information processing - ISO 7-bits coded characters set for information interchange).
- [7] 3GPP TS 43.020: " Security related network functions";
- [8] 3GPP TS 44.057: " CTS supervising system layer 3 specification ".

E.1.3 Definitions and Abbreviations

E.1.3.1 Definitions

The following list gives definitions which are used in this annex. For additional definitions related to CTS refer to the CTS stage 1 specification 3GPP TS 42.056.

Attachment: Attachment is the procedure where a CTS-MS accesses a CTS-FP either for local or over the fixed network communication or signalling. This procedure applies to CTS-MSs that have already been enrolled onto the CTS-FP.

CTS license exempt band: A frequency band that may be allocated by national regulator to CTS usage outside of a GSM license allocated to a GSM operator.

CTS licensed band: A frequency band that can be reserved by the operator for GSM-CTS usage or can be shared with the cellular system.

CTS Local security system: The term CTS local security system is used to describe all security aspects of a CTS-MS/CTS-FP pair.

R_{IMS}	CTS Random Initial value sent from the CTS-FP to the CTS-MS
SRES1	CTS Signed RESponse of the CTS-FP's CH1 and the Ka of the CTS-MS
SRES2	CTS Signed RESponse of the CTS-MS's CH2 and the Ka of the CTS-FP
Tval	
XSRES1	CTS Signed RESponse of the CTS-FP's CH1 and the Ka of the CTS-FP (to be compared with SRES1)
XSRES2	CTS Signed RESponse of the CTS-MS's CH2 and the Ka of the CTS-MS (to be compared with SRES2)

E.2 General

In 3GPP TS 42.056 the CTS service is introduced and security service requirements are listed. Based on this, the CTS security system can be seen as a set of two subsystems, the CTS local security system and the CTS supervising security system.

The local security system deals with aspects of CTS-MS/CTS-FP pairs. It is related to security aspects of the CTS user. The different CTS local security services, functions and procedures that are listed in 3GPP TS 42.056 are grouped as follows:

- MS subscriber identity confidentiality;
- identity authentication (including the MS subscriber identity - and the FP subscriber identity authentication);
- confidentiality of user and signalling information between CTS-MS and CTS-FP.

These functions are part of the following procedures:

- local part of the CTS enrolment/de-enrolment procedures;
- access procedure of a CTS-MS/CTS-FP pair.

When licensed band is used, the supervising security system deals with aspects of network security. It is related to security aspects of the CTS operator. The different CTS supervising security services, functions and procedures that are listed in 3GPP TS 42.056 are grouped as follow:

- identity authentication with the CTS operator (including the FP subscriber authentication and if required the MS subscriber authentication with the GSM operator);
- secure operation control;
- subscription Control;
- equipment checking (IMEI, IFPEI).

These functions are part of the following procedures:

- CTS system initialisation/de-initialisation procedures;
- CTS supervising security part of the CTS enrolment procedure;
- CTS-FP/CTS-SN Access procedure;

General comments on the figures in this annex:

- in the figures below, signalling exchanges are referred by functional names;
- signalling refers to exchange of information. This shall not imply any implementation of information elements and messages at this stage of the CTS specification.
- addressing fields are not given; all information relates to the signalling layer.

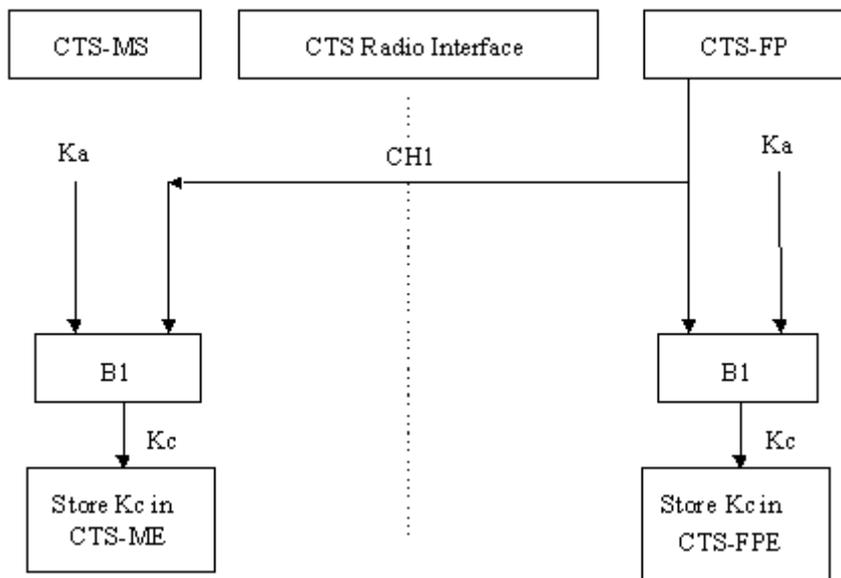


Figure E2: Cipher Key setting

E.3.3.3 Starting of the ciphering and deciphering processes

The CTS-MS and the CTS-FP must co-ordinate the instants at which the enciphering and deciphering processes start. This procedure takes place under control of the CTS-FP some time after the completion of the authentication procedure. No information elements for which protection is needed must be sent before the ciphering and deciphering processes are operating.

The transition from clear text mode to ciphered mode proceeds as follows:

The CTS-FP starts deciphering and sends in clear text to the CTS-MS a specific message, here called "Start cipher". After the message "Start cipher" has been correctly received by the CTS-MS, the CTS-MS will commence both the enciphering and deciphering. Finally, enciphering in the CTS-FP starts as soon as a frame or a message from the CTS-MS has been correctly deciphered at the CTS-FP.

The starting of enciphering and deciphering processes is shown in figure E3.

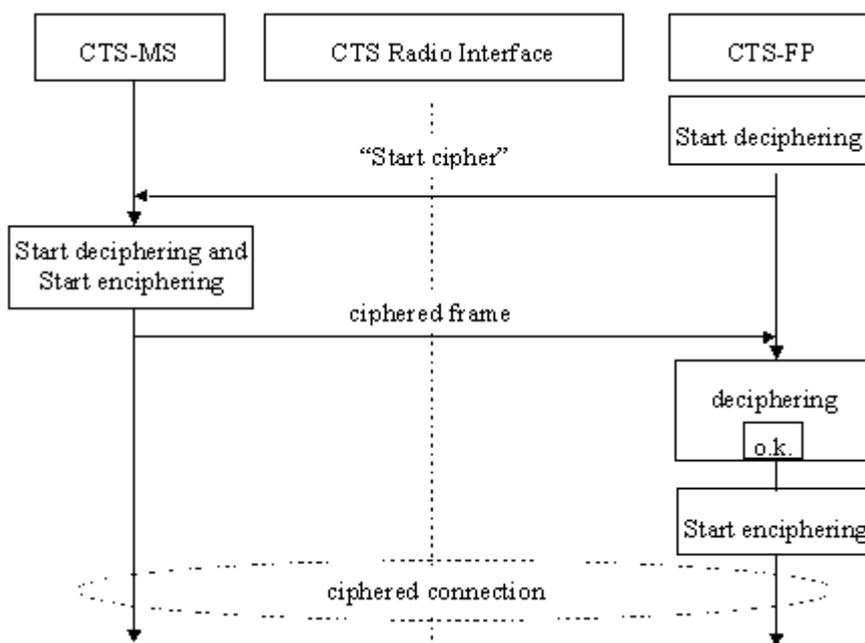


Figure E3: Starting of the enciphering and deciphering processes

- The CTS-FP determines the CTSM SI;
- The CTS-FP transmits (encrypted) the Ka, the IFPEI and the CTSM SI;
- The CTS-MS stores the Ka, the CTSM SI and the IFPEI on the MS-SIM;
- The CTS-FP stores the Ka, the IMSI, the IMEI, CTSM SI in a non volatile memory of the CTS-FPE;
- The enrolment procedure is completed (possible non security related procedures).

If a failure occurs during this local security procedure, intermediate values related to this procedure shall be deleted and the enrolment shall be aborted.

E.3.4.2.2 CTS local security data update

The CTS local security data update procedure is performed in order to determine a new temporary identity CTSMMSI and a new cipher key K_c . This procedure may be a part of a non security related procedure or it is used for the main purpose of local security data update.

A regular CTSMMSI update procedure shall be defined in order to insure user confidentiality.

The CTS local security data update contains all sub-procedures of the general access procedure. It is initiated by the CTS-FP.

E.3.4.3 De-enrolment of a CTS-MS

According to 3GPP TS 42.056 the de-enrolment of a CTS-MS is the procedure which cancels the association between a certain CTS-MS and a certain CTS-FP.

A de-enrolment procedure of a CTS-MS from a CTS-FP can be either initiated by the CTS-FP (network or FP command) or by a user specific action to de-enrol one or several CTS-MS from a CTS-FP.

E.3.4.3.1 De-enrolment initiated by the CTS-FP

The following procedure is followed:

- The CTS-FP sends a de-enrolment command to the CTS-MS;
- The CTS-MS and the CTS-FP perform mutual authentication according to subclause E.3.2.1 using K_a ;
- The CTS-MS deletes data related to CTS-FP i.e. K_a , CTSMMSI, IFPEI, and confirms de-enrolment;
- The CTS-FP deletes data related to that CTS-MS i.e. K_a , CTSMMSI, IMSI, IMEI;
- The de-enrolment is completed (possible non security related procedures).

E.3.4.3.2 De-enrolment initiated by a CTS-MS

The de-enrolment procedure when initiated by a CTS-MS is an MMI procedure that requires the knowledge of the CTS-PIN. The following procedure applies:

When remote MMI is used:

- the user enters a specific de-enrolment menu or command at the CTS-MS;
- attachment is performed on the MS/FP interface;
- the user enters the CTS-PIN at the CTS-MS;
- The CTS-FP checks the CTS-PIN and sends a list of all enrolled CTS-MSs to the CTS-MS;
- The list is displayed at the CTS-MS and the user selects one (or several) CTS-MS(s) for de-enrolment;
- The list of CTS-MS(s) which are selected for de-enrolment, is sent to the CTS-FP;
- Data related to the de-enrolled CTS-MSs, i.e. the K_a , the IMSI, the CTSMMSI, the IMEI are deleted in the CTS-FP;
- The de-enrolment is completed (possible non security related procedures).

E.4 CTS supervising security system

This subclause is applicable is case of licensed band only.

In the following sub-clauses the functions and procedures related to the CTS supervising security are defined. The following system elements and interfaces according to GSM 03.56 are involved:

- The CTS-FP (consisting of the CTS-FPE and the FP-SIM);
- The CTS-MS (consisting of the CTS-ME and the MS-SIM);
- The CTSHLR/AuC;
- The CTS-SN;
- The HLR/AuC;
- The CTS radio interface between the CTS-MS and the CTS-FP;
- The CTS fixed network interface;
- The GSM radio interface.

E.4.1 Supervision data and supervision data protection

This sub-clause describes the mechanisms to be used by the CTS operator to set and modify the supervision data to be used in a CTS-MS/CTS-FP environment.

E.4.1.1 Structure of supervision data

Supervision data are sent as structured information elements which may consist of:

- 1 Short commands, e.g., information data requests, identification, de-initialisation of the CTS-FP, de-enrolment of a CTS-MS, ...;
- 2 Download of data and parameters, e.g., radio parameters, timer settings, CTS-SN directory number;

E.4.1.2 Supervision data protection

The supervision data are protected by a signature.

The signature of data is performed following a valid CTS-FP authentication by the CTS-SN as described in chapter E.4.3.1.

The signature is performed using the B6 algorithm and a secret key K_{op} shared between the CTS-SN and the CTS-FP. The secret key K_{op} is generated during the CTS-FP authentication at the CTS-AuC using the authentication key $K_{i_{FP}}$ a random vector and the A8' algorithm: $K_{op} = A8'(K_{i_{FP}}, RAND1)$.

Data signature is performed using a random vector $RAND2$ generated by the CTS-FP, Data the sequence that has been signed, K_{op} and the B6 algorithm. The concatenation of Data and $RAND2$ is referred to as $Data_2$.

Some data are associated with a validity period indication (relative time). Before the validity timer expires, the CTS-FP must contact the CTS-SN in order to update those data.

It should be noted that supervision data carry data related to CTS subscription and therefore to the CTS-FP.

Therefore, the operator will issue supervision data following a successful CTS-FP authentication by the CTS-HLR.

E.4.4.3 CTS operation control procedures

E.4.4.3.1 Initialisation of a CTS-FP

According to 3GPP TS 42.056 and GSM 03.56 the CTS-FP initialisation is the procedure where the CTS-FP is downloaded with the necessary data in order to provide CTS service.

