



## **TETRA Air Interface Security, Algorithms Specifications; Part 4: TETRA Authentication and Key Management Algorithms TAA2**

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Reference  
DTS/Tcce-06214

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Keywords  
air interface, DMO, security, TETRA, V+D

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# Foreword

This Technical Specification (TS) has been produced by ETSI Technical Committee TETRA and Critical Communications Evolution (TCCE).

The present document is part 4 of a multi-part deliverable covering the specifications of the TETRA standard encryption, authentication and key management algorithms, as identified below:

- Part 1: "TETRA Encryption Algorithms Set A";
- Part 2: "TETRA Encryption Algorithms TEA Set B";
- Part 3: "TETRA and Authentication and Key Management Algorithms TAA1";
- Part 4: "TETRA Authentication and Key Management Algorithms TAA2".**

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# Modal verbs terminology

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# 1 Scope

The present document specifies each algorithm in the suite of authentication and key management algorithms TAA2, each designed to meet the requirements set out in the requirements specification [i.1].

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## 2 References

### 2.1 Normative references

References are either specific (identified by date of publication and/or edition number or version number) or non-specific. For specific references, only the cited version applies. For non-specific references, the latest version of the referenced document (including any amendments) applies.

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NOTE: While any hyperlinks included in this clause were valid at the time of publication, ETSI cannot guarantee their long-term validity.

The following referenced documents are necessary for the application of the present document.

- [1] [ETSI TS 100 392-7](#): "Terrestrial Trunked Radio (TETRA); Voice plus Data (V+D); Part 7: Security".

### 2.2 Informative references

References are either specific (identified by date of publication and/or edition number or version number) or non-specific. For specific references, only the cited version applies. For non-specific references, the latest version of the referenced document (including any amendments) applies.

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The following referenced documents are not necessary for the application of the present document but they assist the user with regard to a particular subject area.

- [i.1] TCCE(22)000038 / TCCE06(22)000018: "Requirements Specification for additions to the TETRA Authentication and Key Management Algorithm Suite, Revision 2".
- [i.2] Daemen, J. and Rijmen, V. (1999): "AES proposal: Rijndael", document version 2. Submission to NIST AES competition (1999).
- [i.3] Black, J., Rogaway, P. and Shrimpton, T. (2002): "Black-Box Analysis of the Block-Cipher-Based Hash-Function Constructions from PGV", in Yung, M. (ed.) Advances in Cryptology - CRYPTO 2002. Berlin, Heidelberg: Springer Berlin Heidelberg (Lecture Notes in Computer Science), pp. 320-335. doi:10.1007/3-540-45708-9-21.

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## 3 Definition of terms, symbols and abbreviations

### 3.1 Terms

For the purposes of the present document, the following terms apply:

**Cipher Key (CK):** value used to determine the transformation of plain text to cipher text in a cryptographic algorithm

**Encryption Cipher Key (ECK):** cipher key used as input to the encryption algorithm where an air interface encryption algorithm from TEA set A is in use

**Extended Cipher Key (CKX):** value used to determine the transformation of plain text to cipher text in a cryptographic algorithm where an air interface encryption algorithm from TEA set B is in use

**Initialization Value (IV):** sequence of symbols that randomize the KSG inside the encryption unit

## 3.2 Symbols

Void.

## 3.3 Abbreviations

For the purposes of the present document, the following abbreviations apply:

CCK-id	CCK identifier
CCKX	eXtended Common Cipher Key
CK	Cipher Key
CKX	eXtended Cipher Key
DCK	Derived Cipher Key

NOTE: DCK1 and DCK2 are components of the Derived Cipher Key.

DCKX	eXtended Derived Cipher Key
ECK	Encryption Cipher Key
GCK	Group Cipher Key
GCKN	Group Cipher Key Number
GCK-VN	GCK-Version Number
GCKX	Extended Group Cipher Key
GSKO	Group Session Key for OTAR
GSKO-VN	GSKO-Version Number
GSKOX	Extended Group Session Key for OTAR
IV	Initialization Value
K2	authentication Key
KS, KS'	Session authentication Key
KSG	Key Stream Generator
KSO	Session Key for OTAR
KSOX	eXtended Session Key for OTAR
MF	Manipulation Flag
MGCKX	eXtended Modified Group Cipher Key
MNI	Mobile Network Identity
RAND1	RANDom challenge 1
RAND2	RANDom challenge 2
RES	RESpone
RS	Random Seed
RSO	Random Seed for OTAR
SCCKX	Sealed Extended Common Cipher Key
SCK	Static Cipher Key
SCKN	Static Cipher Key Number
SCK-VN	SCK-Version Number
SCKX	eXtended Static Cipher Key
SGCKX	Sealed Extended Group Cipher Key
SGSKOX	Sealed Extended Group Session Key for OTAR
SSCK	Sealed Static Cipher Key
SSCKX	Sealed Extended Static Cipher Key
TAA1	TETRA Authentication Algorithm set 1
TAA2	TETRA Authentication Algorithm set 2
TEA	TETRA Encryption Algorithm

NOTE: Used with specific numeric algorithm identity e.g. TEA5.

XOR	eXclusive OR
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## 4 Introduction

### 4.0 General

The set of algorithms TAA2 described in the present document are the associated algorithms used for providing TETRA air interface authentication and key management as specified in detail by ETSI TS 100-392-7 [1].

The present document is organized as follows. Notations and definitions for TAA2 are covered in clauses 4.1 and 5 provides the specification of all TAA2 algorithms.

### 4.1 Notation and Definitions

The inputs and outputs of the TAA2 algorithms are always sequences of bits. A Boolean value is represented by single bit, with 0 denoting False and 1 denoting True.

The notation  $A \parallel B$  has been used to denote concatenation of two sequences of bits A and B, meaning a sequence of bits consisting of the bits of sequence A followed by those of the sequence B.

Many algorithm definitions involve interpreting a sequence of bits, of length  $8n$  for some  $n$ , as a sequence of bytes of length  $n$ , and vice versa. In this correspondence the first bit appears as the most significant bit of the first byte, the second bit as the second most significant bit of the first byte, ..., and the last bit as the least significant bit of the last byte. More precisely, a bit sequence  $B[1], \dots, B[8n]$  corresponds to the byte sequence  $b[1], \dots, b[n]$ ,

where  $b[i] = 2^7B[8i-7] + 2^6B[8i-6] + \dots + B[8i]$  for  $i = 1, \dots, n$

When the length of a sequence of bits is not a multiple of 8, it is represented by the sequence of bytes corresponding to the sequence of bits padded with the smallest number of 0s required to make its length a multiple of 8.

$C(i)$  is used to denote the sequence of 8 bits corresponding to the single byte with integer value  $i$ , using the correspondence just defined: so, for example,  $C(5)$  is the 8-bit sequence 0, 0, 0, 0, 0, 1, 0, 1. The argument  $i$  is written in decimal.

For any  $m$  in the set {128, 192, 256} and  $n$  in the set {128, 192, 224, 256}, the notation Rijndael( $K_m, B_n$ ) is used to denote the variant of Rijndael [i.2] with  $m$ -bit key and  $n$ -bit block size. Rijndael with block size  $n = 224$  is defined in section 12.1 of [i.2].

In [i.2], the Rijndael plaintext block, ciphertext block and key are all expressed as arrays of bytes. In this specification, Rijndael plaintext blocks, ciphertext blocks and keys are referred to as arrays of bits. The correspondence mentioned above applies here, interpreting sequences of bits as sequences of bytes and vice versa.

For any two sequences A and B of bits of the same length,  $A \oplus B$  is defined as the bit sequence whose bit in any position is the XOR of the bits from A and B in the corresponding position. This also defines an operation  $a \oplus b$  on byte sequences, via our identification of a byte sequence with a corresponding bit sequence.

The notation  $Z(n)$  denotes a sequence of  $n$  bits, each with value 0.

For some algorithms a function  $H(M, n)$  is used to produce an  $n$ -bit sequence which is the hash of an  $m$ -bit message  $M$ , for  $m \geq 1$  and  $n \geq 256$ .  $H$  is calculated as follows:

Write  $M \parallel Z = M_1 \parallel \dots \parallel M_r$ , where  $r = \lceil m/256 \rceil$ , the smallest integer  $\geq$  the floating-point quotient  $m / 256$ ;  $Z$  is the sequence of  $256r-m$  bits, each 0; and  $M_1, \dots, M_r$  are each 256 bits long. (In our applications,  $r$  will be either 1 or 2. In each particular application, the length of  $M$  will be fixed.)