The following procedure applies:

- An initialisation state is triggered by MMI at the CTS-FP;
- The CTS-FP retrieves the CTS-SN directory number from the FP-SIM;
- The CTS-FP contacts the CTS-SN through the fixed line;
- Authentication of the CTS-FP is performed as described in subclause E.4.3.2.1;
- The CTS-SN sends operation data to the CTS-FP; these data are protected as described in subclause E.4.1.2;
- The CTS-FP authenticates the signature of the operation data sent from the CTS-SN;
- The CTS-FP is considered as being initialised.

E.4.4.3.2 De-initialisation of a CTS-FP

The CTS-FP is considered as being de-initialised if it does not have the necessary data to provide CTS service.

This may happen either because:

- 1 a timer associated to the CTS data has expired and therefore the CTS-FP cannot offer CTS service;
- 2 a network control mechanism requires CTS-FP de-initialisation;
- 3 the CTS-FP has been disconnected from the PSTN connection and from the main power for a period of time;
- 4 the FP-SIM has been removed and a new SIM card inserted in the CTS-FPE.

As the CTS-SN has in general no means to address the CTS-FP, the de-initialisation command is sent when the CTS-FP accesses the CTS-SN.

Case 1

The principle of the time/event controlled mechanism is, that some operation data has a limited validity period. The duration of this period, i.e. a timer, is controlled by the CTS operator.

The operation data is related to one CTS-subscriber that is to the FP-SIM. An authentication of the CTS-FP by the CTS-SN and a token authentication by the CTS-FP is performed in the operation data update procedure as described in subclause E.4.4.3.4.1.

Therefore, the update of the operation data does not require a CTS-MS being enrolled to the CTS-FP. Before the expiry of the validity period timer a data update procedure is triggered as described in subclause E.4.4.3.4.1.

If the validity period expires without an update of the operation data, the CTS-FP is de-initialised and the operation data are deleted from the CTS-FP.

Case 2

In case 2, the de-initialisation procedure is the following:

- The CTS-FP contacts the CTS-SN;
- The CTS-SN performs authentication of the CTS-FP as described in chapter E.4.3.2.1;
- The CTS-SN sends a de-initialisation command using the data protection mechanism described in chapter E.4.2.1;

The calculation time of the B2 algorithm shall not exceed 250 ms.

E.9.3 Algorithms B3 and B4

E.9.3.1 Purpose

The B3 and B4 algorithms are used to perform the mutual authentication via a challenge-response scheme.

Location: CTS-ME, CTS-FPE.

E.9.3.2 Implementation and operational requirements

The two input parameters K_a and CH1 respective CH2 and the output parameter (X)RES1 respective (X)RES2 of the algorithm shall use the following formats:

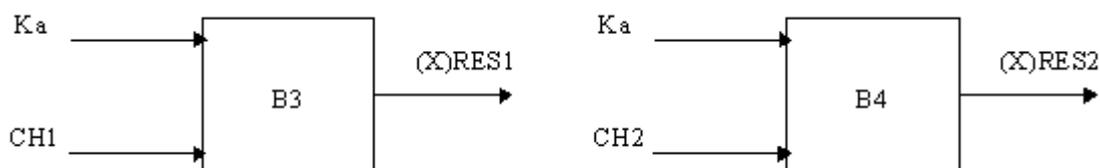


Figure E15: The response generation by B3 and B4

- Input 1: Bit string of length $|K_a| = 128$ bit;
- Input 2: Bit string of length $|CH1|$ respective bit string of length $|CH2| = 128$ bit;
- Output: Bit string of length $|(X)RESP1|$ respective bit string of length $|(X)RESP2| = 128$ bit.

The calculation time of B3 respective B4 shall not exceed 200ms for one operation.

E.9.4 Algorithms B5 and B6

E.9.4.1 Purpose

The B5 algorithm is used to perform CTS-FP authentication by the CTS-SN.

The B6 algorithm is used by the CTS-FP to authenticate the signature issued by the CTS-SN.

Location: CTS-FPE, CTS-SN.

E.9.4.2 Implementation and operational requirements

The two input parameters K_{op} and Data1 respective Data2 and the output parameter MAC1 respective MAC2 of the algorithm shall use the following formats:

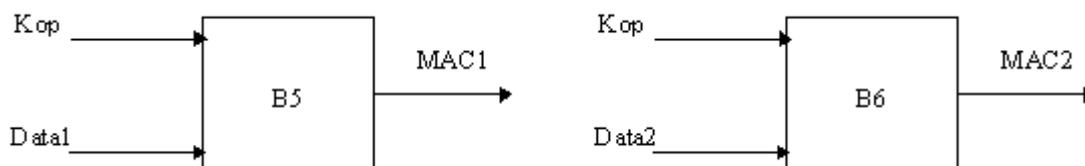


Figure E16: The response generation by B5 and B6

- Input 1: Bit string of length $|K_{op}| = 128$ bit;

- Input 2: Bit string of length |Data1| respective bit string of length |Data2| = n octets;

- Output: Bit string of length |MAC1| respective bit string of length |MAC2| = 64 bit.

E.10 Coding of the FPAC and CTS-PIN

The CTS-PIN is a local product key. It is initialised at manufacturer customisation.

At CTS-FP reset, the PIN code value returns to initial manufacturer value.. The CTS-PIN can be modified by the user; a pre-condition is to enter the old CTS-PIN. When remote MMI is used, attachment is performed on the MS/FP interface.

The CTS-PIN cannot be de-activated.

The number of tries is infinite and no blocking mechanism is applied.

The FPAC is coded in 128 bits.

The CTS-PIN is entered by the user of the CTS on the CTS-MS respective on the CTS-FP. The CTS-PIN is presented as a BCD number of decimal digits (0 - 9), each digit coded in four bits.

The number of digits of the CTS-PIN is 8.

The CTS-PIN is copied to the FPAC in order to perform the procedures for checking the CTS-PIN entered by the user. As the number of digits of the CTS-PIN is less than 32, the CTS-ME respective the CTS-FP shall pad the unused digits with « F » (hexadecimal presentation of 16) before it is copied to the FPAC.

E.11 (informative annex): Guidelines for generation of random numbers

Both the CTS-MS and the CTS-FP must on occasions generate « random » numbers as inputs to security algorithms. Specifically:

- the 128-bit input CH1 to the algorithms B1 and B3 is generated by the CTS-FP;
- the 128-bit input CH2 to the algorithms B4 is generated by the CTS-MS;
- the 64-bit input R_{IFP} to the algorithm B2 is generated by the CTS-FP;
- the 64-bit input R_{IMS} to the algorithm B2 is generated by the CTS-MS;

This section indicates the requirements on the « randomness » of these values. There are essentially two requirements: non-repetition (for CH1 to CH2, which are the generated many times) and unpredictability.

Non-repetition of CH1 and CH2: The probability that a new value CH1 (or CH2) is the same as any one particular previously generated value of CH1 (or CH2) should not be significantly greater than 2^{-128} . It is assumed that the number of values of CH1 (or CH2) generated by any CTS-FP will be much less than 2^{-128} .

Unpredictability of CH1 and CH2: It is not necessary for every new CH1 (or CH2) to be « completely random », i.e. to be exactly likely to assume any possible value, independent of all previously generated values. However, the generation must not be easily predictable. Given all previously generated values of the CH1 (or CH2), the probability that a newly generated CH1 (or CH2) will assume any specific value should not be greater than 2^{-32} .

Unpredictability of R_{IFP} and R_{IMS}: The probability that R_{IFP} (or R_{IMS}) will assume any specific value should be not greater than 2^{-32} .

Annex F (normative): CIPHERING OF VOICE GROUP CALL SERVICE (VGCS) AND VOICE BROADCAST SERVICE (VBS)

This Annex defines the security related service and functions for VGCS and VBS in order to provide confidentiality protection to the group calls.

All data variables in this Annex are presented with the most significant substring on the left hand side and the least significant substring on the right hand side. A substring may be a bit, byte or other arbitrary length bitstring. Where a variable is broken down into a number of substrings, the leftmost (most significant) substring is numbered 0, the next most significant is numbered 1, and so on through to the least significant.

F.1 Introduction

F.1.1 Scope

In this Annex the ciphering of the voice group call service (VGCS) TS 42.068 [F1] and voice broadcast service (VBS) TS 42.069 [F4] is described. The following functions are required:

- Key derivation;
- Encryption of voice group/broadcast calls;
- The secure storage of the master group keys.

VGCS and VBS provide no authentication functions, i.e. authentication is performed implicitly via encryption/decryption since only a legitimate subscriber shall be able to encrypt and decrypt the VGCS/VBS speech call when the group call requires confidentiality protection. To include a subscriber into a voice group the required group data (including the 2 master group keys) shall be stored on the USIM, e.g. during the personalisation process or via OTA (over-the-air). To exclude a subscriber from a voice group the group data shall be deleted from the USIM. In case of a stolen or lost USIM, all USIMs of the remaining members of the voice groups that the USIM is a member of, need to be changed (e.g. via OTA or manual provisioning).

A pre-Rel-6 VGCS/VBS capable mobile shall be able to participate in an un-ciphered group call, if it is part of that group.

NOTE: The only security relevant difference between VBS and VGCS is that in the case of VBS there exists no uplink channel.

F.1.2 References

- [F1] 3GPP TS 42.068: "3rd Generation Partnership Project; Technical Specification Group Services and system Aspects; Voice Group Call Service (VGCS) - Stage 1".
- [F2] 3GPP TS 43.068: "3rd Generation Partnership Project; Technical Specification Group Services and system Aspects; Voice Group Call Service (VGCS) - Stage 2".
- [F3] 3GPP TS 31.102: "3rd Generation Partnership Project; Technical Specification Group Terminals; Characteristics of the USIM application".
- [F4] 3GPP TS 42.069: "3rd Generation Partnership Project; Technical Specification Group Services and system Aspects; Voice Broadcast Service (VBS) - Stage 1".
- [F5] 3GPP TS 43.069: "3rd Generation Partnership Project; Technical Specification Group Services and system Aspects; Voice Broadcast Service (VBS) - Stage 2".

NOTE: This enhancement goes beyond the provided level of security of GSM-calls over a point to point channel (i.e. is not a VGCS/VBS-problem only) as long standing calls over a dedicated channel have the same characteristic of reusing the COUNT.

REQ-4: Prevent the same key stream block being used in uplink and downlink direction.

This requirement is fulfilled by Point to Point voice calls already (see clause C.1.2). By reusing the same mechanisms for uplink/downlink key stream derivation (i.e. reusing A5) the VBS/VGCS ciphering also fulfils this requirement.

F.3 Storage of the Master Group Keys and overview of flows

The master group keys (in short called group keys in this Annex) are securely stored at two locations:

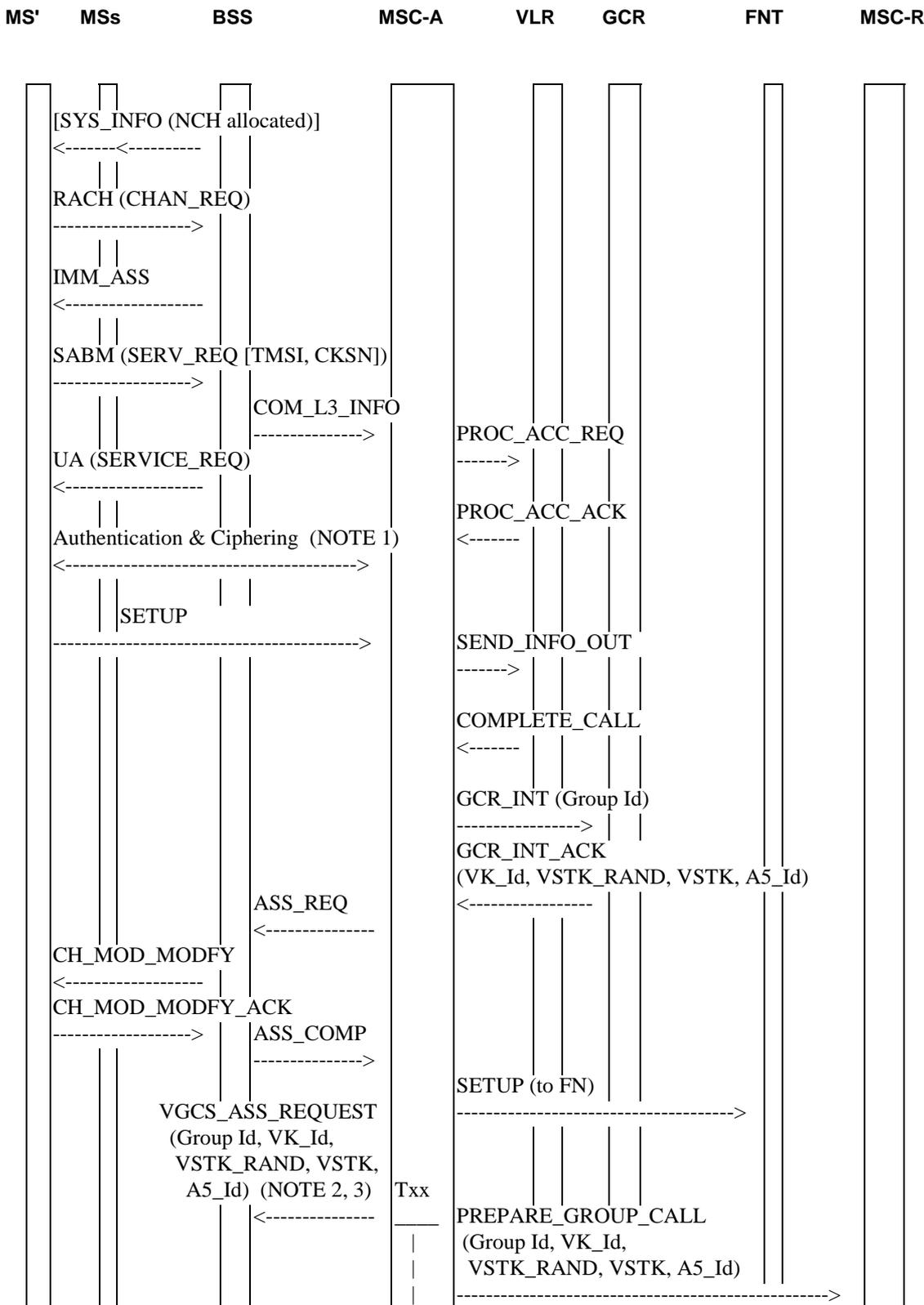
- GCR: Beside other information, the GCR stores for each Group_Id a list of group keys. Each group key is uniquely identified by the Group_Id, the group key number VK_Id and the service type;
- USIM: The USIM contains a list of 2 group keys for each Group_Id. Deletion or changing of group keys are allowed only via OTA or via USIM-personalisation.

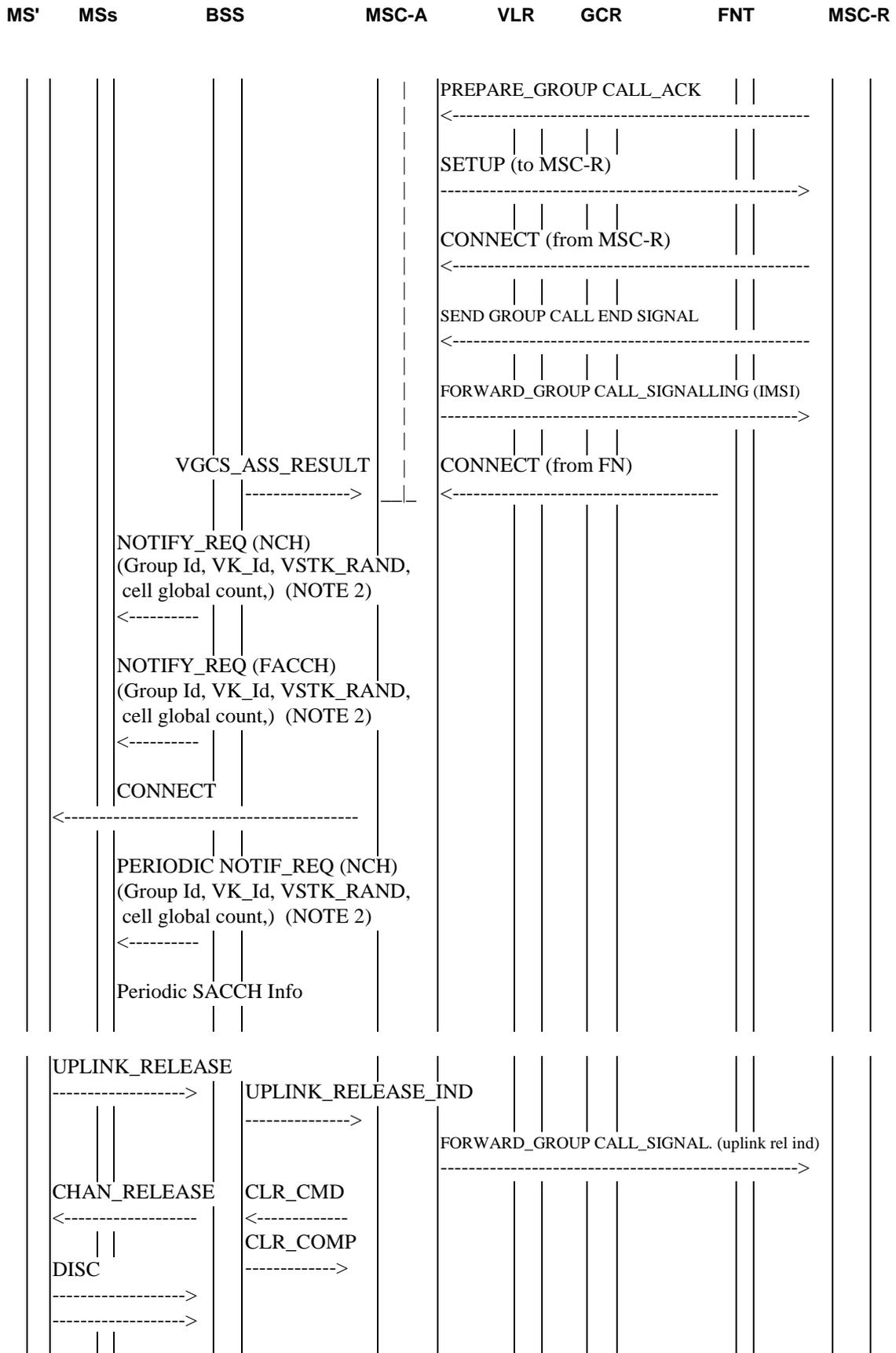
The Short Term Key VSTK shall be deleted by the network entities after tearing down the call and by the ME on power down or UICC removal. On each new VGCS/VBS call set up, a new short term key VSTK shall be generated.

F.3.1 Distribution of ciphering data during establishment of a voice/broadcast group call

This signalling flow indicates the distribution of the VGCS parameters during the establishment of a ciphered voice group call. Figure F.3.1-1 shows the distribution of the VSTK_RAND, VSTK, VK_Id, A5_id and Cell_Global_Count between MSC, BSC and MS. The main points are:

- The Notification/NCH and Notification/FACCH are used to transfer the VSTK_RAND, VK_Id and Cell_Global_Count between the BSS and the MS.
- The PREPARE_GROUP_CALL is used to transfer the VSTK, VSTK_RAND, VK_Id and A5_Id between MSC-A and MSC-B.
- The VGCS/VBS Assignment Request transfers the VSTK, VSTK_RAND, VK_Id and A5_Id between the MSC and the BSC.





NOTE 1: If authentication and ciphering are performed, then the dedicated channel of the originator of the voice group call is ciphered with the cipher key K_c generated during the authentication procedure. If ciphering is started without authentication, the cipher key indicated with CKSN in the Service Request message is used.

NOTE 2: The Group Id and the Group cipher key number (VK_Id) are included in the Descriptive group call reference.

NOTE 3: The permitted ciphering algorithm (A5_Id) is included in the Encryption information.

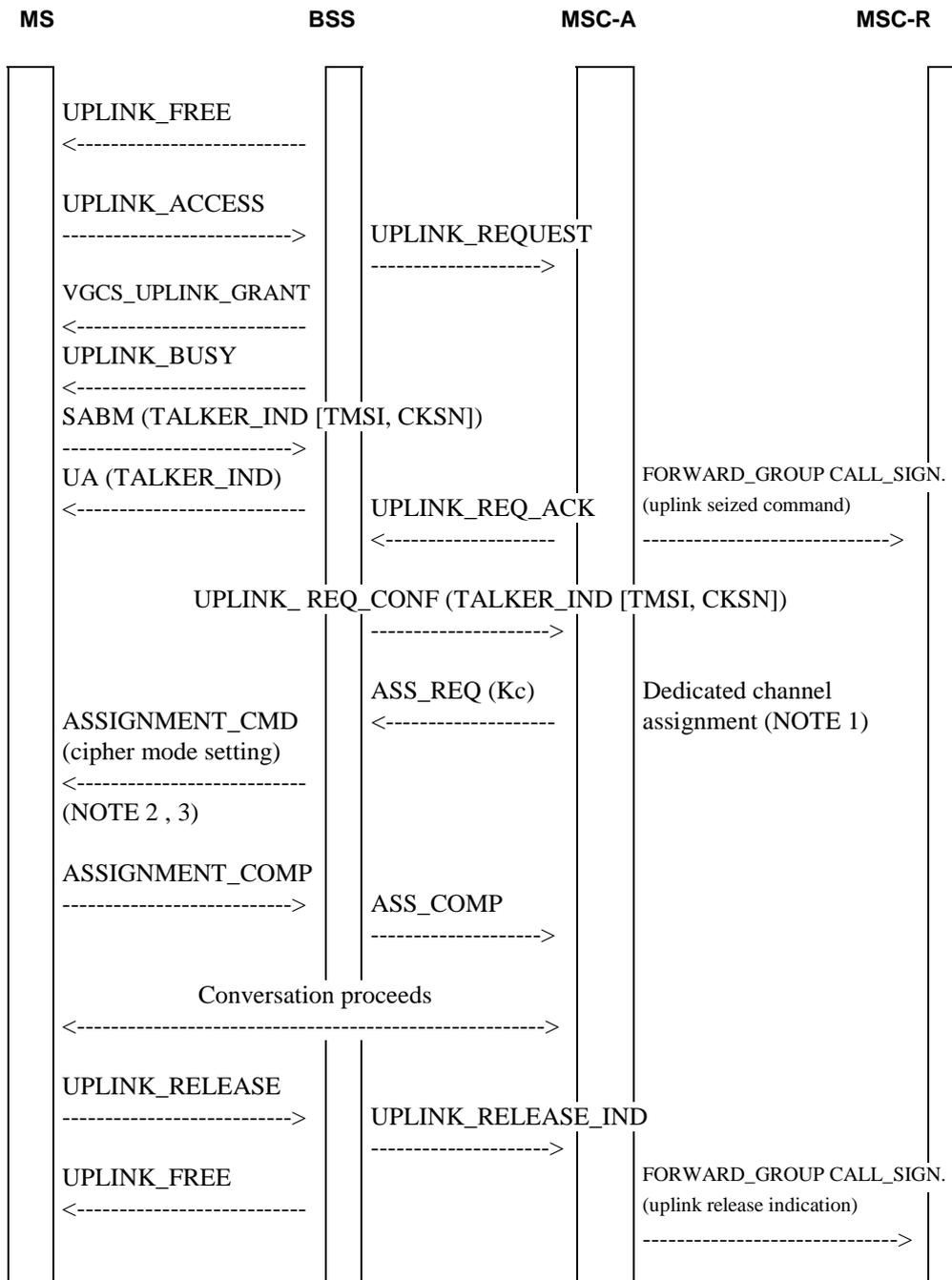
NOTE 4: MS' = calling subscriber mobile station;
MSs = destination subscriber mobile stations;
FNT = fixed network user terminal;
MSC-A = anchor MSC;
MSC-R = relay MSC.

Figure F.3.1-1: Distribution of ciphering data during establishment of a voice group call

F.3.2 Signalling information required for the voice group call uplink access in the anchor MSC (normal case, subsequent talker on dedicated channel)

Figure F.3.2-1 shows how the MS and the BSC determine the Cipher Key Sequence Number (CKSN) and Ciphering algorithm to use when the VGCS talker is switched to a dedicated channel. The main points are:

- The MS reads the CKSN and the individual cipher key K_c from the USIM and passes the value to the BSC via the TALKER INDICATION Message
- The CKSN is passed from the BSC to the MSC via the UPLINK REQUEST CONFIRMATION message (within Layer 3 information).
- The MS and BSC are informed of the ciphering algorithm identity in the ASSIGNMENT COMMAND message.



NOTE 1: In this case the MSC decided to transfer the subsequent talker to a dedicated channel. The MSC includes the individual cipher key Kc indicated in the Talker Indication message with CKSN.