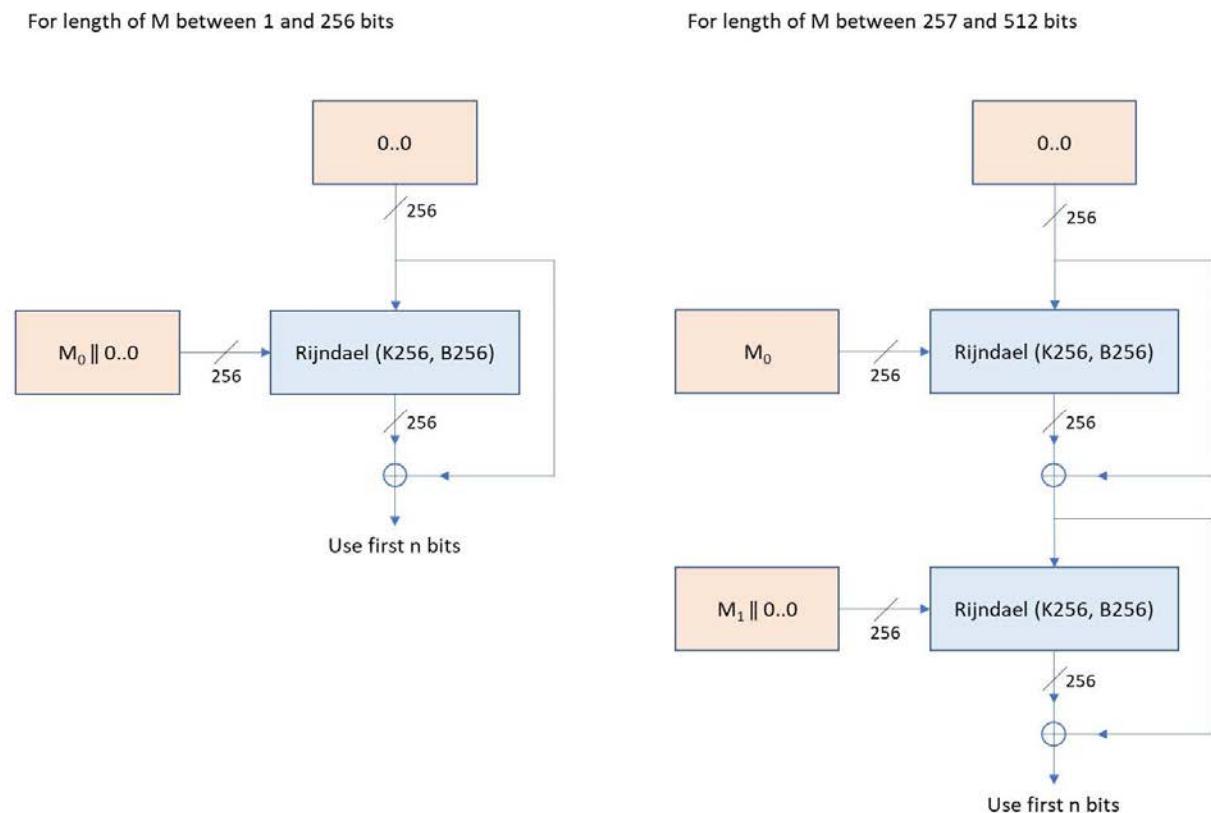
- 1) Set X to be the sequence of 256 bits, each 0.
- 2) For  $i := 1$  to  $r$  do:
  - a) Let C be the result of encrypting the block X under Rijndael (K256, B256) with key  $M_i$ .

b) Set  $X := C \oplus X$ .

3) Return the first  $n$  bits of  $X$  as the function result.

Note that this is construction f5 from [i.3], also widely referred to as the Davies-Meyer scheme.

The function  $H(M,n)$  is illustrated in figure 1.



**Figure 1: The Function  $H(M,n)$**

## 5 Specifications

### 5.1 TA13

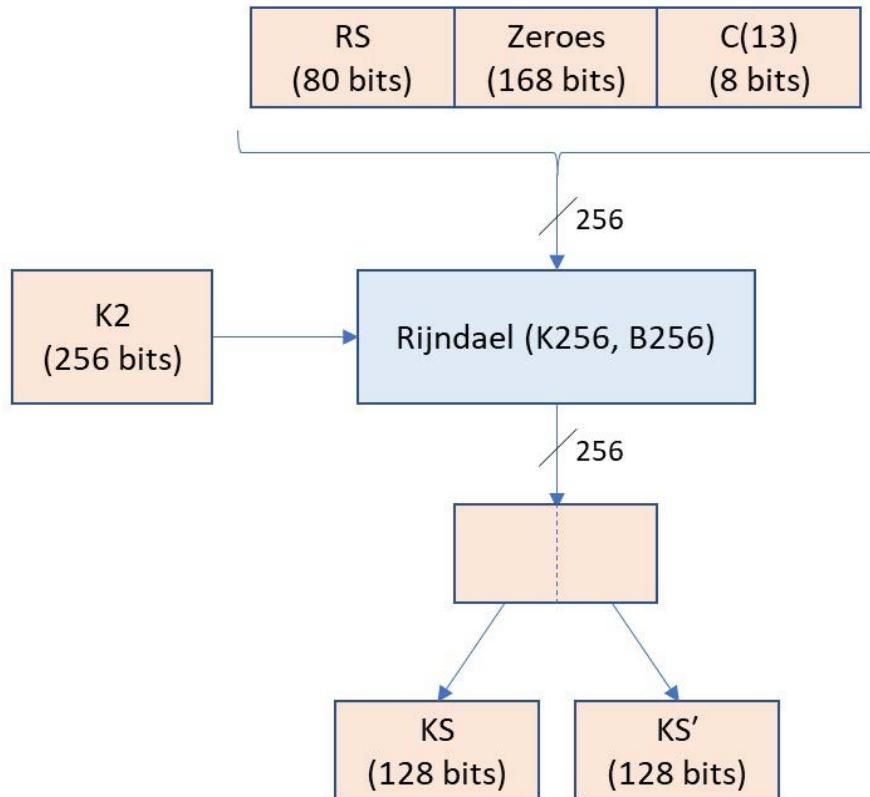
#### 5.1.1 Inputs and Outputs

- Input 1: K2, a sequence of bits of length 256
- Input 2: RS, a sequence of bits of length 80
- Output 1: KS, a sequence of bits of length 128
- Output 2: KS', a sequence of bits of length 128

#### 5.1.2 Algorithm Definition

- Encrypt the block  $RS \parallel Z(168) \parallel C(13)$  under Rijndael (K256, B256) with key K2.

Take the first 128 bits of the ciphertext to be KS and the latter 128 bits to be KS' TA13 is illustrated in figure 2.



**Figure 2: TA13**

## 5.2 TA14

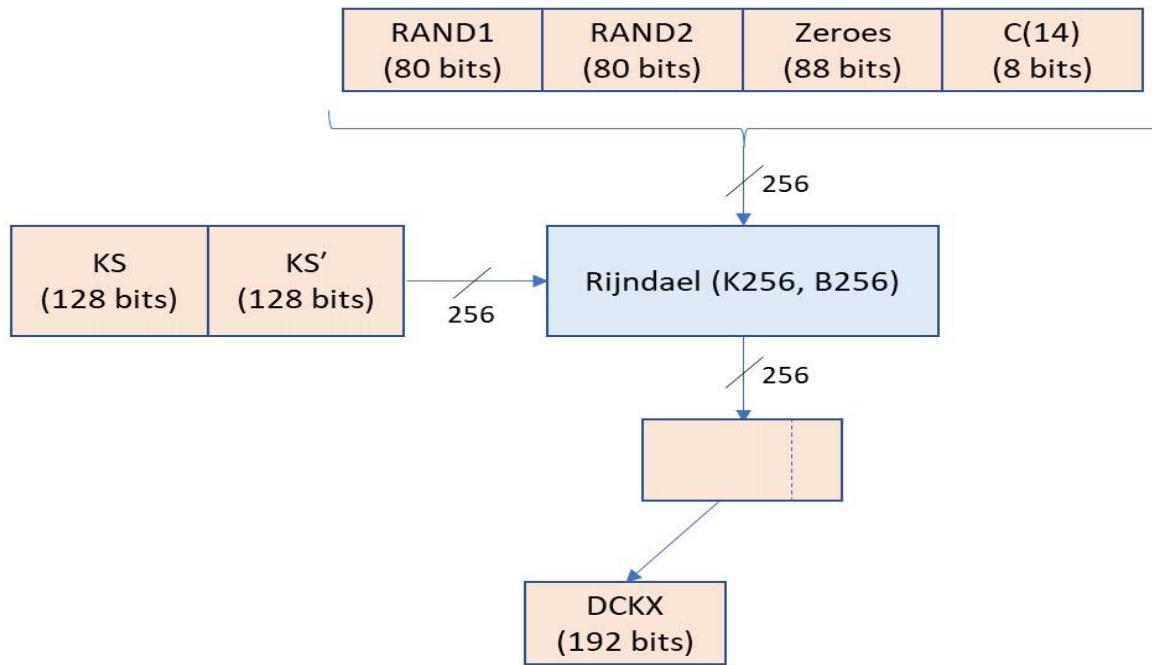
### 5.2.1 Inputs and Outputs

- Input 1: KS, a sequence of bits of length 128
- Input 2: KS', a sequence of bits of length 128
- Input 3: RAND1, a sequence of bits of length 80
- Input 4: RAND2, a sequence of bits of length 80
- Output: DCKX, a sequence of bits of length 192

### 5.2.2 Algorithm Definition

- 1) Encrypt the block RAND1 || RAND2 || Z(88) || C(14) under Rijndael (K256, B256) with key KS || KS'.
- 2) Take the first 192 bits of the ciphertext to be DCKX.

TA14 is illustrated in figure 3.



**Figure 3: TA14**

## 5.3 TA15

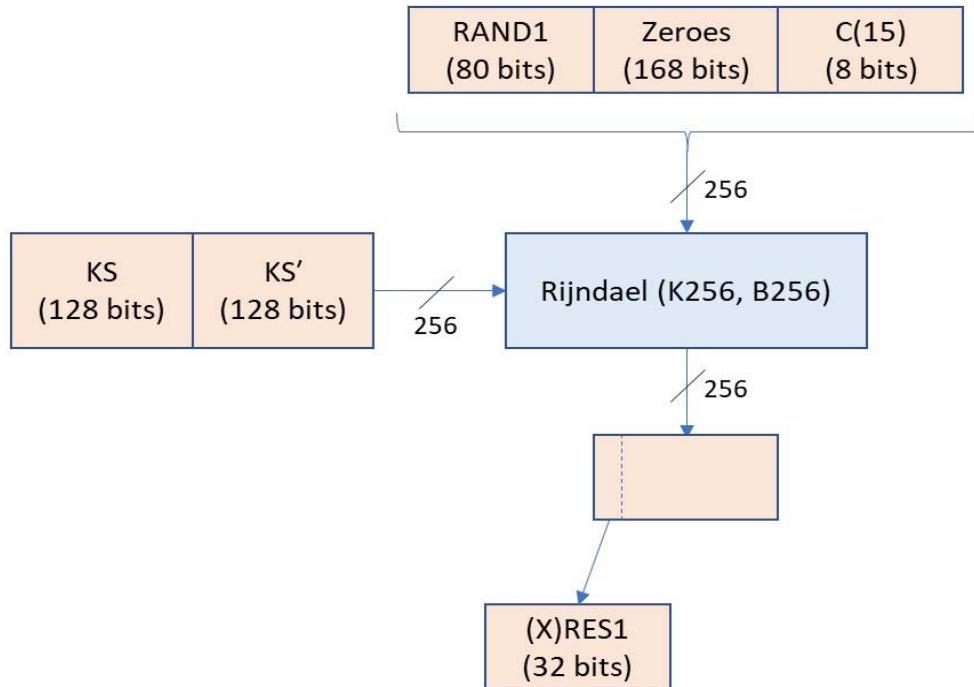
### 5.3.1 Inputs and Outputs

- Input 1: KS, a sequence of bits of length 128
- Input 2: KS', a sequence of bits of length 128
- Input 3: RAND1, a sequence of bits of length 80
- Output: (X)RES1, a sequence of bits of length 32

### 5.3.2 Algorithm Definition

- 1) Encrypt the block RAND1 || Z(168) || C(15) under Rijndael (K256, B256) with key KS || KS'.
- 2) Take the first 32 bits of the ciphertext to be (X)RES1.