NOTE 2: Upon reception of the ASSIGNMENT CMD message which transfers the MS from the group call channel to a dedicated channel, the MS starts transmission and reception on the dedicated channel in ciphered mode, using the ciphering algorithm indicated in the cipher mode setting and using the individual cipher key Kc.

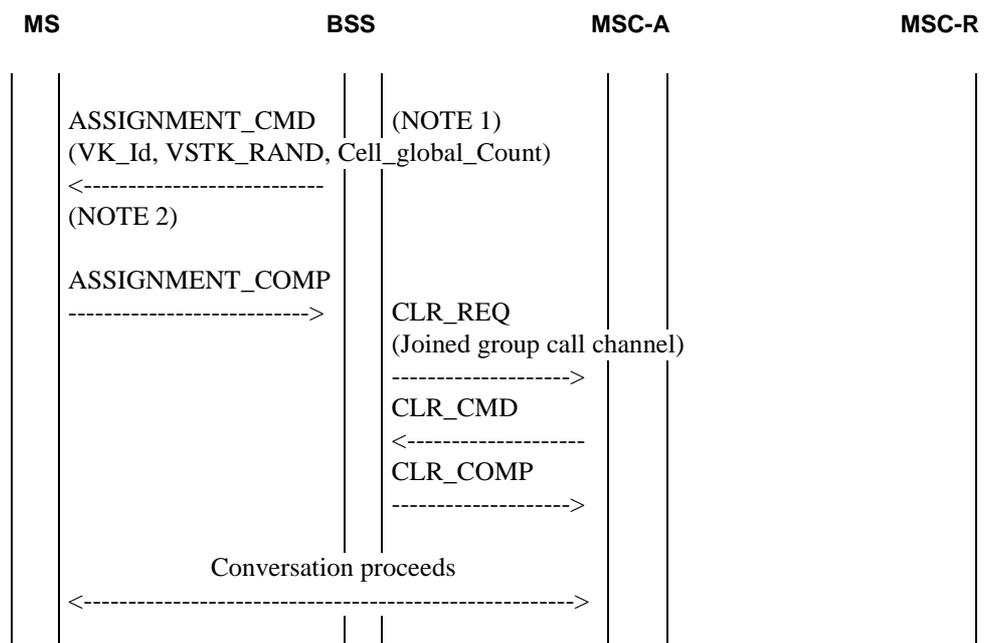
NOTE 3: The network configuration has to take care that ciphering is applied to a dedicated channel belonging to a ciphered VGCS Channel.

Figure F.3.2-1: Signalling information required for the voice group call uplink access in the anchor MSC (normal case, subsequent talker on dedicated channel)

F.3.3 Signalling information required to transfer the originator or subsequent talker from a dedicated channel to a group call channel

Figure F.3.3-1 shows the MS being transferred from a dedicated channel to the group channel via the ASSIGNMENT COMMAND message. The main points are:

- The group channel is ciphered with VGCS ciphering
- The VK_Id, VSTK RAND and Cell_Global_Count are supplied in the ASSIGNMENT COMMAND message in order for the MS to calculate the voice group ciphering keys.



NOTE 1: In this case the BSC decided to transfer the originator or subsequent talker to a group call channel.

NOTE 2: Upon reception of the ASSIGNMENT CMD message, if the Group cipher key number is different from 'no ciphering', the MS derives the cipher key V_Kc and starts transmission and reception on the group call channel in ciphered mode, using V_Kc.

Figure F.3.3-1: Signalling information required to transfer the originator or subsequent talker from a dedicated channel to a group call channel

F.4 Key derivation

The key derivation of the encryption is performed in two steps:

1. derivation of a short term key VSTK on the GCR-side and USIM; VSTK_RAND generation on the GCR-side and sending it to the ME via the BSS for use on the USIM;
2. derivation of the actual encryption key V_Kc in the BSS and ME.

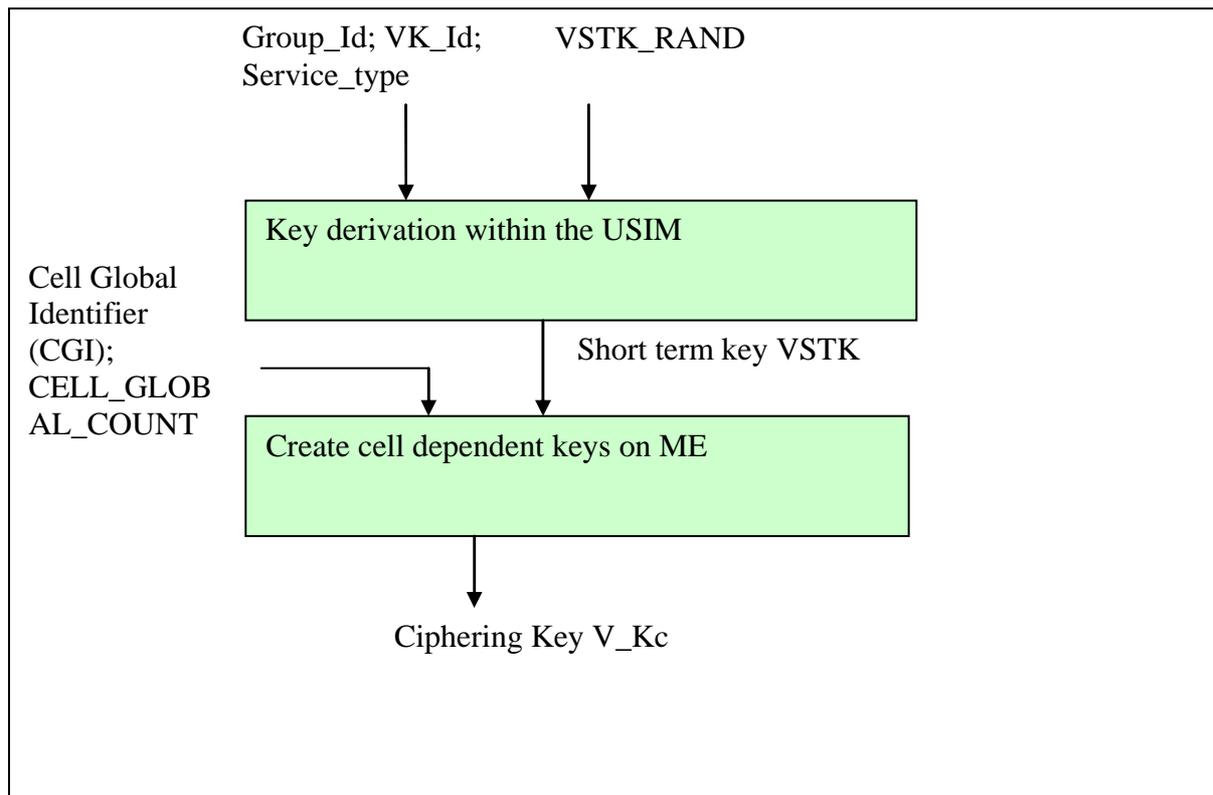


Figure F.1: Key derivation

F.4.1 Key derivation within the USIM / GCR

This function is performed on:

- the set-up of a voice group or broadcast call by the GCR;
- entry to a voice group or broadcast call by the USIM.

On the set-up of a voice group/broadcast call the GCR generates the VSTK_RAND (See Annex G). Also an appropriate group key V_Ki (identified by VK_Id, Group_Id and Service_type) is selected by the GCR. Using the function A8_V a short term key VSTK is derived using as input parameters:

- V_Ki (Group_Id , VK_Id, Service_type);
- VSTK_RAND.

Output of A8_V is:

- VSTK

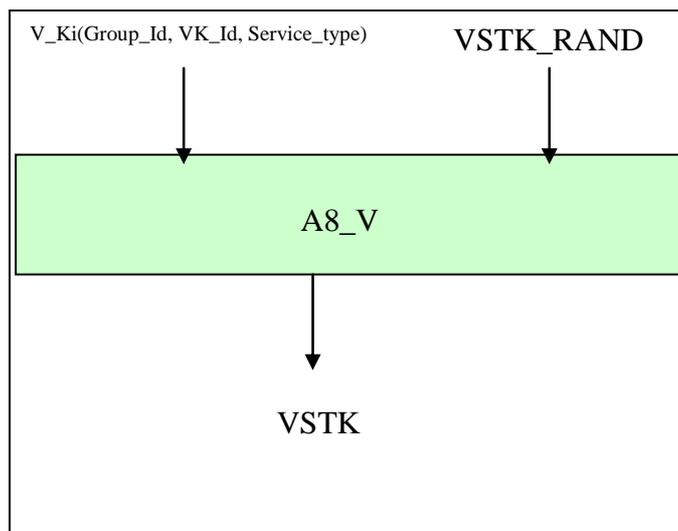


Figure F.2

The GCR sends the parameters Group_Id, VK_Id, VSTK_RAND, VSTK, A5_Id via the anchor-MSC and the relay-MSC's to the BSS. The BSS signals the Group_Id, VSTK_RAND and VK_Id to the ME.

On the ME-side, each ME sends the Group_Id of the voice group or broadcast call, the identifier of the key VK_Id, the Service_type and the VSTK_RAND to the USIM. The USIM performs the calculation of the short term key VSTK using the function A8_V and returns it (together with the encryption algorithm identifier A5_Id).

F.4.2 Key derivation within the ME/BSS

This function is performed by the ME on:

- entry to a voice group/broadcast call;
- cell reselection;
- changing of the value of CELL_GLOBAL_COUNT;
- Handover.

On the network side the function is performed by the BSS on

- set-up of a voice group/broadcast call in a cell;
- changing of the value of CELL_GLOBAL_COUNT.

For each cell the BSS and ME calculate an encryption key V_Kc using the key modification function KMF. Input parameter of the KMF are:

- VSTK: the short term key for this voice call group and this call;
- CGI: the cell global identifier which identifies a cell world-wide uniquely;
- CELL_GLOBAL_COUNT: this parameter shall be incremented by the BSS when the TDMA-frame-number wraps around.

NOTE: The MS and network SHALL be aligned regarding the value of the CELL_GLOBAL_COUNT. In case of transmissions on the FACCH, this requires that the network transmits a part of the whole of the TDMA frame number together with the CELL_GLOBAL_COUNT.

The output of the key modification function is the actually cipher key V_Kc.

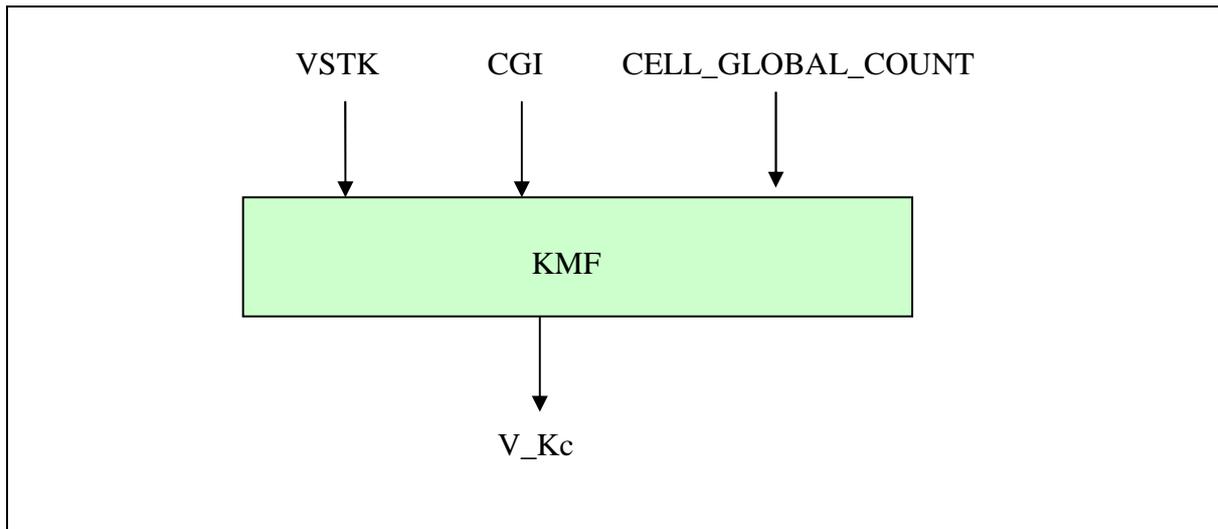


Figure F.3

To provide the required information to the ME the parameters CELL_GLOBAL_COUNT and CGI are included in various messages from the BSS to the ME (i.e. CELL_GLOBAL_COUNT on the NCH, FACCH and PCH, and the CGI on the BCCH and the FACCH).

F.4.3 Encryption algorithm selection

The encryption algorithm identifier A5_Id is stored in the GCR and the USIM. For each group key V_Ki(Group_Id, VK_Id_, Service_type) there is a unique A5_Id.

A5_Id is transmitted from the GCR to the BSS. The ME fetches the A5_Id together with the VSTK from the USIM.

NOTE 1: It is possible that different algorithm identifiers are bound to different V_Ki of the same group.

NOTE 2: The algorithm identifier A5_Id stored in the GCR and on the USIM shall match with the encryption capabilities of the ME's used by the group and the BSS where the voice group calls are allowed to take place.

F.4.4 Algorithm requirements

F.4.4.1 A8_V

The key derivation function A8_V has the following input and output parameter:

Input Parameter:

VSTK_RAND: 36 bit value (see annex G);

V_Ki (Group_Id, VK_Id, Service_type): 128 bit secret key;

Output:

VSTK: 128 bit short term key

A8_V is an operator specific algorithm. The calculation time for A8_V shall not exceed 500 ms.

A8_V is implemented in the GCR and on the USIM.

F.4.4.2 KMF

The key derivation function KMF has the following input and output parameter:

Input Parameter:

VSTK: 128 bit short term key;
 CGI: the cell global identifier: 56 bit (TS 23.003 [F6]);
 CELL_GLOBAL_COUNT: 2 bit.

Output:

V_Kc 128 bit encryption key.

The KMF is implemented in the BSS and in the ME.

The specification of KMF can be found in clause F.6

F.5 Encryption of voice group calls

For the encryption of a voice group call the same encryption algorithms are used as for a normal GSM speech call. Which algorithm out of the algorithm suite A5/x is used is determined by the identifier A5_Id, which is stored on the USIM (together with the group key V_Ki(Group_Id, VK_Id, Service_type)). The algorithm A5/X is used in the same way as in the GSM (see clause C.1) using the key V_Kc as encryption/decryption key Kc as input to A5/x.

If the key length KL of the encryption algorithm A5/X is shorter than the length of V_Kc (128 bit) then only bits [0] to [KL-1] of V_Kc are used.

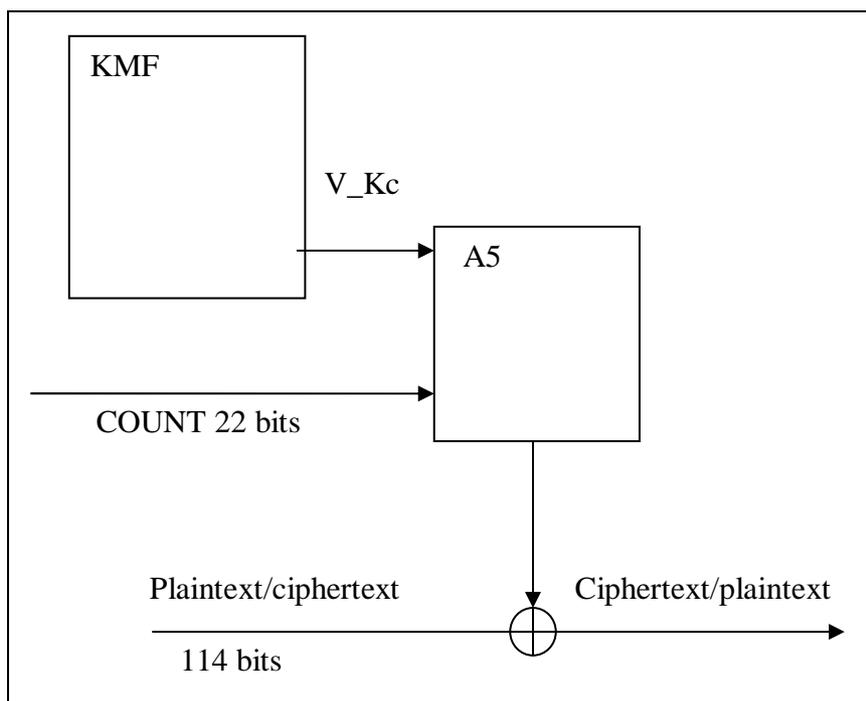


Figure F.4

F.6 Specification of the Key Modification Function (KMF)

SHA-1 (FIPS PUB 180-1 [F7]) is used for generating V_Kc:

$$V_Kc = \text{SHA-1}(VSTK \parallel CGI \parallel \text{CELL_GLOBAL_COUNT} \parallel VSTK)$$

From the 160 bit output of SHA-1, the bits numbered as [0] to [127] are taken as 128 bit V_Kc.

Annex G (informative): Generation of VSTK_RAND

All data variables in this Annex are presented with the most significant substring on the left hand side and the least significant substring on the right hand side. A substring may be a bit, byte or other arbitrary length bitstring. Where a variable is broken down into a number of substrings, the leftmost (most significant) substring is numbered 0, the next most significant is numbered 1, and so on through to the least significant.

Since the length of VSTK_RAND (36 bits) is small, care should be taken that a VSTK_RAND isn't generated twice (so-called collision) during the lifetime of V_Ki. On the other hand, the predictability of VSTK_RAND shall be avoided. The following scheme could be used in order to generate 4096 VSTK_RAND for each V_Ki with a probability $< 10^{-6}$ that a collision occurs.

NOTE: A collision probability of $< 10^{-4}$ could still give a sufficient security margin and may allow, depending on the VSTK_RAND structure that is chosen, that more VSTK can be generated from one V_Ki.

The GCR maintains a COUNTER (12 bits) for each voice group. After each generation of a VSTK_RAND for a specific voice group, COUNTER for that voice group is incremented by one.

The left most 12 bits (COUNTER) of VSTK_RAND are set to COUNTER. The remaining 24 bits (RANDOM) are generated randomly, i.e. unpredictably for each new VSTK_RAND.

Therefore $VSTK_RAND = COUNTER | RANDOM$.

NOTE: For security reasons, any adopted scheme shall contain at least 24 true random bits.

If COUNTER wraps around, a new V_Ki is required for that group.

Table G.1 gives the maximum number of voice group calls that are possible with a full random generated VSTK_RAND:

Table G.1: Maximum number of voice group calls that are possible with a with a full random generated VSTK_RAND

Length of VSTK_RAND	Max collision prob for fixed V_Ki	Number of calls
36	10^{-6}	371
36	10^{-4}	TBD371

Table G.2 gives the maximum number of voice group calls that are possible with a VSTK_RAND, as structured in this annex.

Table G.2: Maximum number of voice group calls that are possible with a VSTK_RAND

Total challenge length	Length of counter	Length of random part	Max collision prob for fixed V_Ki	Max collision prob for one fixed counter	Number of calls for one fixed counter	Total number of calls for fixed V_Ki
36	12	24	10^{-6}	2.44×10^{-10}	1	4096
36	12	24	10^{-4}	2.44×10^{-8}	1	4096

Explanation of the columns of table G.2:

Max collision probability for fixed V_Ki: what we have determined, for security reasons, should be the maximum probability that the same value of VSTK_RAND (and hence the same value of VSTK) is used twice before the value of V_Ki is changed. 10^{-6} is a strong security setting; 10^{-4} is not quite so strong, but probably adequate.

Max collision probability for one fixed counter: suppose that VSTK_RAND is made up of N_c counter bits and N_r random bits. We assume that the counter part will take all possible 2^{N_c} values before V_Ki is updated. Having selected our required "Max collision prob for fixed V_Ki", this is the corresponding maximum permitted probability that the same value of the N_r random bits (and hence the same value of VSTK) is used twice for a fixed value of the N_c counter bits.

Annex H (normative): Access security related functions for enhanced General Packet Radio Service (GPRS) in relation to Cellular Internet of Things (CIoT)

H.1 Introduction

H.1.1 General

The provisions in the present Annex apply to procedures between an MS and an SGSN whenever the MS capability contains at least one non-NULL integrity algorithm.

In particular, the provisions in the present Annex apply to MSs supporting EC-GSM-IoT according to TS 43.064 [20].

Integrity protection has been specified in the present Annex for both the acknowledged (i.e. I-frames) and unacknowledged (i.e. UI-frames) mode of operations. In stage 3 specification, integrity protection of acknowledged mode is not supported in this release.

H.1.2 Considerations on bidding down attacks

An MS conforming to the provisions in the present Annex shall reject connections to legacy SGSNs that do not provide the enhanced security features described in the present Annex.

NOTE: The reason for this requirement is that an MS cannot know whether it receives a reply without signalling integrity protection from a genuine legacy SGSN or from a false SGSN that intercepted the request from the MS. Consequently, the MS would be susceptible to bidding down attacks during the Attach procedure that could nullify the security gains offered by the provisions in the present Annex.

H.2 Authentication and key agreement

The security feature related to the entity authentication is as defined by TS 33.102 [18] subclause 5.1.2.

UMTS AKA is the authentication and key agreement procedure that shall be used over enhanced GPRS in relation to Cellular IoT (as specified in TS 33.102 [18]). 2G AKA and 2G SIM shall not be used by the ME or by the network. If the ME receives a 2G AKA RAND, it shall ignore it.

An ME that has EC-GSM-IoT radio capability shall support the UICC(USIM)-ME interface as specified in TS 31.102 [18].

When using USIM AKA, the USIM shall compute CK and IK which are sent to the ME. If the USIM computes a Kc (i.e. GPRS Kc) from CK and IK using conversion function c3 as described in TS 33.102 [18], and sends it to the ME, then the ME shall ignore such GPRS Kc and not store the GPRS Kc on USIM or in ME.

The CK/IK produced by UMTS AKA shall be used by the ME and the eSGSN as the basis of the keying material for CIoT control plane (CP) and user plane (UP) ciphering key (Kc128) as well as CP integrity protection key (Ki128).

NOTE 1: Key derivation of Kc128 and Ki128 is specified in subclause H.6.

H.3 Ciphering and integrity mode negotiation

This clause specifies how ciphering and integrity mode is negotiated. Depending on the message, the integrity protection may be implemented at GMM or LLC layer. The layer at which the Message Authentication Code (MAC) is carried is indicated by abbreviations "MAC-GMM" and "MAC-LLC" accordingly.

NOTE 1: Security for PS HO has not been studied in the scope of Annex H.

NOTE 2: The procedures for Attach and Routing Area Update are identical. The general principle is that if Routing Area Update procedure needs to be authenticated, then the MAC is carried at GMM layer. If there is no authentication and a valid security association is used, then the MAC is carried at LLC layer.

The message sequence flow below (figure H.3-1) describes the information transfer at initial connection establishment, authentication and start of integrity protection and ciphering (if used). In this sequence, the MS does not have a valid security association for this network.