TA15 is illustrated in figure 4.



**Figure 4: TA15**

## 5.4 TA23

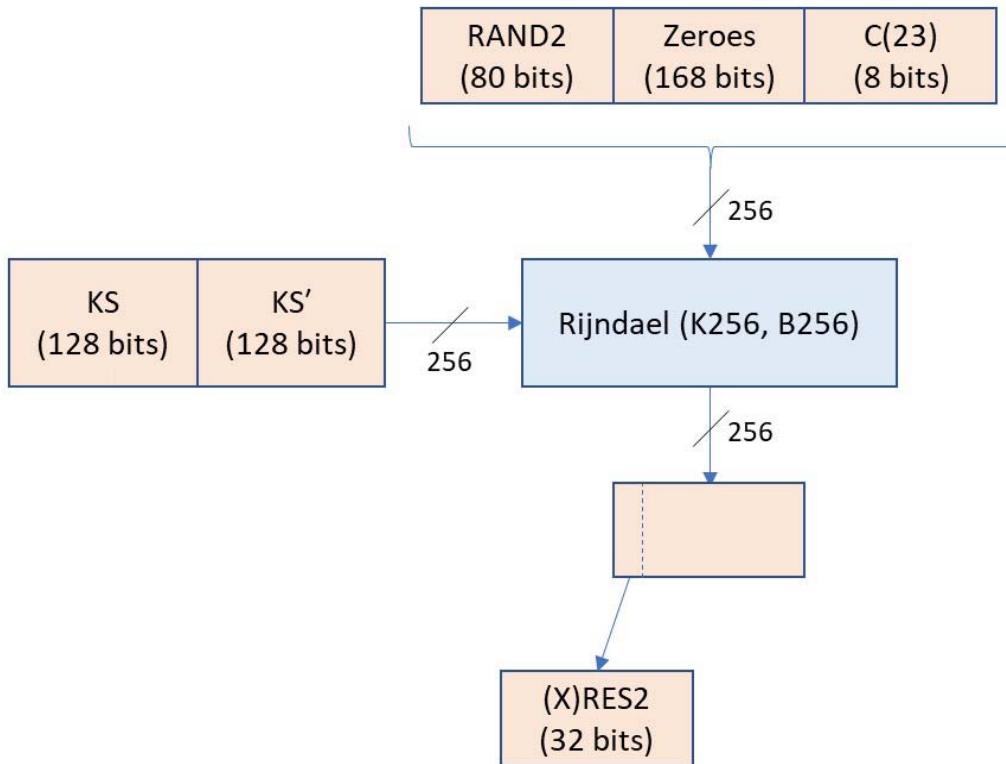
### 5.4.1 Inputs and Outputs

- Input 1: KS, a sequence of bits of length 128
- Input 2: KS', a sequence of bits of length 128
- Input 3: RAND2, a sequence of bits of length 80
- Output: (X)RES2, a sequence of bits of length 32

### 5.4.2 Algorithm Definition

- 1) Encrypt the block RAND2 || Z(168) || C(23) under Rijndael (K256, B256) with key KS || KS'.
- 2) Take the first 32 bits of the ciphertext to be (X)RES2.

TA23 is illustrated in figure 5.



**Figure 5: TA23**

## 5.5 TA33

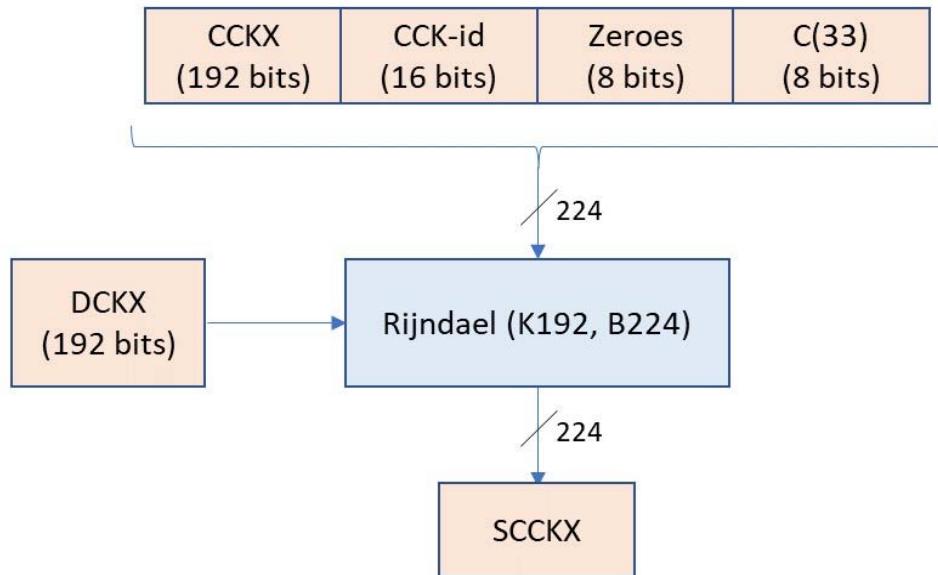
### 5.5.1 Inputs and Outputs

- Input 1: CCKX, a sequence of bits of length 192
- Input 2: CCK-id, a sequence of bits of length 16
- Input 3: DCKX, a sequence of bits of length 192
- Output: SCCKX, a sequence of bits of length 224

### 5.5.2 Algorithm Definition

- 1) Encrypt the block CCKX || CCK-id || Z(8) || C(33) under Rijndael (K192, B224) with key DCKX.
- 2) SCCKX is the ciphertext from this encryption.

TA33 is illustrated in figure 6.



**Figure 6: TA33**

## 5.6 TA34

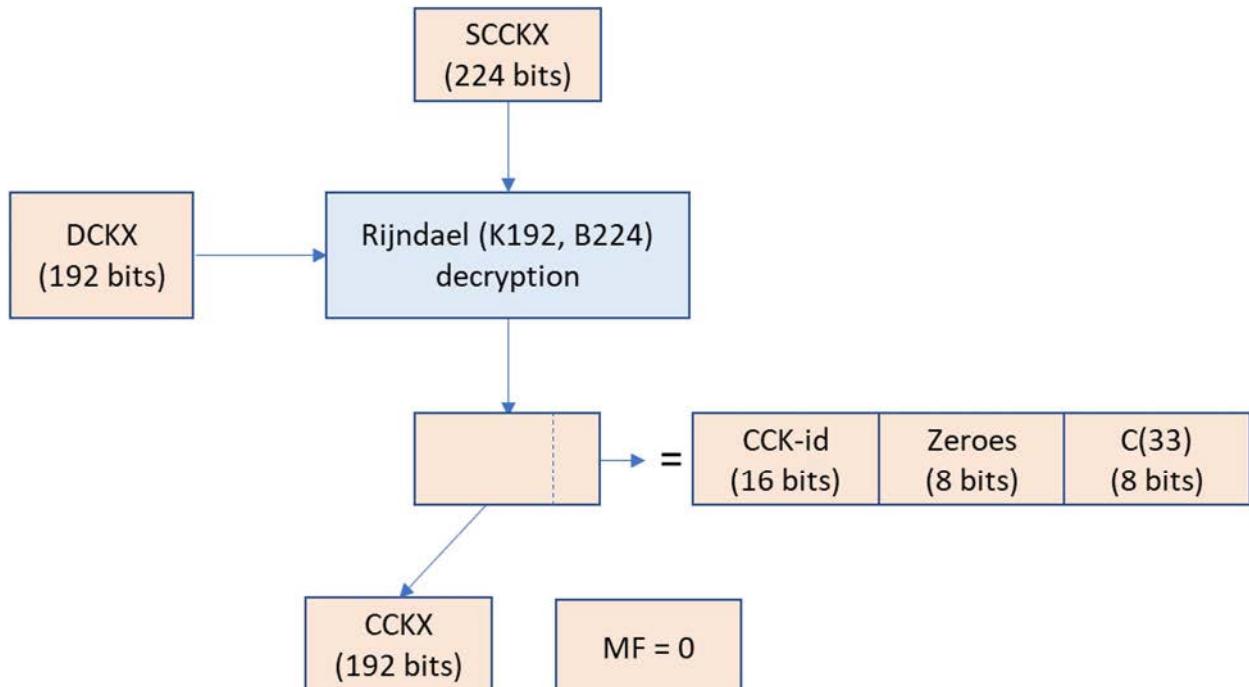
### 5.6.1 Inputs and Outputs

- Input 1: SCCKX, a sequence of bits of length 224
- Input 2: DCKX, a sequence of bits of length 192
- Input 3: CCK-id, a sequence of bits of length 16
- Output 1: CCKX, a sequence of bits of length 192
- Output 2: MF, a single bit