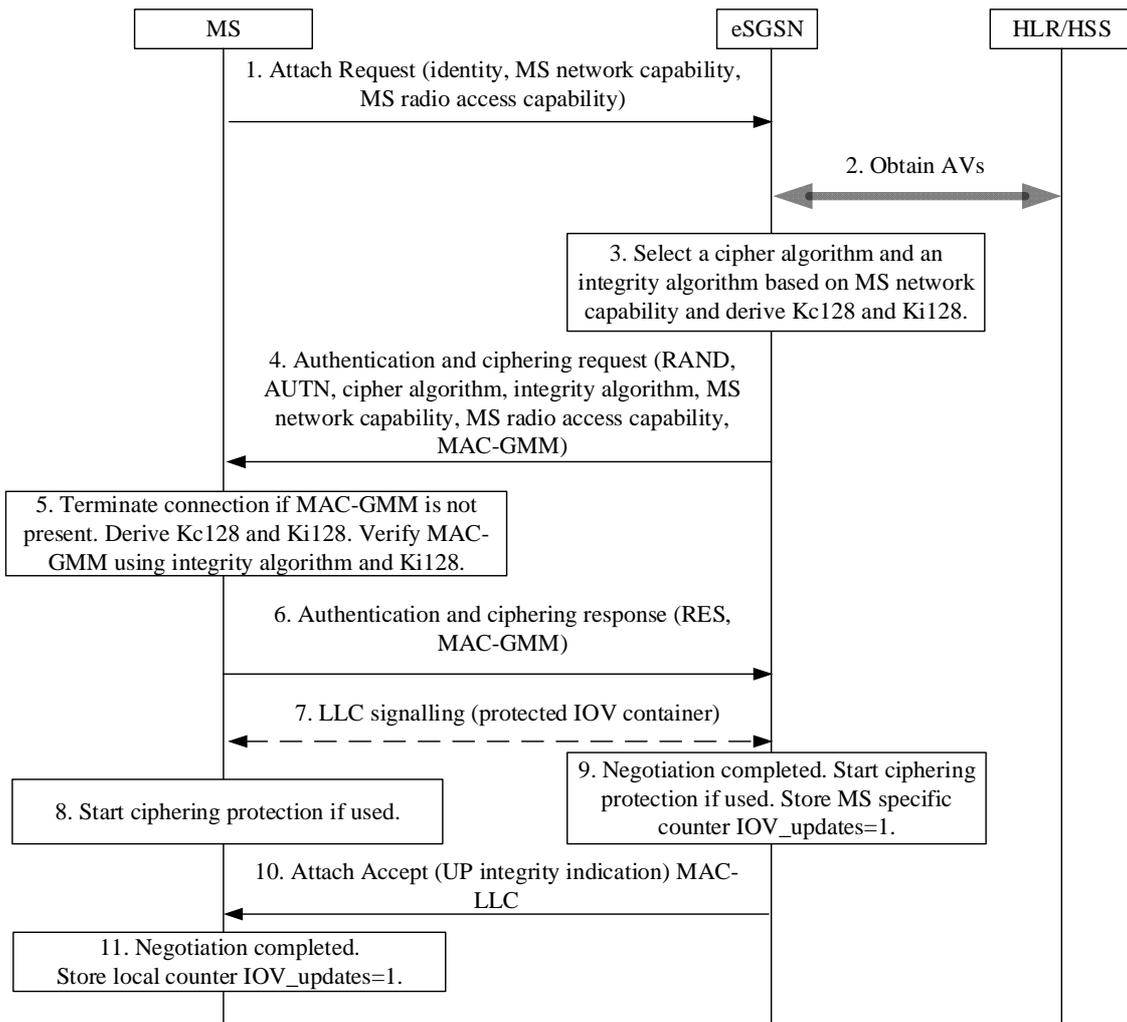


Figure H.3-1: Attach with authentication

- 1) MS sends an Attach request to the eSGSN. The cipher algorithms and integrity algorithms supported by the MS shall be included in the MS network capability parameters. The MS network capability shall contain one set of encryption algorithms and one set of integrity algorithms. The MS network capability optionally contains an indication that the MS supports user plane integrity. Furthermore, the message includes MS radio access capability.
- 2) eSGSN obtains AVs (quintets) from HLR/HSS based on IMSI.
- 3) eSGSN checks for the presence of a non-NULL integrity algorithm in the MS network capability parameters. If present the eSGSN continues according to the provisions in the present Annex, otherwise the eSGSN continues according to the provisions in Annex D of the present specification. Then the eSGSN selects one cipher algorithm

and one integrity algorithm from the MS network capability and then derives the cipher key (Kc128) and the integrity key (Ki128).

- 4) eSGSN sends Authentication and Ciphering request including the chosen cipher algorithm and integrity algorithm and MS network capability to MS. The message shall include also the MS radio access capability that was sent unprotected in step 1). The Authentication and Ciphering request is integrity protected by the message authentication code MAC-GMM.
- 5) If the MAC-GMM is not present, the MS shall terminate the connection. MS runs UMTS AKA with the USIM and derives the Kc128 and the Ki128 from the CK/IK. The MS verifies the message authentication code MAC-GMM, and if the check of the MAC-GMM is successful then MS checks that the echoed MS network capability and the echoed MS radio access capability are the same as the ones it sent. If the verification of MAC-GMM fails the MS terminates the procedure.
- 6) The MS stores locally a counter IOV_updates. The first value after successful authentication is IOV_updates=0. MS sends Authentication and Ciphering response to the eSGSN. MS calculates the MAC-GMM using the integrity key Ki128 and the network selected integrity algorithm and sends it in Authentication and Ciphering response along with RES.
- 7) The eSGSN receives the Authentication and Ciphering Response message and verifies the MAC-GMM, and checks the RES. After successful authentication, the eSGSN shall maintain a counter of IOV updates in a local, MS specific variable called IOV_updates. The value after successful authentication is IOV_updates=0. eSGSN increments the IOV_updates by 1 before it is used in the IOV-MAC calculation, so the first used value will be IOV_updates=1. eSGSN initiates a LLC XID signalling procedure for updating the i-IOV-UI (and IOV-UI if ciphering is in use). These messages are clear text messages but they carry a protected IOV container from eSGSN to MS. Further details on the protected IOV container are described in clause H.9. The IOV values shall not be sent unprotected.
- 8) If ciphering is used, the MS activates it by assigning the ciphering key Kc128 and the network selected ciphering algorithm, and uses it for the subsequent messages.
- 9) If ciphering is used, eSGSN activates it by assigning the ciphering key Kc128 and the network selected ciphering algorithm, and uses it for the subsequent messages. If the MS indicated support for user plane integrity then eSGSN decides whether to provide user plane integrity. For this decision, the eSGSN may use information from the subscriber profile.
- 10) The Attach Accept message is sent integrity protected with MAC-LLC. If the eSGSN decided to provide user plane integrity the SGSN includes an indicator that user plane integrity is provided.
- 11) The MS verifies the MAC-LLC, and the ciphering and integrity mode negotiation is completed.

NOTE 3: The SGSN makes the final decision on the security services provided. The MS may have a local security policy mandating the use of user plane integrity. If the SGSN decides to not enable user plane integrity the MS may decide to reject the connection. This is similar to a situation where a local security policy on the MS mandates the use of ciphering, but the SGSN does not enable ciphering.

Optionally, if the MS already has a security association with the network (see figure H.3-2), the network may decide to continue using earlier negotiated security parameters for ciphering and integrity protection without re-authentication after receiving an unciphered Attach Request message (1) with a valid MAC-LLC. Both the MS and the network shall use the latest security parameters for ciphering and integrity protection. The SGSN starts ciphering (if used) when sending the ciphered Attach Accept message (2) to the MS. The Attach Accept message may optionally include an indication if UP integrity protection is used. The MS starts ciphering (if used) uplink signalling messages and data after receiving an Attach Accept message (3) from the network with a valid MAC-LLC.

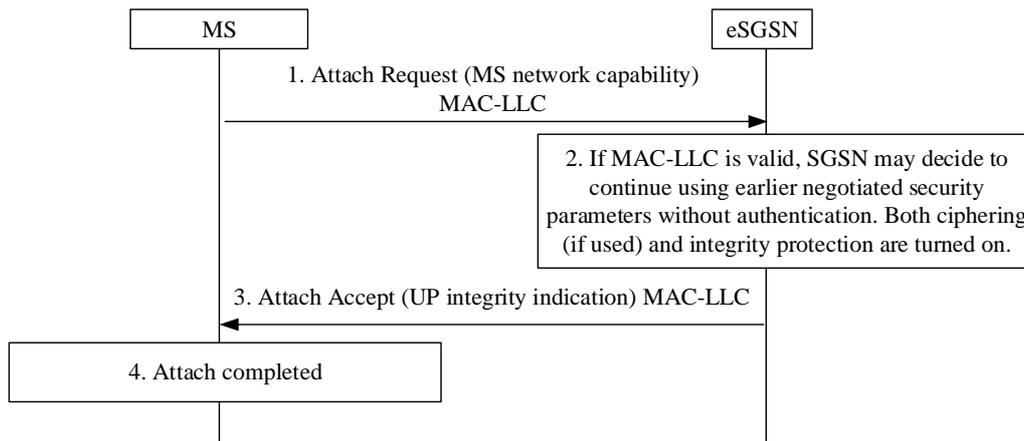


Figure H.3-2: Attach without authentication

Optionally, if the MS already has a security association with the network (see figure H.3-3), the network may decide to continue using earlier negotiated ciphering and integrity keys but with new algorithms and IOV-UI/i-IOV-UI values without re-authentication. The Authentication and Ciphering request and response (3, 4) are protected with the old algorithms. Protected new IOV-UI, and i-IOV-UI values are sent to the MS in the underlying LLC signalling in a protected IOV container (5), the protected IOV container is described in clause H.9. The IOV values shall not be sent unprotected. The new algorithms are taken into use (6, 7). Attach Accept (8) and Attach Complete (9) are used to test the new security parameters. Attach Accept can optionally be used to refresh the UP integrity protection indication value.

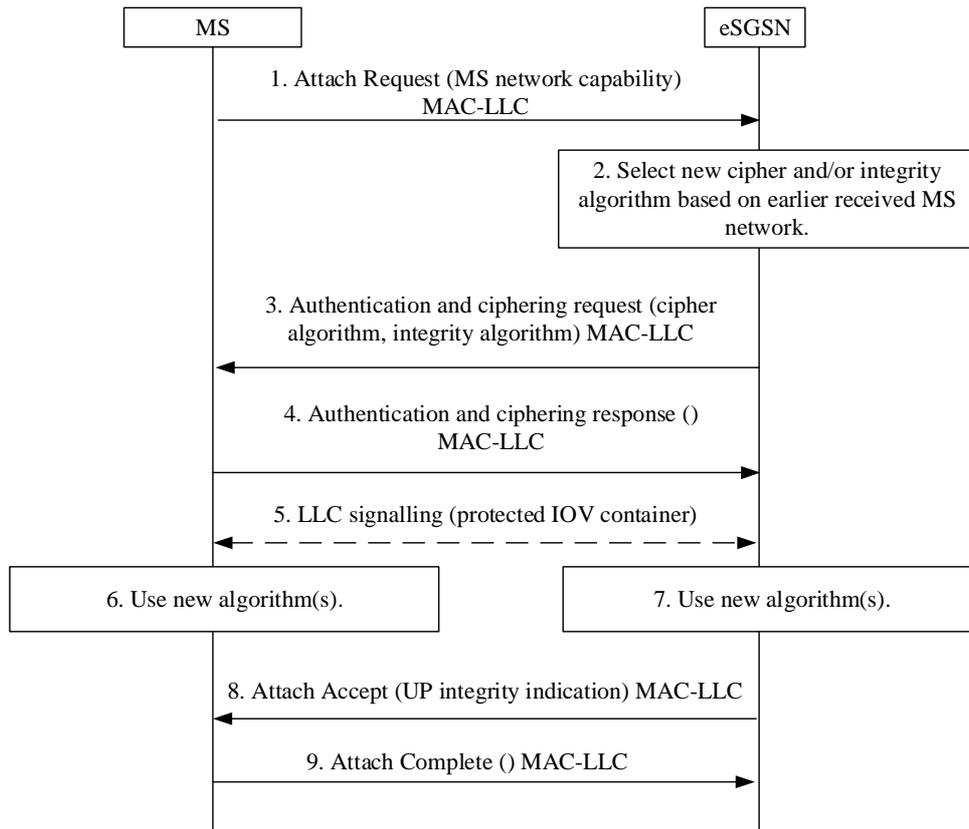


Figure H.3-3: Attach with change of algorithm but without authentication

Optionally, if the MS already has a security association with the network (see figure H.3-4), the network may decide to continue using earlier negotiated security parameters for ciphering and integrity protection without authentication after receiving an unciphered Attach Request message (1) if the P-TMSI signature can be verified in the old eSGSN.