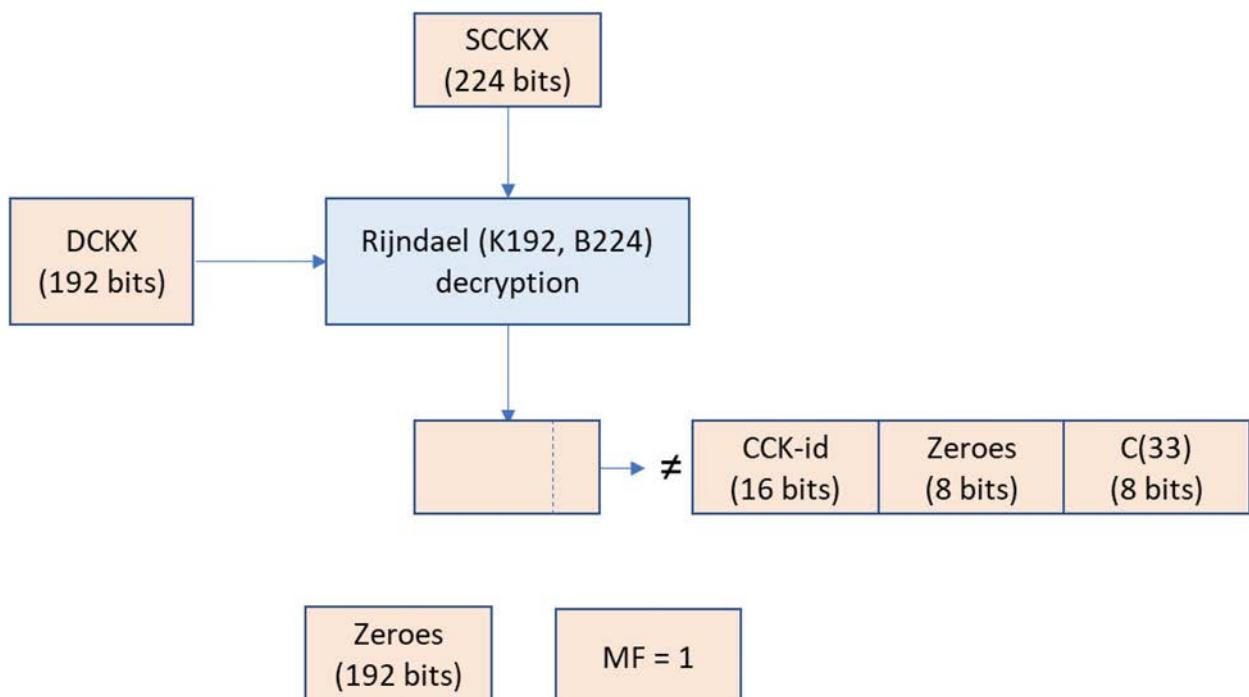
### 5.6.2 Algorithm Definition

- 1) Decrypt the block SCCKX under Rijndael (K192, B224) with key DCKX.
- 2) If the final 32 bits of plaintext equal CCK-id || Z(8) || C(33), set MF = 0 and return the first 192 bits of the plaintext as CCKX; otherwise set MF = 1 and return CCKX set to Z(192).

TA34 is illustrated in figure 7 for the case where the input is valid, and in figure 8 for the case where the input is invalid.



**Figure 7: TA34 with valid input**



**Figure 8: TA34 with invalid input**

## 5.7 TA42

### 5.7.1 Inputs and Outputs

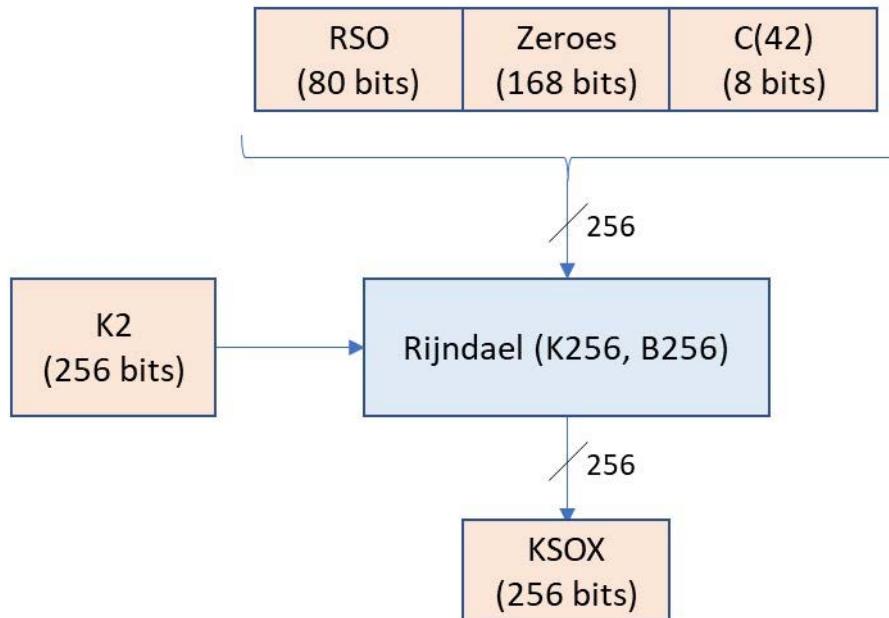
- Input 1: K2, a sequence of bits of length 256

- Input 2: RSO, a sequence of bits of length 80
- Output: KSOX, a sequence of bits of length 256

### 5.7.2 Algorithm Definition

- Encrypt the block RSO || Z(168) || C(42) under Rijndael (K256, B256) with key K2, and take KSOX to be the ciphertext.

Algorithm TA42 is illustrated in figure 9.



**Figure 9: TA42**

## 5.8 TA93

### 5.8.1 Inputs and Outputs

- Input 1: GSKOX, a sequence of bits of length 256
- Input 2: GSKO-VN, a sequence of bits of length 16
- Input 3: KSOX, a sequence of bits of length 256
- Output: SGSKOX, a sequence of bits of length 288

### 5.8.2 Algorithm Definition

- 1) Let  $C = E(E(GSKO-VN || Z(232) || C(93)) \oplus GSKOX)$ , where  $E$  denotes encryption under Rijndael (K256, B256) with key KSOX.
- 2) Let  $T = \text{first 32 of bits } E(C)$ , with  $E$  as above.
- 3) SGSKOX is  $C || T$ .

TA93 is illustrated in figure 10.

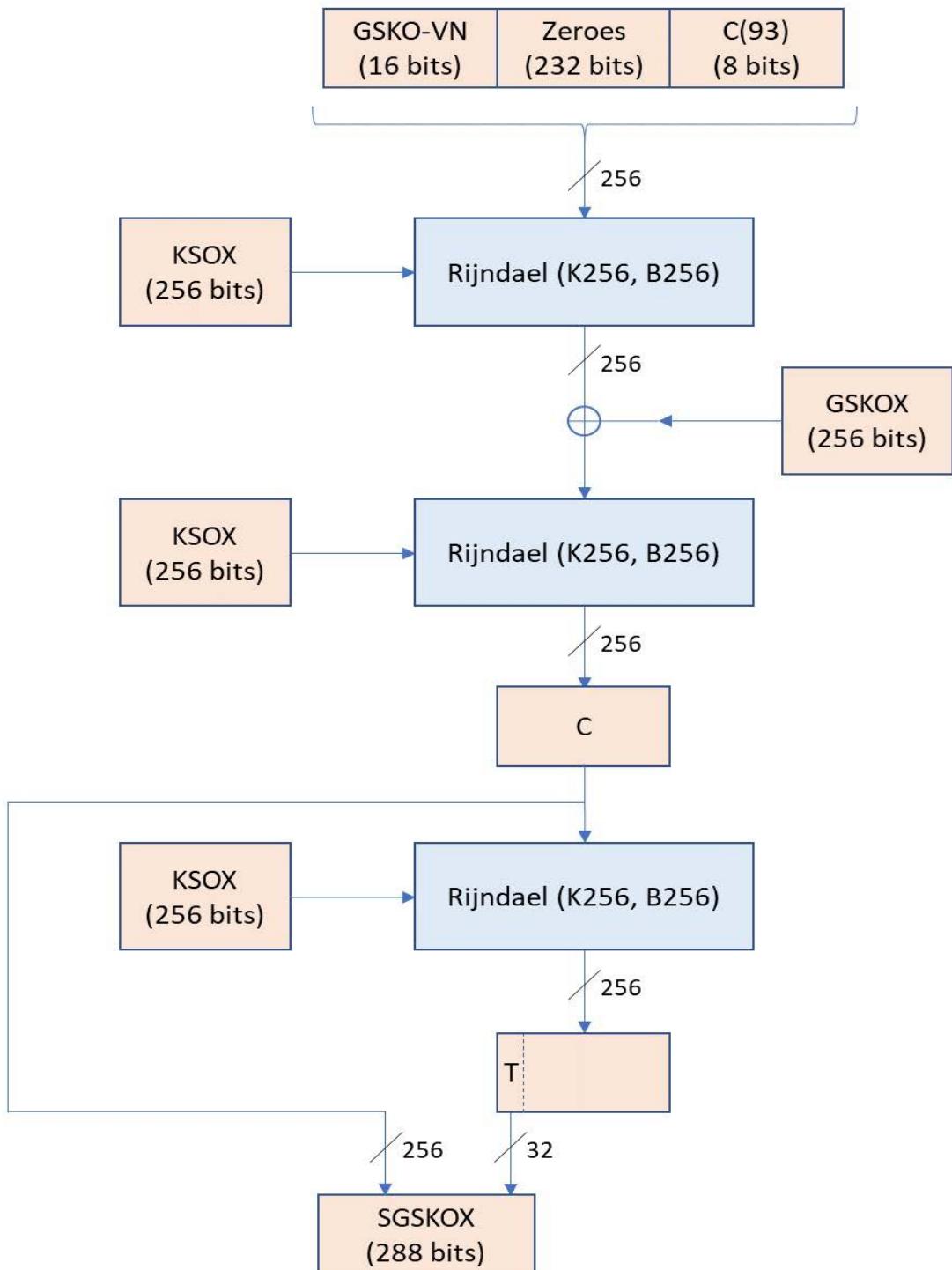


Figure 10: TA93

## 5.9 TA94

### 5.9.1 Inputs and Outputs

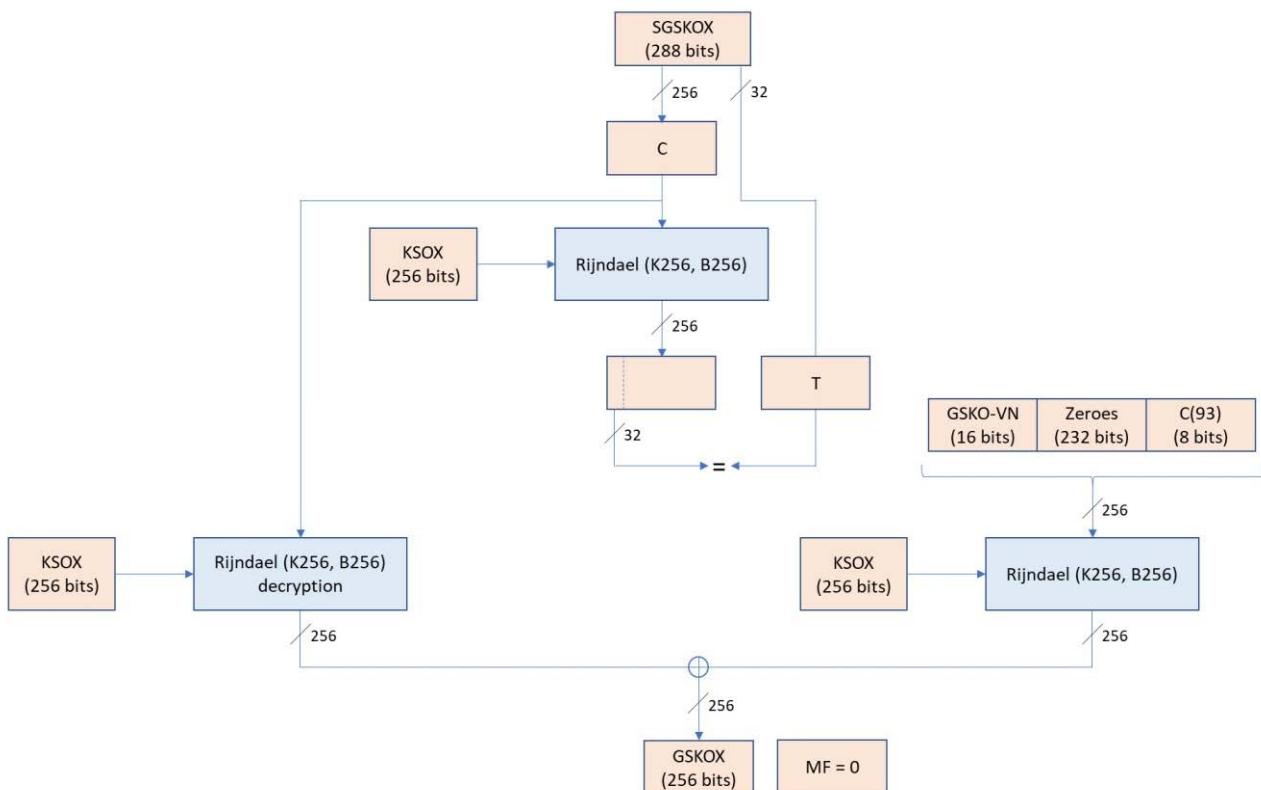
- Input 1: SGSKOX, a sequence of bits of length 288
- Input 2: KSOX, a sequence of bits of length 256
- Input 3: GSKO-VN, a sequence of bits of length 16

- Output 1: GSKOX, a sequence of bits of length 256
  - Output 2: MF, a single bit

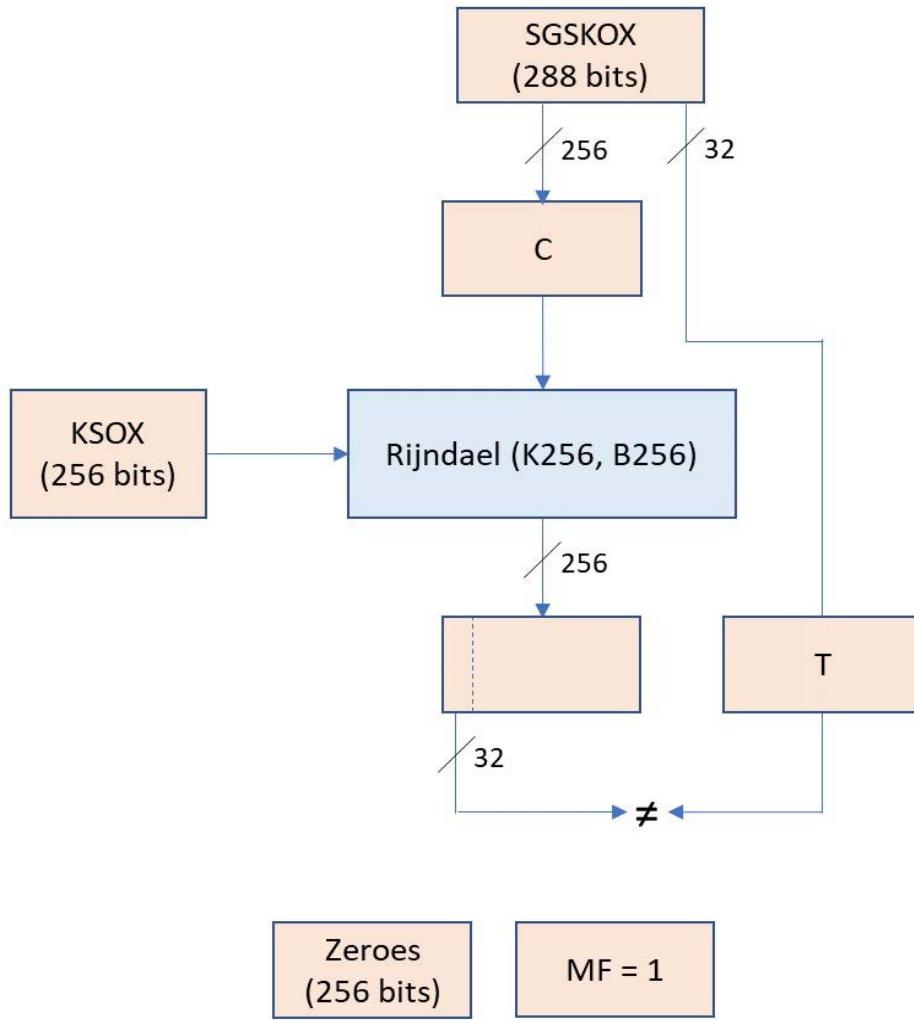
## 5.9.2 Algorithm Definition

- 1) Let C be the first 256 bits of SGSKOX, and T the final 32 bits.
  - 2) Let E and D denote encryption and decryption respectively under Rijndael (K256, B256) with key KSOX.
  - 3) If  $T = \text{first 32 bits of } E(C)$ , set MF = 0 and return  $\text{GSKOX} = D(C) \oplus E(\text{GSKO-VN} \parallel Z(232) \parallel C(93))$ ; otherwise set MF = 1 and set GSKOX to be Z(256).

TA94 is illustrated in figure 11 for the case where the input is valid, and in figure 12 for the case where the input is invalid.



**Figure 11: TA94 for valid input**



**Figure 12: TA94 for invalid input**

## 5.10 TA53

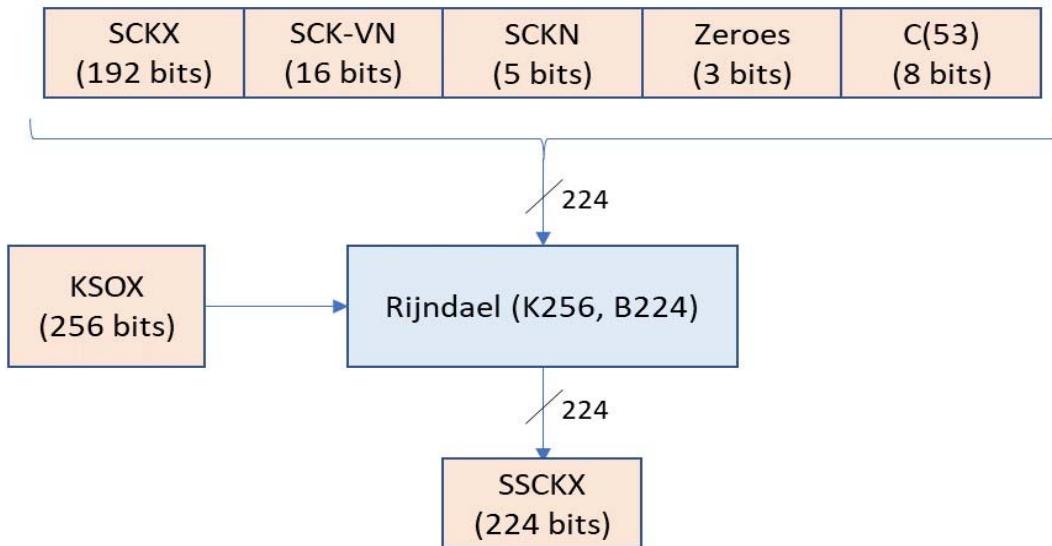
### 5.10.1 Inputs and Outputs

- Input 1: SCKX, a sequence of bits of length 192
- Input 2: SCK-VN, a sequence of bits of length 16
- Input 3: KSOX/GSKOX, a sequence of bits of length 256 - below, which is referred to as KSOX
- Input 4: SCKN, a sequence of bits of length 5
- Output: SSCKX, a sequence of bits of length 224

### 5.10.2 Algorithm Definition

- Let SSCKX be the result of encrypting SCKX || SCK-VN || SCKN || Z(3) || C(53) under Rijndael(K256, B224) with key KSOX.

TA53 is illustrated in figure 13.