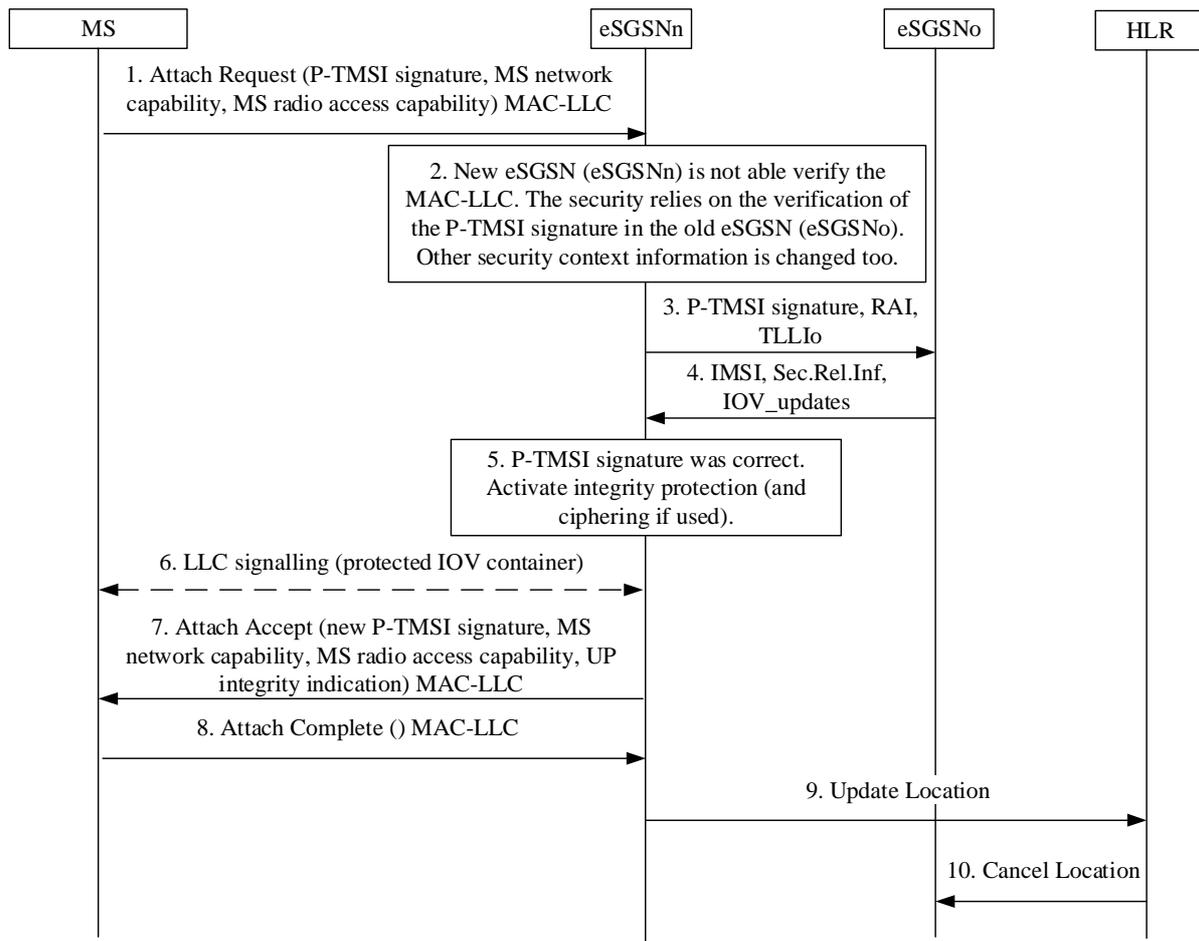


Figure H.3-4: Attach at inter-SGSN change without authentication

- 1) MS sends an Attach Request to the eSGSNn. The message is protected using MAC-LLC. In this procedure, the message includes the P-TMSI signature, MS network capability, and MS radio access capability parameters. The MS network capability optionally contains an indication that the MS supports user plane integrity.
- 2) eSGSNn is not able to verify the MAC-LLC in the LLC layer because it has no integrity key. The LLC layer silently discards the MAC-LLC and forwards the Attach Request to the GMM layer. The GMM layer processes the Attach Request. eSGSNn requests the security context information from the eSGSNo. In this scenario, the security relies on eSGSNo verifying the P-TMSI signature. If there is no P-TMSI signature added by the MS to the Attach Request, eSGSNn must not proceed to step3) but must re-authenticate the MS (see Figure H.3-1).
- 3) eSGSNn sends the P-TMSI signature and other relevant information to eSGSNo.
- 4) eSGSNo verifies the P-TMSI signature and, if the verification is successful, the GMM layer requests the LLC layer the current value of the IOV_updates counter.
- 5) The eSGSNo returns the IMSI, the IOV_updates counter and the other security related information to the eSGSNn. The security related information shall include indication that the MS support user plane integrity if it was sent by the MS to the eSGSNo. eSGSNo shall tell the eSGSNn if the subscriber profile indicated that UP integrity was required. eSGSNo shall keep the security related information other than P-TMSI signature. The P-TMSI signature is removed.

If the eSGSNn does not support the current integrity algorithm used between the eSGSNo and the MS, then a new authentication needs to be initiated. This is not further described in this signalling flow.

The eSGSNn decides whether to provide user plane integrity based on the indication from eSGSNo regarding MS support for user plane integrity and subscriber profile information.

- 6) The GMM layer in the eSGSNn initiates a LLC XID signalling procedure for updating the i-IOV-UI for integrity protection and the IOV-UI for ciphering (if ciphering is in use) . The LLC layer needs the following security information received from the eSGSNo in order to protect the re-negotiation of IOV values: the integrity algorithm, the integrity key Ki128, and the IOV_updates counter. The LLC layer initiates the LLC XID signalling procedure to construct and deliver the protected IOV container to the MS (see clause H.9). The IOV values shall not be sent unprotected.
- 7) After the IOV values have been delivered to the MS securely, the GMM layer in the eSGSNn activates integrity protection and ciphering, if used, in the LLC layer by assigning the integrity key, the integrity algorithm, the ciphering key and the ciphering algorithm. eSGSNn sends the Attach Accept message that is protected with MAC-LLC. This message includes the new P-TMSI signature, and echoed MS network capability, and echoed MS radio access capability parameters. If the eSGSN decided to provide user plane integrity the SGSN includes an indicator that user plane integrity is provided.
- 8) The MS verifies the message authentication code MAC-LLC, and if the check of the MAC-LLC is successful then MS checks that the echoed MS network capability and MS radio access capability parameters are the same as the ones it sent. If the verification of MAC-LLC fails the MS terminates the procedure. The MS sends the Attach Complete message that is protected with MAC-LLC.
- 9) eSGSNn verifies the MAC-LLC, and if successful, updates the new location of the MS to HLR.
- 10) HLS cancels the location from eSGSNo. At this phase, the eSGSNo can remove the security related information related to the MS. If the MS location is not cancelled by HLR, the security related information shall not be removed.

H.4 Protection of GMM messages

Integrity protection and encryption of GMM messages for CIoT enhanced GPRS is described in TS 24.008 [11] clause 4.7.1.2a, and shall follow the same principle as with protection (integrity protection and encryption) of corresponding LTE EMM messages as described in TS 24.301 [19].

The GMM messages for CIoT enhanced GPRS which are not corresponding to any existing LTE EMM messages in TS 24.301 [19], shall be integrity protected and encrypted in the following way:

The GMM AUTHENTICATION AND CIPHERING REQUEST message and the GMM AUTHENTICATION AND CIPHERING RESPONSE message shall be integrity protected with the new security context and shall not be encrypted.

The GMM AUTHENTICATION AND CIPHERING FAILURE message and the GMM AUTHENTICATION AND CIPHERING REJECT message shall be integrity protected if the sending eSGSN or the sending CIoT UE has a valid security context. For the receiving eSGSN or receiving CIoT UE, the processing of the received GMM message when the check of the MAC fails or when the receiving part has no valid security context should follow exactly the description as specified for the UE in clause 4.4.4.2 and as specified for the MME in clause 4.4.4.3 in LTE in TS 24.301 [19]. The GMM AUTHENTICATION AND CIPHERING FAILURE message shall not be encrypted. The GMM AUTHENTICATION AND CIPHERING REJECT message shall be encrypted if sending eSGSN has a valid security context and encryption has been activated.

H.5 Algorithms for ciphering and integrity protection

H.5.0 General

The following algorithms are specified:

- GEA0 for null-encryption.

- GEA4/GIA4 for ciphering and integrity protection based on Kasumi 128.
- GEA5/GIA5 for ciphering and integrity protection based on SNOW 3G.

The MS shall support integrity algorithms GIA4 and GIA5. The MS shall support ciphering algorithms GEA0, GEA4 and GEA5. No other GPRS encryption algorithms shall be supported in the MS for the enhanced security features described in the present Annex.

The eSGSN shall support an integrity algorithm GIA4 or GIA5. The eSGSN shall support a ciphering algorithm GEA0, GEA4 or GEA5. If encryption is supported by eSGSN, only GEA4 or GEA5 shall be used with GIA4 or GIA5.

H.5.1 Null ciphering algorithm

If GEA0 is selected, the ciphering function implemented in the LLC layer shall be disabled according to TS 44.064 [20].

NOTE : GEA0 provide no security.

H.5.2 Ciphering algorithm

H.5.2.1 Inputs and outputs

H.5.2.1.1 General

The input parameters to the ciphering algorithm GEA4 are as specified in TS 55.226 [21] and described in TS 43.061 [2].

The input parameters to the GEA5 are the 128-bit ciphering key Kc128, the 32-bit INPUT, the 1-bit DIRECTION and the 32-bit CONSTANT-F. The INPUT and the DIRECTION parameters are as described in 41.061 [2].

NOTE: The input parameters used in GEA4 and GEA5 are not identical. GEA5 uses CONSTANT-F which is missing from GEA4.

Figure H.5.2.1-1 illustrates the use of the ciphering algorithm GEA5 to encrypt plaintext by applying a keystream using a bit per bit binary addition of the plaintext and the keystream. The plaintext may be recovered by generating the same keystream using the same input parameters and applying a bit per bit binary addition with the ciphertext.

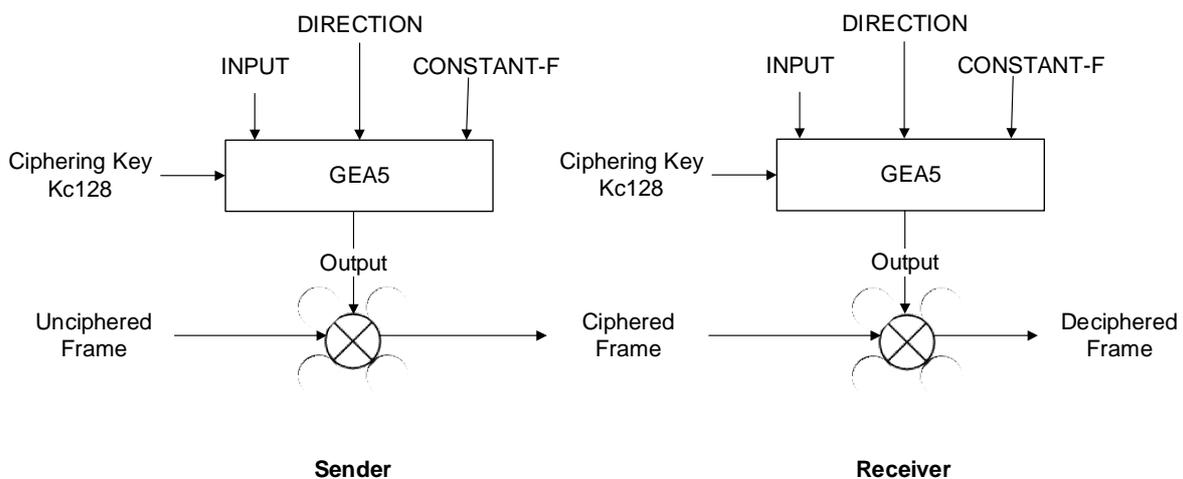


Figure H.5.2.1-1: Ciphering of data with GEA5.

Based on the input parameters the algorithm generates the output keystream block KEYSTREAM which is used to encrypt the input plaintext block PLAINTEXT to produce the output ciphertext block CIPHERTEXT.

H.5.2.1.2 CONSTANT-F

If the CONSTANT-F parameter is used as an input to the ciphering algorithm, the 8-bit input value FRAMETYPE is specified as follows:

- LLC UI-frame: FRAMETYPE = 0;
- LLC I-frame: FRAMETYPE = 1; (reserved for future usage)

NOTE: Acknowledged operation are not supported at stage 3 specifications.

H.5.2.2 GEA5

GEA5 is based on SNOW 3G, and is specified in TS 55.251 [25].

H.5.3 Integrity algorithm

H.5.3.1 Inputs and outputs

H.5.3.1.1 General

The input parameters to the integrity algorithm are the 128-bit integrity key Ki128, the 32-bit INPUT-I, the message (MESSAGE), the 1-bit DIRECTION and the 32-bit CONSTANT-F.

DIRECTION bit is 0 for uplink and 1 for downlink.

Figure H.5.3.1-1 illustrates the integrity algorithm GIA to authenticate the integrity of messages.

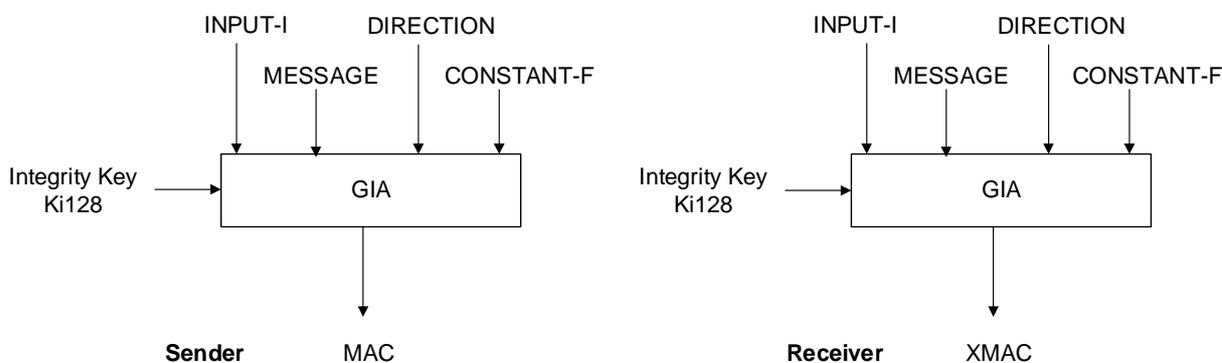


Figure H.5.3.1-1: Derivation of MAC/XMAC.

Based on these input parameters the sender computes a 32-bit message authentication code (MAC) using the integrity algorithm GIA. The message authentication code is then appended to the message when sent. The receiver computes the expected message authentication code (XMAC) on the message received in the same way as the sender computed its message authentication code on the message sent and verifies the data integrity of the message by comparing it to the received message authentication code, i.e. MAX.

H.5.3.1.2 INPUT-I

If the integrity algorithm is used at LLC layer, the following rules apply for the INPUT-I generation:

The INPUT-I parameter is generated according to the following algorithm if the LLC frame is a UI frame:

$$\text{INPUT -I} = ((i\text{-IOV-UI} \otimes \text{SX}) + \text{LFN} + \text{OC}) \text{ modulo } 2^{32}$$

The INPUT -I parameter is generated according to the following algorithm if the LLC frame is an I frame:

$$\text{INPUT -I} = (\text{i-IOV-I} + \text{LFN} + \text{OC}) \text{ modulo } 2^{32}$$

where:

- i-IOV-UI is a 32 bit random value generated by SGSN.
- i-IOV-I is a 32 bit random value generated by SGSN.

NOTE: INPUT-I rules for I-frames are specified for potential future usage. Acknowledged operation are not supported at stage 3 specifications.

All other values of INPUT -I (i.e. SX, LFN, OC) are as specified for INPUT (ciphering), see TS 44.064 Annex A [20].

If the integrity algorithm is used at GMM layer, the following rules apply for the INPUT-I generation:

- All INPUT-I bits shall be set to 0 if the integrity algorithm is to calculate the GMM-MAC.

H.5.3.1.3 CONSTANT-F

The 8-bit input value FRAMETYPE needed for the CONSTANT-F calculation is specified as follows:

- At LLC layer with UI-frames: $\text{FRAMETYPE} = 0\text{b}0\text{xxxxxx}0$;
Where xxxxxx represents the six lowest bits of the IOV_updates counter.
- At LLC layer reserved for future with I-frames: $\text{FRAMETYPE} = 0\text{b}0\text{xxxxxx}1$;
- Where xxxxxx represents the six lowest bits of the IOV_updates counter.
- At LLC layer for MAC-IOV: $\text{FRAMETYPE} = 0\text{b}11111110$ (254) ;
- At GMM layer for MAC-GMM: $\text{FRAMETYPE} = 0\text{b}11111111$ (255);

NOTE: The FRAMETYPE values for UI-frames, and I-frames are not constants but re-calculated every time new IOV values are updated. This guarantees 64 IOV value updates without collision, and lowers the probability of collision significantly even when the six lowest bits of the IOV_updates counter rolls over.

H.5.3.2 GIA4

GIA4 is based on Kasumi 128, and is specified in TS 55.241 [26].

H.5.3.3 GIA5

GIA5 is based on SNOW 3G, and is specified in TS 55.251[25].

H.6 Derivation of Kc128 and Ki128

MS and eSGSN derive the control plane and user plane ciphering key (Kc128) and the control plane and user plane integrity protection key (Ki128) from CK and IK. Ki128 shall only be derived by the MS and the network when using enhanced GPRS in relation to CIoT as specified in the present Annex.

The key Kc128 is specified in TS 33.102 Annex B [18].

The key Ki128 shall be used as an input only to the GIA integrity protection algorithms which require 128-bit key.

The derivation of the key Ki128 shall use the Key Derivation Function (KDF) specified in TS 33.220 [22].

The Key to be used in key derivation shall be the concatenation of CK and IK. The KDF returns a 256-bit output, where the 128 least significant bits are identified with Ki128.

- FC = 0x38

No input parameters (Pi, Li) are used by this function.

H.7 Integrity protection of user plane

Integrity protection of user plane is an optional-to-use feature.

The SGSN may use the subscriber data received from HLR/HSS when it decides whether to activate integrity protection of user plane for a certain subscriber. The subscriber data may include a flag for indicating whether to activate the integrity protection of user plane.

H.8 Definition of MAC-GMM in GMM Authentication and Ciphering Request and GMM Authentication and Ciphering Response messages

H.8.1 Inputs and outputs

The following description in this clause is only applicable to when the GMM Authentication and Ciphering procedure is used for authentication. This clause is not applicable to the use case when the GMM Authentication and Ciphering procedure is used for switchin algorithm or setting the GSM ciphering mode only (and not used for authentication). The SGSN and UE shall not calculate and include a MAC-GMM in the GMM protocol for the GMM Authentication and Ciphering Request and GMM Authentication and Ciphering Response messages when no authentication takes place in the Authentication and Ciphering procedure.

NOTE: The MAC-GMM is not present when the ciphering or integrity protection algorithms are changed.

The SGSN shall include a MAC-GMM in the GMM Authentication and Ciphering Request message and the UE shall include a MAC-GMM in the GMM Authentication and Ciphering Response message; to be used for integrity protection and replay protection of the GMM messages. The MAC-GMM is a 32-bit message authentication code that protects the integrity of the GMM message. The SGSN and the UE calculate the MAC-GMM at the GMM protocol layer using the Ki128 integrity key. The GMM message shall be integrity protected with the same selected integrity algorithm to be used in LLC layer (see H.5.3).

In order to calculate the MAC-GMM for the GMM Authentication and Ciphering Request message, the SGSN shall use the following inputs:

- Integrity key Ki128 shall be set to Ki128 integrity key used in LLC layer;
- all Input-I bits shall be set to 0;
- MESSAGE shall be set to the GMM Authentication and Ciphering Request message, with all bits of the value part of the Message authentication code information element set to zero;
- DIRECTION bit shall be set to 1;
- FRAMETYPE=255;

The MAC-GMM shall be the 32 least significant bits of the output of the used integrity algorithm.

The GMM layer in the UE checks and verifies the MAC-GMM received in GMM Authentication and Ciphering Request message in the same way as the SGSN as described above by using the integrity key Ki128.

If the UE receives a GMM Authentication and Ciphering Request message without a MAC-GMM parameter then the UE shall silently discard the message.

If the verification of the MAC-GMM received in the GMM Authentication and Ciphering Request message is not successful in the UE, then the UE shall silently discard the message.

In order to calculate the MAC-GMM for GMM Authentication and Ciphering Response message, the UE shall use the following inputs:

- Integrity key Ki128 shall be set to Ki128 integrity key used in LLC layer;
- all Input-I bits shall be set to 0;
- MESSAGE shall be set to the GMM Authentication and Ciphering Response message, with all bits of the value part of the Message authentication code information element replaced with zero;
- DIRECTION bit shall be set to 0;
- FRAMETYPE=255;

The MAC-GMM shall be the 32 least significant bits of the output of the used integrity algorithm.

The GMM layer in the SGSN checks and verifies the MAC-GMM received in GMM Authentication and Ciphering Response message in the same way as the UE as described above by using the integrity key Ki128.

If the SGSN receives a GMM Authentication and Ciphering Response message without a MAC-GMM parameter then the SGSN shall silently discard the message.

If the check and verification of the received MAC-GMM in the GMM Authentication and Ciphering Response message is not successful in the SGSN, then the SGSN shall ignore the message.

H.9 Protected negotiation of IOV values

H.9.1 Protected IOV container

The protected IOV container is composed by the follow three components:

- The new IOV values (as specified in TS 44.064 [20], see e.g. clause 8.9.2).
- The value of IOV_updates counter that was used in the calculation of MAC-IOV.
- The MAC-IOV value calculated over the new IOV values and the value of IOV_updates counter.

After a successful authentication, both the MS and the eSGSN shall store a local counter "IOV_updates" showing the number of IOV_updates since the previous authentication. The initial value of the counter is 0, and it is incremented by 1 every time the eSGSN updates the IOV values, regardless whether it updates IOV-UI only, i-IOV-UI only, or both IOV-UI and i-IOV-UI. In the first protected IOV container, the IOV_updates counter shall be 1. The IOV_updates counter in the MS side represents the number of successful IOV_updates, and may have smaller value than the IOV_updates counter maintained in the eSGSN.

The MAC-IOV is calculated with the following inputs:

- The integrity protection algorithm shall be the same GIA algorithm that is already used at the MS for integrity protection at LLC layer; if there is no integrity algorithm in place at the MS at LLC layer, then the integrity algorithm shall be the same GIA algorithm that was just negotiated at GMM layer;
- The integrity key shall be the same integrity key Ki128 that is already used for integrity protection at LLC layer;
- All Input-I bits shall be set to the value of the IOV_updates counter;
- MESSAGE shall be set to the value part(s) of the new IOV value(s) (see TS 44.064 [20], clause 6.4.1.6); if more than one IOV value is included in the protected IOV container, the value parts shall be concatenated in the same order of sequence as included in the LLC XID command message;

- DIRECTION bit shall be set to 1;
- The FRAMETYPE (needed for the CONSTANT-F calculation) is set to 254;

The MAC-IOV shall be the 32 least significant bits of the output of the used integrity algorithm.

H.9.2 LLC XID procedure with protected IOV container

The following description in this clause is only applicable to the LLC XID procedure in LLC layer protocol when constructing and verifying the protected IOV container. The eSGSN shall always send the IOV values in the protected IOV container to the MS. Protection is provided only towards the MS in the LLC XID command, and the LLC XID response from the MS towards the eSGSN includes no protection. The procedure is demonstrated in figure H.9.2-1.

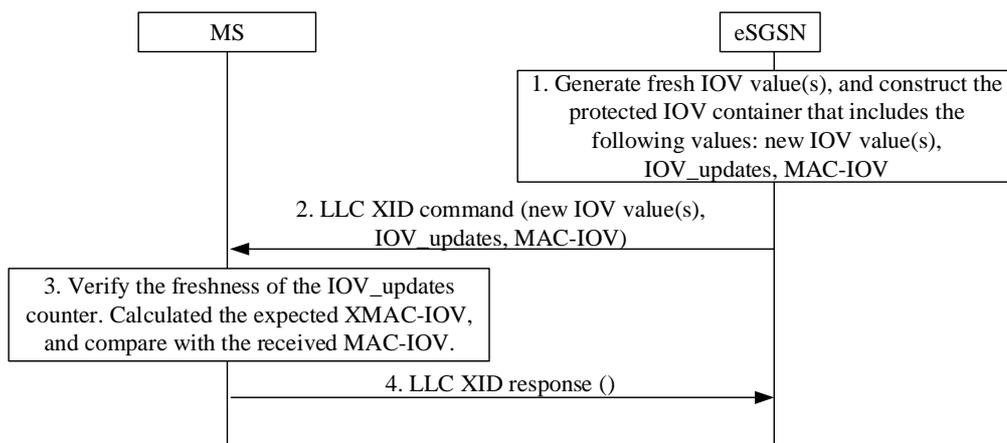


Figure H.9.2-1: LLC XID procedure with protected IOV container

The eSGSN shall construct and include the protected IOV container in the LLC XID command message to the MS. The protected IOV container is to be used for integrity protection and replay protection of the new IOV values. The MAC-IOV is a message authentication code that protects the integrity of the IOV values carried in the LLC XID command message. The IOV_updates provides replay protection to the IOV values. The IOV values may include IOV-UI only, i-IOV-UI only, or both IOV-UI and i-IOV-UI.

The LLC layer in the MS checks and verifies the MAC-IOV received in LLC XID command message. The MS shall confirm that the IOV_updates value received in the LLC XID command is greater than the local IOV_updates counter maintained in the MS. If the IOV_updates value in the received message is acceptable, and the verification of the MAC-IOV is successful then the MS replaces its local value of the IOV_updates counter with the new one that was received in the LLC XID command message, and replies with a LLC XID response message sent without replay and integrity protection.

If the MS receives a LLC XID command message updating the IOV parameters without a MAC-IOV parameter, or the received IOV_updates value is smaller or equal to the local IOV_updates counter maintained in the MS, then the MS shall silently discard the message.

If the verification of the MAC-IOV received in the LLC XID message is not successful in the MS, then the MS shall silently discard the message.

The LLC XID response to the LLC XID command carrying the protected IOV container includes no protection.

History

Document history		
V16.0.0	August 2020	Publication
V16.1.0	August 2021	Publication