**Figure 13: TA53**

## 5.11 TA54

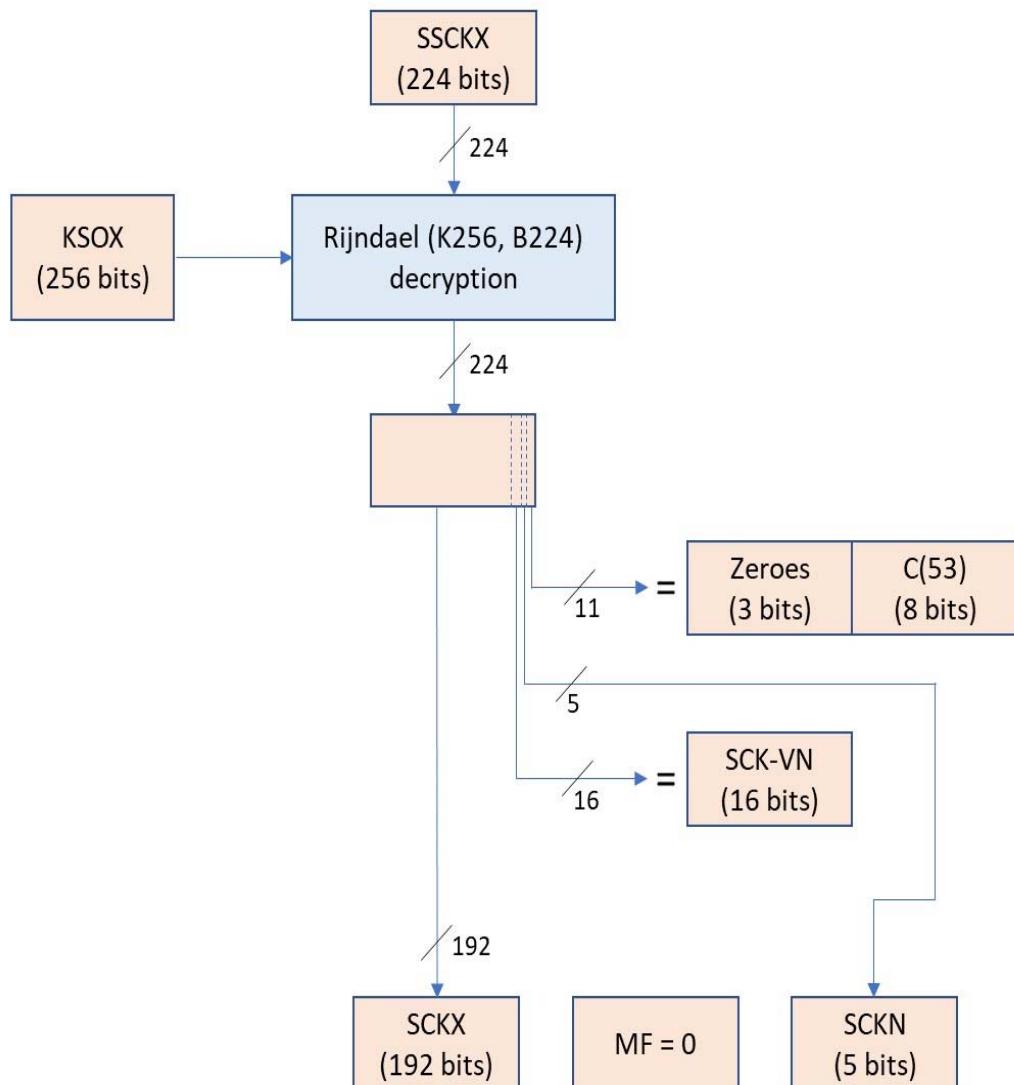
### 5.11.1 Inputs and Outputs

- Input 1: SSCKX, a sequence of bits of length 224
- Input 2: KSOX/GSKOX, a sequence of bits of length 256 - below, which is referred to as KSOX
- Input 3: SCK-VN, a sequence of bits of length 16
- Output 1: SCKX, a sequence of bits of length 192
- Output 2: MF, a single bit
- Output 3: SCKN, a sequence of bits of length 5

### 5.11.2 Algorithm Definition

- 1) Let P be the result of decrypting SSCKX under Rijndael(K256, B224) with key KSOX.
- 2) Let the first 192 bits of P be SCKX, the next 16 be SCK-VN2, the next 5 SCKN, the next 3 Z, and the final 8 be C.
- 3) If SCK-VN = SCK-VN2, Z consists of all 0 bits, and C = C(53), then set MF = 0; otherwise set MF = 1, set SCKX to be Z(192), and set SCKN to be Z(5).

TA54 is illustrated in figure 14 for the case where the input is valid, and in figure 15 for the case where the input is invalid.



**Figure 14: TA54 for valid input**

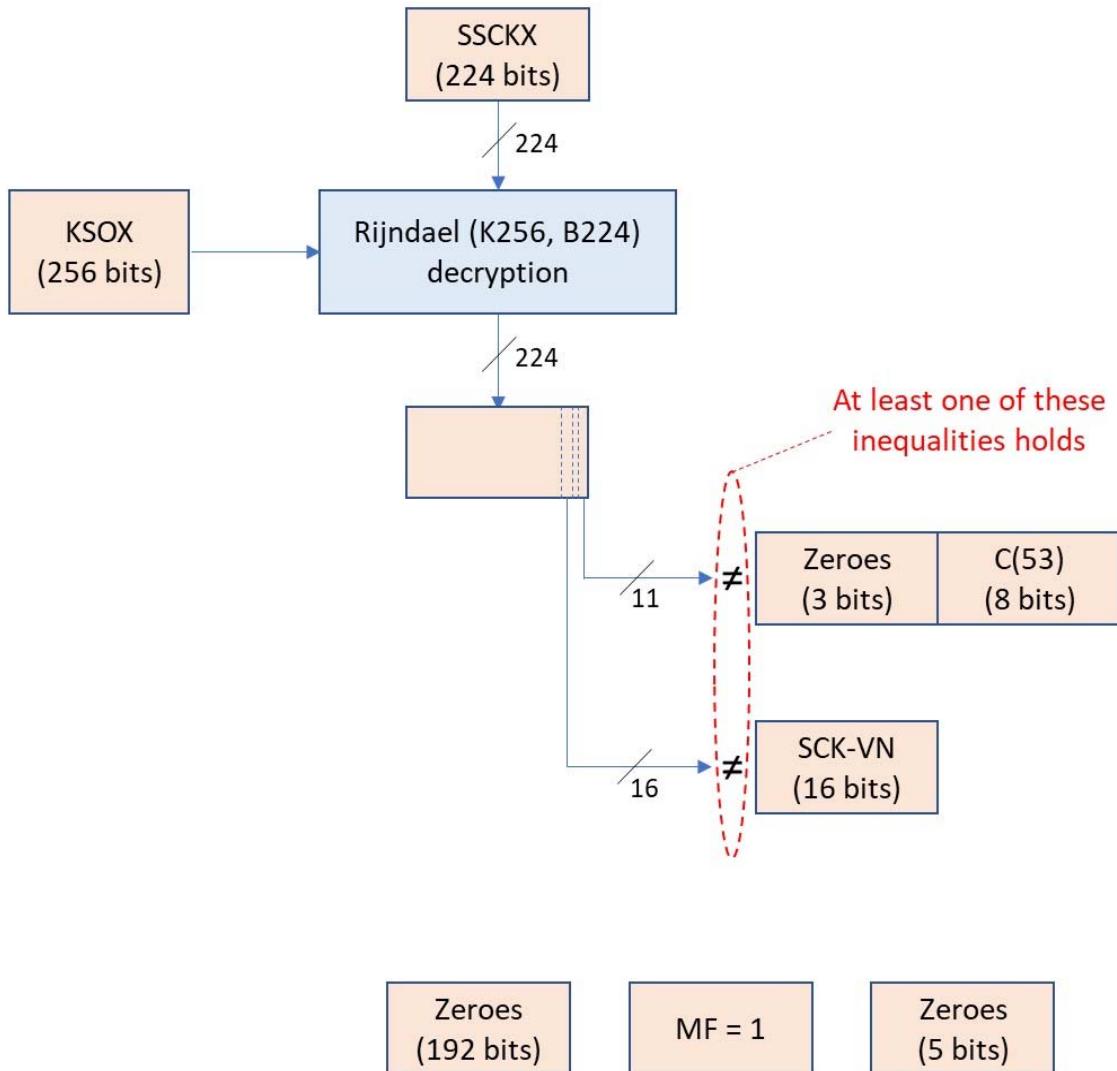


Figure 15: TA54 for invalid input

## 5.12 TA83

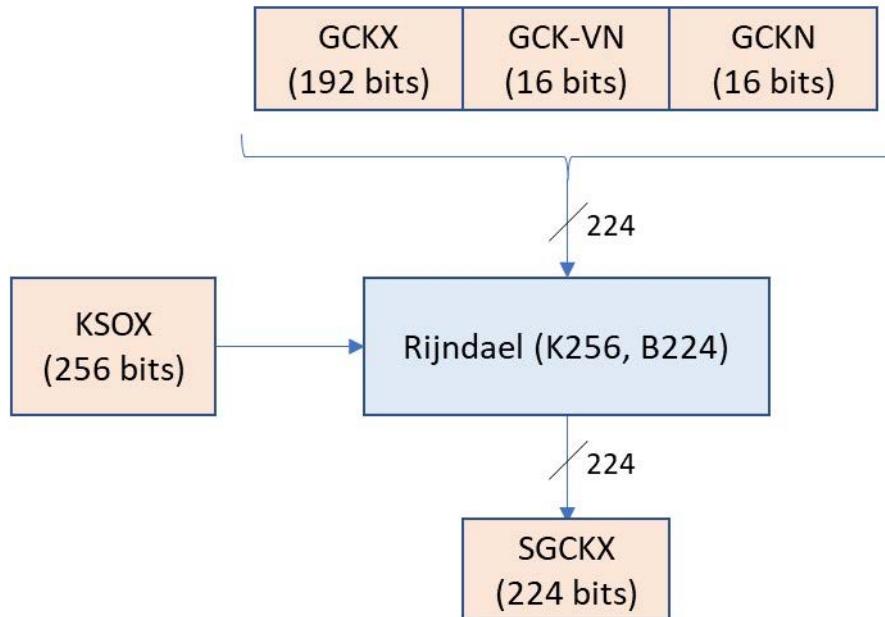
### 5.12.1 Inputs and Outputs

- Input 1: GCKX, a sequence of bits of length 192
- Input 2: GCK-VN, a sequence of bits of length 16
- Input 3: KSOX/GSKOX, a sequence of bits of length 256 - below, which is referred to as KSOX
- Input 4: GCKN, a sequence of bits of length 16
- Output: SGCKX, a sequence of bits of length 224

### 5.12.2 Algorithm Definition

- 1) Let SGCKX be the result of encrypting  $GCKX \parallel GCK-VN \parallel GCKN$  under Rijndael(K256, B224) with key KSOX.

TA83 is illustrated in figure 16.



**Figure 16: TA83**

## 5.13 TA84

### 5.13.1 Inputs and Outputs

- Input 1: SGCKX, a sequence of bits of length 224
- Input 2: KSOX/GSKOX, a sequence of bits of length 256 - below, which is referred to as KSOX
- Input 3: GCK-VN, a sequence of bits of length 16
- Output 1: GCKX, a sequence of bits of length 192
- Output 2: MF, a single bit
- Output 3: GCKN, a sequence of bits of length 16

### 5.13.2 Algorithm Definition

- 1) Let P be the result of decrypting SGCKX under Rijndael(K256, B224) with key KSOX.
- 2) Let the first 192 bits of P be GCKX, the next 16 be GCK-VN2 and the next 16 GCKN.
- 3) If GCK-VN = GCK-VN2 then set MF = 0; otherwise set MF = 1, GCKX to be the sequence Z(192), and GCKN to be the sequence Z(16).

TA84 is illustrated in figure 17 for the case where the input is valid, and in figure 18 for the case where the input is invalid.

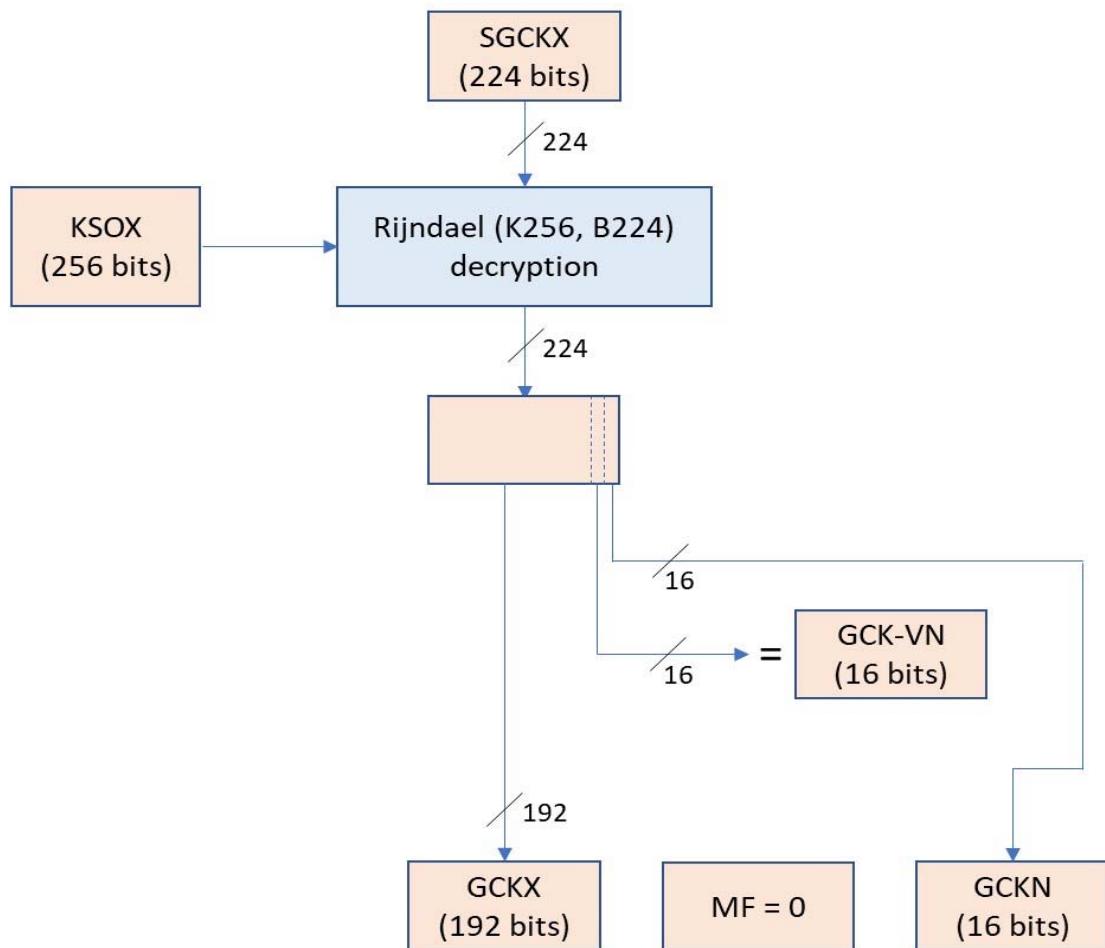
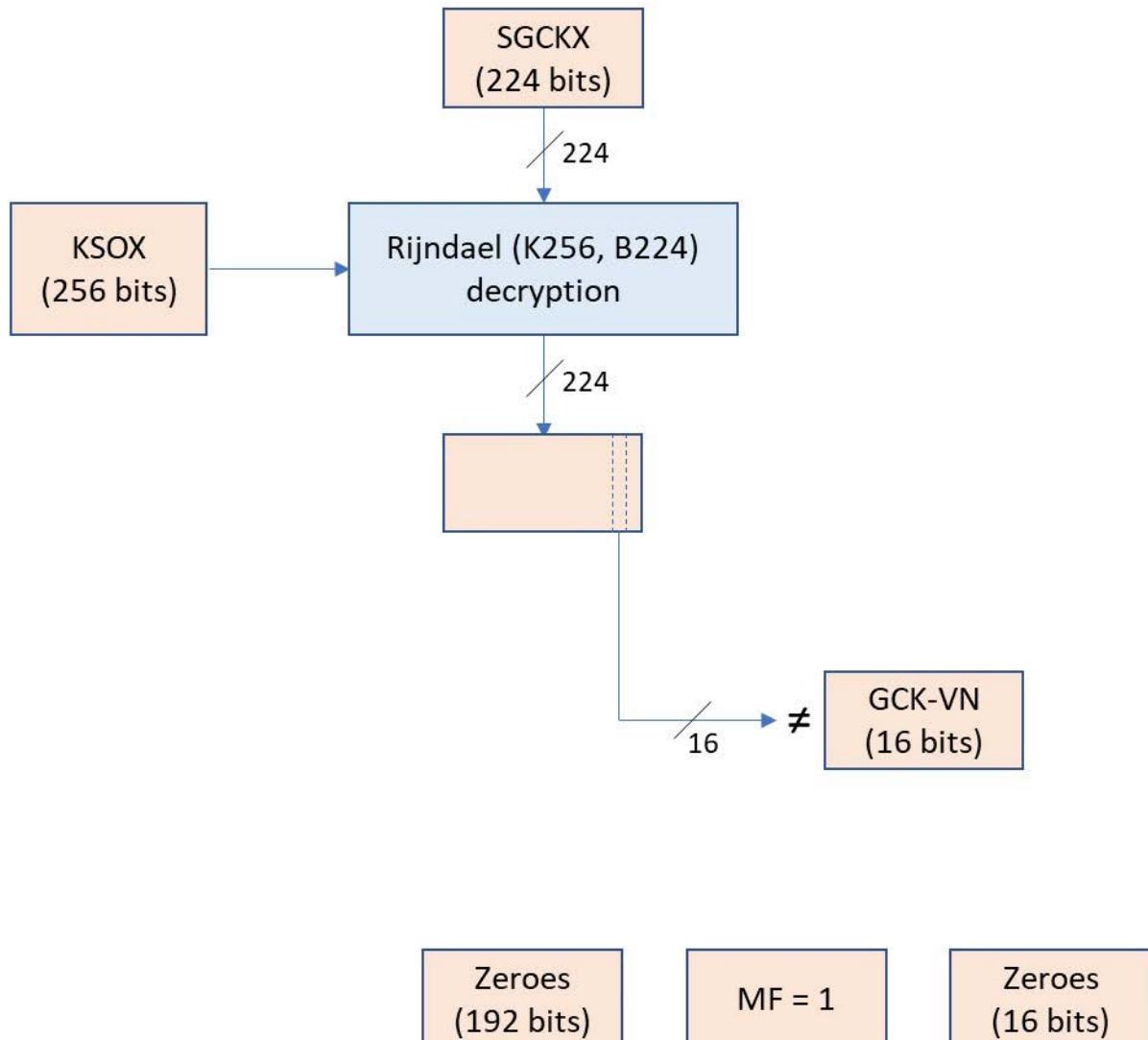


Figure 17: TA84 for valid input



**Figure 18: TA84 for invalid input**

## 5.14 TA72

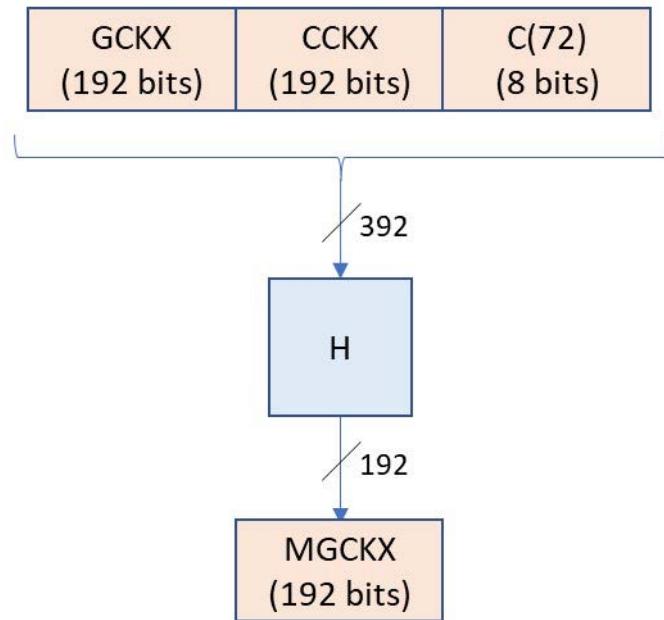
### 5.14.1 Inputs and Outputs

- Input 1: GCKX, a sequence of bits of length 192
- Input 2: CCKX, a sequence of bits of length 192
- Output: MGCKX, a sequence of bits of length 192

### 5.14.2 Algorithm Definition

- Let  $MGCKX = H(GCKX \parallel CCKX \parallel C(72), 192)$ .

TA72 is illustrated in figure 19.



**Figure 19: TA72**

## 5.15 TA102

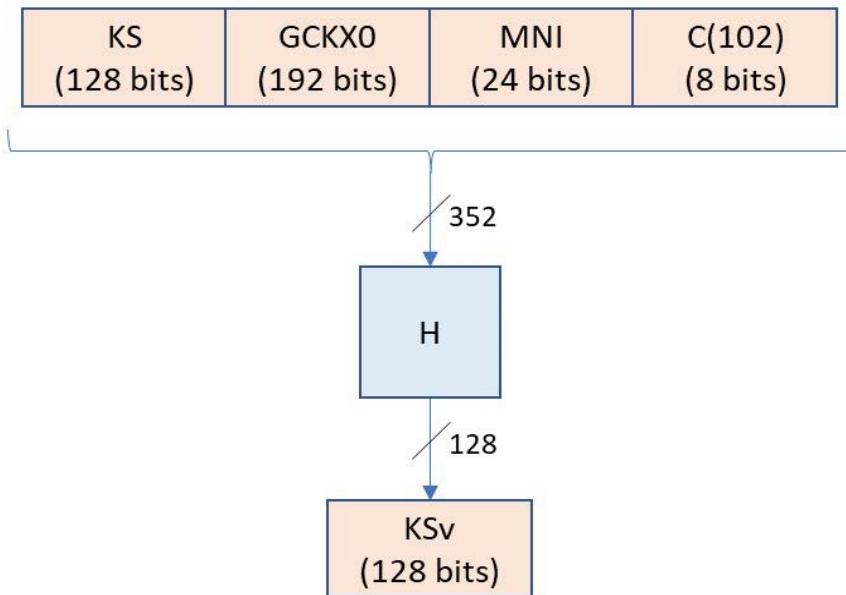
### 5.15.1 Inputs and Outputs

- Input 1: KS, a sequence of bits of length 128
- Input 2: GCKX0, a sequence of bits of length 192
- Input 3: MNI, a sequence of bits of length 24
- Output: KS<sub>v</sub>, a sequence of bits of length 128

### 5.15.2 Algorithm Definition

- Let  $KS_v = H(KS \parallel GCKX0 \parallel MNI \parallel C(102), 128)$ .

TA102 is illustrated in figure 20.



**Figure 20: TA102**

## 5.16 TA103

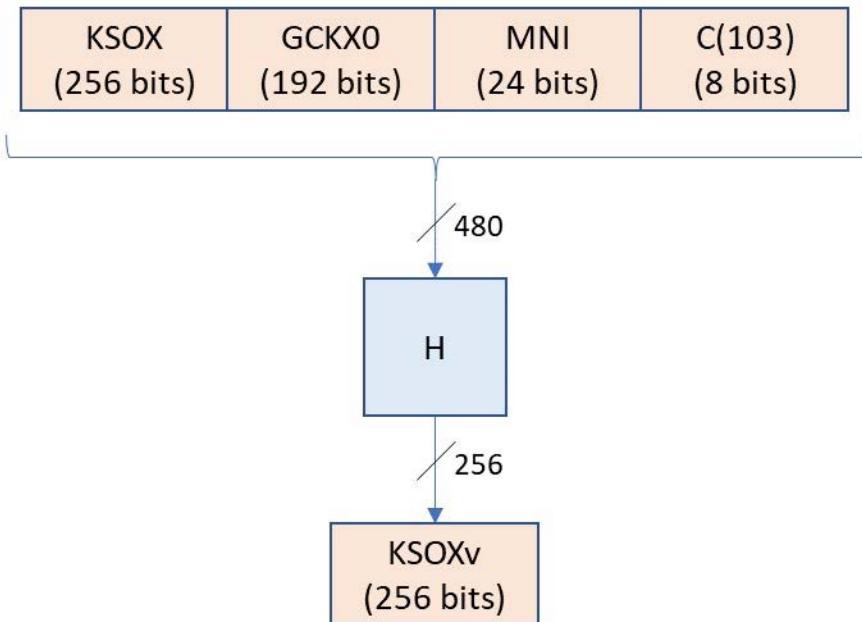
### 5.16.1 Inputs and Outputs

- Input 1: KSOX, a sequence of bits of length 256
- Input 2: GCKX0, a sequence of bits of length 192
- Input 3: MNI, a sequence of bits of length 24
- Output: KSOXv, a sequence of bits of length 256

### 5.16.2 Algorithm Definition

- Let  $KSOXv = H(KSOX \parallel GCKX0 \parallel MNI \parallel C(103), 256)$ .

TA103 is illustrated in figure 21.



**Figure 21: TA103**

## 5.17 TA104

### 5.17.1 Inputs and Outputs

- Input: KSOX, a sequence of bits of length 256
- Output: KSO, a sequence of bits of length 128

### 5.17.2 Algorithm Definition

- Let  $\text{KSO} = \text{H}(\text{KSOX} \parallel \text{C}(104), 128)$ .

TA104 is illustrated in figure 22.

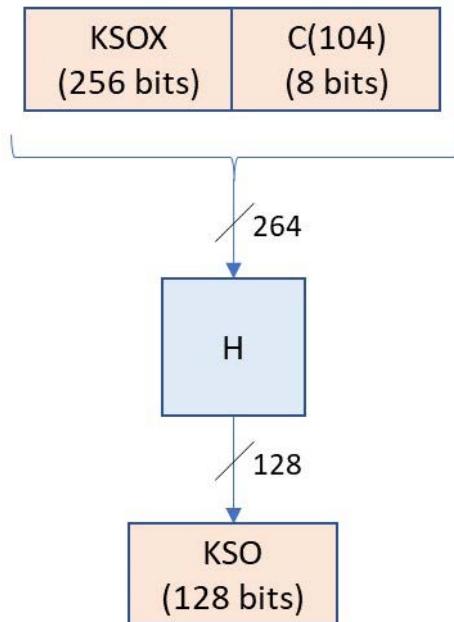


Figure 22: TA104

## 5.18 TA105

### 5.18.1 Inputs and Outputs

- Input: KSO, a sequence of bits of length 128
- Output: KSOX, a sequence of bits of length 256

### 5.18.2 Algorithm Definition

- Let  $\text{KSOX} = \text{H}(\text{KSO} \parallel \text{C}(105), 256)$ .

TA105 is illustrated in figure 23.

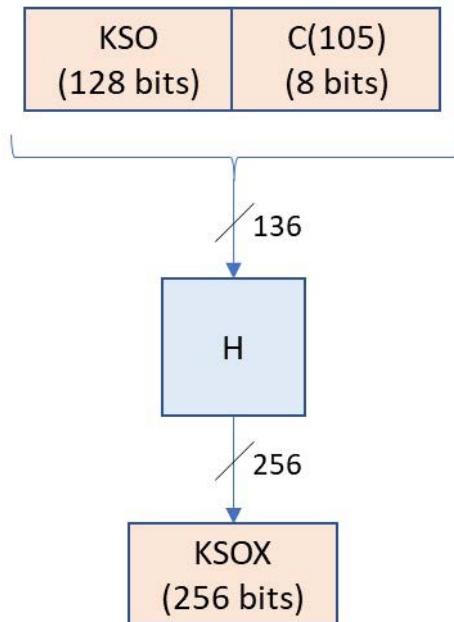


Figure 23: TA105

## 5.19 TA106

### 5.19.1 Inputs and Outputs

- Input: CKX, a sequence of bits of length 192
- Output: CK, a sequence of bits of length 80

### 5.19.2 Algorithm Definition

- Let  $CK = H(CKX \parallel C(106), 80)$ .

TA106 is illustrated in figure 24.

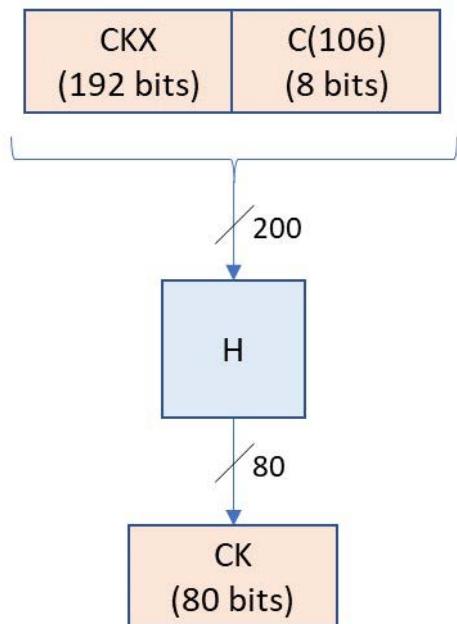


Figure 24: TA106

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## Annex A (informative): Bibliography

ETSI TS 100 396-6: "Terrestrial Trunked Radio (TETRA); Direct Mode Operation (DMO); Part 6: Security".

ETSI TS 101 052-2: "TCCE Security (TCCE); Rules for the management of the TETRA standard authentication and key management algorithm sets; Part 2: TAA2".

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## History

<b>Document history</b>		
V1.1.1	July 2024	Publication